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STEALTHY RIVER NAVIGATION IN JUNGLE COMBAT CONDITIONS

THESIS

Fabio Ayres Cardoso, Captain, Brazilian Air Force

AFIT/LSCM/ENS/10-02

DEPARTMENT OF THE AIR FORCE AIR UNIVERSITY

AIR FORCE INSTITUTE OF TECHNOLOGY

Wright-Patterson Air Force Base, Ohio

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STEALTHY RIVER NAVIGATION IN JUNGLE COMBAT CONDITIONS

THESIS

Presented to the Faculty

Department of Operational Sciences

Graduate School of Engineering and Management

Air Force Institute of Technology

Air University

Air Education and Training Command

In Partial Fulfillment of the Requirements for the

Degree of Master of Science in Logistics and Supply Chain Management

Fabio Ayres Cardoso, BS

Captain, Brazilian Air Force

March 2010

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AFIT/ LSCM/ENS/10-02

STEALTHY RIVER NAVIGATION IN JUNGLE COMBAT CONDITIONS

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Abstract

One of the biggest challenges for Brazilian military logisticians is to support effective jungle warfare for both real and training operations carried out by their combat forces in the Amazonian region. The jungle's heat, humidity, and dense vegetation put significant demands on the supply chain. Further, because of the difficulties of land or air transportation, water transport is the most reasonable transportation option to sustain these deployed forces. Planners must select from among the available watercourses those whose surroundings provide stealthy navigation to the combat force location where the requested supplies can be safely unloaded. We seek a method of determining a path through a river network that blends short transit times with maximal shade coverage from forest growth along the riverbanks. We combine an astronomical algorithm for computing shadow coverage with Dijkstra's shortest path algorithm to determine the start time and routing information necessary for a supply boat to travel from a depot to a resupply point that minimizes weighted risk, which is defined as the product of shade coverage and arc transit time.



AFIT/ LSCM/ENS/10-02

To my family who sacrificed dearly this 18 months



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Fabio Ayres Cardoso



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STEALTHY RIVER NAVIGATION IN JUNGLE COMBAT CONDITIONS

I. Introduction

Background

One of the biggest challenges for Brazilian military logisticians is to support effective jungle warfare for both real and training operations carried out by their combined forces (Army, Navy, and Air Force), in the Amazonian region (figures 1 to 4). To support anti-guerilla actions, whether riverine or air interdiction operations, against the drug traffickers operating along the Brazil-Colombian border or to repel any aggressive international invading forces, in a defensive posture, the military supply system needs to adapt to the nature of jungle warfare (Spencer, 2004).





Figure 1. Brazilian Army commando troops during jungle operational training in Amazon rainforest, simulating a real tactical infiltration mission.

Figure 2. Embraer Super Tucano Brazilian aircraft, designed and employed in operations carried out in jungle warfare scenarios.



That means that resupply missions cannot disturb the unconventional, lowintensity, guerrilla-style operations taking place or expose the location of hidden military camps (camouflaged depots and airfields) during load/unload operations. The impact of both the challenges of a harsh environment and the hostile enemy actions against troops and logistics resources should be considered. In order words, the peculiarities of nonlinearity, reduced frontages, and short fields of observation found in the jungle combat zones need to be carefully weighed by the military logisticians while they are setting up the logistical capabilities that best fit the operations that will be performed (DA, 1993:3-26).

The North Vietnamese constantly repaired and extended these routes, in spite of American bombing. Over the elaborate trail and road network, enemy troops, fuel, and munitions flowed southward. Carried most of the way in a series of short hauls, with repeated changes of vehicles, each truck, or group of them, continually shuttled different loads over the same short stretch of road, almost always traveling by night. At various key points, troops could rest in hidden camps and supplies could be stored in carefully camouflaged depots. (Cosmas and Murray, 1986:279)



Figure 3. Brazilian amphibious commandos during riverine warfare training program.



Figure 4. Brazilian Air Force's Infantry -Special Force troop (dagger) in guerrilla tactics training.



The obstacles and opportunities inherent to jungle warfare environment, extensively evidenced in both the China-Burma-India (CBI) campaigns and Pacific Theater of Operations, during the Second World War, as well as the Vietnam War, are quite different from those encountered in other types of warfare. As a result, all aspects of jungle warfare are highly specialized – as, indeed, are those of the desert, arctic, mountain and urban varieties. Inside the forests, the phases of war, tactics, training, logistical support and administration have to be modified because of trees, which provide multiple constraints to military operations (Anderson, 1993; Cross, 2007:11). For example, in the tropical environment of canopy forests, swamps, or densely forested mountains, tanks, and heavy artillery are of little use. Similarly, trucks (figures 5 and 6), and large aircraft are inefficient in providing regular logistical support because the jungle limits the movement of personnel and material among the sites (Scott and others, 2000:91-92).



Figure 5. "In morass of mud, one jeep la- Figure 6. Endless mudded conditions faced bors to pull out another mired up to the by the E Battery, 82nd Artillery, during the axles. The road passes through Hukawng-Mogaung Valley (Burma), where the jungle is thickest". (LIFE, 1944)



monsoon seasons, in the Vietnam War.



The dense vegetation and general lack of infrastructure, along with reduced visibility and engagement ranges, also make it extremely difficult to support deployed military units, or any other kind of forces on a large scale in the jungle (Asprey, 2002:838; Thompson, J., 1994). The extract below sums up why logistics in a jungle environment is challenging work.

Many of the techniques and assumptions which were accepted as valid in conventional warfare did not apply in the harsh, primitive, jungle environment and the isolated support enclaves. Even so, Vietnam is a story of remarkable logistics achievement. At no time was logistic support a constraint on a major tactical operation. This record was made despite the conditions which imposed a fantastic strain on logistics operations and which offered an enormous challenge to all logisticians. (Heiser, 1974:4)

Key Points:

- Monsoon winds alternately encourage and discourage most military operations in South and Southeast Asia.
- Geographical circumstances affect supply, maintenance, transportation, medical, and other logistical requirements at least as much as combat operations.
- Logistical problems multiply and intensify in direct proportion to the distance between support bases and supported forces.
- Jungle-covered mountains reduce the advantages of airmobile forces in open terrain.
- Parachute delivery systems and helicopters can sustain small, isolated units in jungles, but large formations need main supply routes with much greater capacities. (Collins, 1997/1998:126)

The lack of an extensive all-weather transportation network in many jungle areas

makes the mission of support units more difficult (Scott and others, 2000:133-136). Transportation difficulties may dictate that maneuver units be resupplied by air, pack animals, or human portage (figures 7 to 9). For example, the rapid movement of military personnel and supplies in jungle regions is severely limited by both the dense foliage and the uneven terrain, with even helicopters being only of limited use (Heiser, 1974; O'Sullivan, 1983:67; Vongsavanh, 1981:4-5). Suitable natural gaps in the canopy are



scarce and it will almost certainly be necessary to clear a landing site by hand if aircraft are to land.





ince of Leyte (Philippine Campaign), 2005:62) during the Second World War. (Anderson, 1993:24)

Figure 7. Filipino volunteers carry sup- Figure 8. A long line of porters carry supplies plies into the mountains to reach 1st along the Ho Chi Minh Trail for the North Vi-Cavalry Division troops in the Prov- etnamese, during the Vietnam War. (Correll,



Figure 9. Native carriers bringing supplies through the jungles into the hills, in the Guadalcanal Island, during the American Pacific Offensive in 1942.



There is an extensive literature documenting the burdens faced by military commanders regarding how to conduct and support their troops into jungle areas. Below are the two passages which briefly summarize these concerns.

Jungle imposed three major limitations upon the infantry that fought there in 1941-1945. The first – lack of visibility and fields of fire – necessitated drastic revisions of small unit tactics. The second – remoteness, and obstruction to transport – not only influenced the way troops fought in battle, in ambush and on patrol, but imposed sometimes insurmountable problems on supply and the movement of heavy equipment. Getting the simplest things to the soldier could be extremely difficult: Gen Slim cited specific problems with milk, rotting cartons and rusting tins. (...) The third governing condition was the tropical climate itself; humidity combined with insect life and stagnant water to produce a bewildering variety of diseases, many of them unknown in Europe. Whilst cholera and typhus were killers, it was debilitating fevers, and above all malaria, that cut a swath through the ranks of those who fought in the jungle. (Bull, 2007:6)

The terrain was a commander's nightmare because it fragmented the deployment of large formations. On the north shore a tangled morass of large mangrove swamps slowed overland movement. Monsoon rains of eight or ten inches a day turned torpid streams into impassable rivers. There were no roads or railways, and supply lines were often native tracks, usually dirt trail a yard or so wide tramped out over the centuries through the jungle growth. Downpours quickly dissolved such footpaths into calf-deep mud that reduced soldiers to exhausted automatons stumbling over the glue-like ground. (Drea, 2008:3)

The dropping of supplies by parachute is also not very effective in the jungle.

Supplies can easily fall into the hands of the enemy or land in a zone attacked by fire.

Supplies can land among the trees, steep hills, or sink in the streams (figures 10 and 11).

This challenge was faced by the American troops during the Papua Campaign, in the

Second World War, between 23rd July 1942 and 23rd January 1943, as shown in the

citation below.

The efficiency of the air arm in direct support of ground troops is strictly curtailed. The complete leaf canopy prevents pilots from seeing troops on the ground; the troops are often unable to catch

more than fleeting glimpses of the planes. Pilots cannot se panels laid out on the ground; it is often impossible for the] to see panels or strips displayed in the tops



of trees. Colored smoke pots placed on the ground have been used to indicate the position of ground troops but the rapid diffusion of the, smoke renders them impractical. Smoke pots or smoke grenades to which lines are attached may be thrown into tree: There is now available a "tree top" smoke grenade which believed to be satisfactory. (DN, 1989:6)

The 1st October plan was marked by the innovation which would characterize MacArthur's leadership throughout the Pacific War: resupply by air. Once units entered the jungled mountains, resupply became a major problem. The Australian practice of relying on the strong backs of New Guineans did not solve the problem, since the bearers usually deserted when they suspected enemy presence. The Allies settled on the airdrop. Expanding its range as fast as new airfields could be constructed, the Fifth Air Force proved invaluable in overcoming the obstacles of sea distance and rugged terrain. Crates of food and supplies were pushed out the hatches of low-flying C-7 over breaks in the jungle ceiling. Though not perfect – hungry, diseased troops sometimes saw crates of food, medicine, and ammunition fall down mountainsides just out of reach – the airdrops continued and improved as aircrews gained experience. (Anderson, 1993:8)



Figure 10. "Parachute resupply in the Malayan jungle – unlike many others, this one did not get caught up in the trees". (Cross, 2007:147)



Figure 11. Most of successful air resupply occurred in open areas instead of inside the dense wood. (Thompson, J.,1991:98)

In the case of land transport, wheeled vehicles are normally restricted to roads and wider trails, and even these may prove impassable during heavy rains (Correll, 1987/1988:65; Schweitzer and Armstrong, 1966). Sometimes, goods must be transported



by cross loading from wheeled to tracked vehicles. For instance, large wheeled vehicles move the supplies as far forward as possible, where they are transloaded to tracked vehicles that move them cross-country. In rugged terrain, the supplies may have to be further transloaded to pack animals or human supply bearers (figures 12 and 13) (Astor, 2004; Moreman, 2002:126).



Figure 12. "Muletrain": A Chindit column moving through Burmese Jungle.

Figure 13. Mars Task Force mule skinners (2d Bn., 475th Inf. Regt.) lead mules through the swift river that impeded their progress to Bhamo, Burma, 17 November 1944.

During the Burma campaign from December 1941 until August 1945, the longest campaign in which the British Army fought during the Second World War, mules were used extensively, exhaustively and often hazardously. Under the command of General Sir William Slim, the Fourteenth Army comprised men of a number of diverse nationalities – including Burmese, Chinese, Gurkhas, as well as troops from East and West Africa. In March 1942 Rangoon was lost and the Burma army began its 600-mile retreat to the Indian frontier. There was a shortage of mules, particularly the larger type of equipment-carrying animals, which made the decision to leave the roads and move through the jungle and mountain paths hard to implement. Rail and road communications were disrupted, so sick animals could not be moved and the long and arduous marches, shortage of forage, saddle galls and injuries from sharp bamboo stumps, poisonous plants and bombing raids took a heavy toll. In addition, leeches, mosquitoes and other insects made conditions very unpleasant and when the men and animals reached the frontier



monsoon conditions and the spread of tropical diseases such as malaria, dysentery and surra meant that in 1943 the Fourteenth Army suffered a total of 12,130 animal casualties. (Gardiner, 2006:76)

Mules were critical to the operation because of the versatility they added. The mules increased the hauling capability so that the soldiers could operate longer without resupply. If air drops or local food procurement failed, the Chindits would eat the mules in emergency situations. Mules also posed certain problems. They required food, got sick, injured, or died. If something happened to a mule, the equipment was either shifted to other mules and the soldiers, or left behind. (Gregory, 1987:6)

The jungle habitat is also highly characterized by an extremely hot and humid environment that adversely affects the equipment as well as the physical condition of the soldiers (Cross, 2007). The hot and damp tropical climate shortens the life of material objects and lessens the efficiency of machines. Untreated meat has to be eaten the same day that it is prepared. The stitching in clothes rots, rust appears overnight and, in monsoons, fungus grows on leather between dusk and dawn. Prickly heat rashes make the body uncomfortable, tempers short and the wearing of equipment a burden, if not an impossibility. Everything is affected in the tropics: food, matches, cigarettes, batteries, electrical equipment and munitions. For example, in the jungle, weapons tend to rust quickly, and must be cleaned and oiled more frequently than in most other areas, canvas items rot and rubber deteriorates much faster than in more temperate areas: battery life is shorter than is normal, electrical connections corrode quickly, lenses and dials become quickly fogged with internal moisture, and troops drink more water, requiring greater water purification and means of transport. The following lines exemplify these quandaries.

The war was fraught with problems from the beginning. The climate was hostile and extremely difficult to deal with. It caused health problems for many people and added to the medical service requirements. Further, the climate raised havoc



with supplies. Rain was often overwhelmingly heavy. Humidity was constantly high. Corrosion, mildew, and rot were principal problems for most all classes of supply. Mold attacked everything and, in some instances, totally destroyed the basic item. For example, combat boots and field shoes seemed to be eaten rapidly by mold. Insects and rodents were constant annoyances and caused considerable storage problems. It was necessary for the United States to construct huge quantities of covered warehousing to provide minimal supply protection. Several large depot facilities were ultimately constructed by the Services to do higher level maintenance and provide adequate supply support. Even the best of storage seemed unable to defeat the climate and the bugs. Supply losses to the environment continued through our stay in the country. (Scott and other, 2000:335)

New to jungle warfare, the division lacked even the basics for survival, prompting one military historian to label the soldiers of the 32nd the "guinea pigs" of the South Pacific. Men were issued any of the specialized clothing that later became de rigueur for the war in the South Pacific. For camouflage, their combat fatigues were hastily dyed before left Australia. In the rain and extreme humidity, the dye ran and clogged the cloth, causing men to develop horrible skin ulcers. Soldiers were forced to wade through vines, creepers, brush, dense stands of razor-sharp kunai grass, and elephant grass as high a basketball rim without the aid of machetes. They did not even have insect repellent – astonishing when one considers that they were fighting in a bug-ridden place. They were not equipped with waterproof containers either. Matches were often unusable. Quinine and vitamin pills, salt and chlorination tablets got wet and crumbled in their pants pockets. Yet, in New Guinea, the 32nd Division was asked to do the extraordinary. (Campbell, 2008:XV)

As a result, to maintain men in fighting condition, the meals served during the jungle operations include a source of fresh water, proteins and carbohydrates because there is a tremendous loss of energy in that environment (Bull, 2007:44) (figures 14 and 15). In general, beyond medications, a good supply of vitamins and energizers are carried to camp as well as a large amount of salt (Thompson, L., 1994:24). These items are required after exhausting marches or long periods without sleep. Jungle warfare is a challenge to the military logistician because of storage, transport and life time constraints of these items and after supplies.



Every one of us was sick, with malaria, diarrhea, or both, and we were all physically weak from lack of food and sleep. Back in those days, the marines didn't have "talking doctors" or psychiatrists, and we didn't know the meaning of depression. Everybody in every one of our platoons was in the same physical and mental condition. We lived on several tablespoons of captured Jap rice per day – that is, if anyone brought it out to us. Our water situation was about as bad. Not enough of it, and sometimes it wasn't available at all. (Marion, 2004:140)



Figure 14: "Battle Fatigue: a British soldier is inter-viewed by a doctor of 154th Field Ambulance, RAMC, in Burma." (Bull, 2007:5)



Figure 15: "A May 1969 photo showed a wounded United States paratrooper waiting for medical evacuation at base camp in the A Shau Valley near the Laos border in South Vietnam during the Vietnam War".

From an operational perspective, short fields of observation and fire – and thick vegetation make engaging the enemy difficult. Concerning that issue, Clausewitz made one single and important statement: "What is more, in the depth of the forest he will hardly be in a position to impress the omnipresent enemy with the superior weight of his numbers. This is without doubt one of the worst situations in which an attacker can find himself" (Clausewitz, 1984:154). The same factors reduce the effectiveness of indirect fire and make jungle combat primarily a fight between infantry forces (Asprey, 2002:844). As a result, combat in the jungle normally takes place at a close range (Bull, 2007:5) and demands a high consumption rate of munitions. Troops waste more shots



than normal to hit enemy forces. In addition, in jungle warfare, small groups of combatants often use unconventional mobile tactics, such as infiltration, ambush, raids, and guerrilla operations, and their profound knowledge of the terrain to combat a less mobile formal army. These tactics include a large variety of very aggressive surprise attacks on transportation routes, installations and fixed structures (Bull, 2007:18; DA, 2009:133; Moreman, 2002:202; Sandler, 2002:346-348). The American Army soldiers confronted this same scenario in the South-East Asian theatre of operations, during the Vietnam War, as evidenced in the passage below.

In the jungle, the advantage lies with the force that waits. A force moving at night, especially a sizeable one, cannot avoid making noise regardless of the stealth attempted. Therefore, as demonstrated by the Americans in Vietnam, ambushes are probably the most effective means of interdicting an enemy who uses the night to transport supplies or infiltrate to and from an area. (Bennett, 1993:42)

Those unconventional tactical specificities of jungle warfare, which require skills and stealth techniques, as well as nimbleness, swiftness, and readiness on the part of the jungle combatants, restrict severely the amount of provisions that they can carry, accentuating the importance of a continuous supply flow from military sources. The extract below may offer a better comprehension of these circumstances.

Each item of clothing and equipment must be considered in terms of its necessity, and serviceability in jungle environment. Lightness of weight is essential because of the difficulties of transport. Serviceability is essential, because of the problems of resupply. Every effort should be made to reduce to the minimum the amount of equipment to be used, but care should be exercised that no essential items are omitted. During training, men should be required to use only items of clothing and equipment which will be taken into combat areas; not only will this teach them to live with a minimum of essentials, but also it may indicate the non-essentiality of some things originally thought to be necessary (WD, 1944:35-36).

Under the environmental constraints as well the operational peculiarities of jungle warfare detailed above, and considering that 60% of the total Amazon rainforest is in



Brazilian territorial area, combat logistics planners should consider the use of water transport to support deployed troops during both real and training operations. That perspective emphasizes taking advantage of the rich regional natural resources – the Amazon basin – to move troops and supplies. The Brazilian Doctrine for Joint Operations recognizes the fundamental and beneficial effects of the Amazon basin for unity of effort, synchronization and integration of military operations in time and space to successful military campaigns.

The large Amazon watercourses – brooks, rivers and creeks (figures 16 and 17) – are a very important part of a transport system, especially in remote areas. Large rivers often allow small ships and large boats to penetrate several hundred miles inland (McClain and others, 2001:17). Where smaller streams branch out, a unit may establish transfer points for the transloading of cargo into smaller watercraft. A river that is normally very shallow during the dry season will be deeper during the rainy season, permitting travel by larger craft.



Figure 16. An Amazon River affluent.



Figure 17. The Amazon basin's immensity.



Because of both the large number of waterways in the area, and the characteristics of cargo-capacity, accessibility, reduced noise and exposure level, particularly during night-operations, that are provided by river vessels, water transport is the most reasonable option to sustain those deployed forces.

However, besides the multitudes of natural and artificial obstructions in watercourses (topographic features, crossings, etc), and the hydrological characteristics of rivers and streams (flooding cycle, flow rate and direction, etc), all of which affect river navigability, selecting optimal routes and schedules that reduce enemy detection (aircraft, helicopters, and unmanned aerial vehicles), while providing sufficient support to fighting forces, makes logistics to support jungle warfare operations a challenging job (figures 18 and 19).



Figure 18. Brazilian UH-60 Blackhawks over the Amazon River in operational training.



Figure 19. Brazilian Navy's fast patrol craft employed to fast deployment during riverine operations.

Problem Statement

A small deployed combat force (Special Force unit, command troop, camouflaged airfield, etc) requires time-dependent resupply in a hostile jungle environment, under the



constraints of exposure to enemy fire (aircraft, helicopters, and unmanned aerial vehicles). Planners must select among the available watercourses those whose surroundings provide stealthy navigation to the combat force location where the requested supplies are safety unloaded.

Research Focus

The context of the research is related to combat logistics (supplying under combat conditions), involving both scheduling and routing methods, in theater-level modeling.

The boundary of the research is related to supporting jungle warfare operations developed in tropical and subtropical moist broadleaf forests. This includes ones that occur in a belt around the equator such as the largest areas in the Amazon basin of South America, the Congo basin of central Africa, Indonesia, and New Guinea. This is due to the fact that these locations, between 10°N and 10°S latitude at elevations below 3,000 feet, share the following both climatic and topographic characteristics:

- a) Their annual rainfall rates of more than 3,600 milliliter (McClain and others, 2001:22), over 220 inches, as well as their temperature ranges fairly constantly between 72°F by night and 80°F by day (Louis and Draffen 2005:64), resulting in a daily flooding cycles, which change the major river attributes (speed, depth and width);
- b) Their riverine forest, whose average tree height extends from 30 feet to 180 feet (Asner and others, 2002:486), can, depending on the time of day, produce large shadow areas, wide enough to hide, completely or partially, small boats traveling on theses rivers (figures 20 and 21).



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This research can be extended with restrictions to military operations carried out in parts of the Afrotropic (equatorial Africa), Indomalaya (parts of the Indian subcontinent and Southeast Asia), the Neotropic (northern South America and Central Asia), Australasia (eastern Indonesia, New Guinea, northern and eastern Australia), and Oceania (the tropical islands of the Pacific Ocean), which share the same biome.





Figure 20. Riverine forest of an Amazon affluent.

Figure 21. Shadows produced by riverine forest.

Research Objectives

Develop a planning methodology that, given a time-window period (complete timeframe data), determines route and schedule (start time) to enable a water transport of provisions to a fighting unit deployed in jungle, in a way that reduces its chance of detection by aerial enemy searchers. In other words, plan the most stealthy water route from origin to destination, by taking advantage of the environment.


Theoretical Lens

The fundamental of theory of war is used as the perspective, or dominant paradigm, to guide this research. Combat logistics must to be consistent with the nature, scope and structure of war, as well the realities of the battlefield (Kress, 2002:10). This assertion is attested in the following passage.

Even if logistics affected merely the ability of armies to seize advantages in individual battles, that fact alone would make this topic crucial to the dynamics of combat. However, the effects of initiative reach far higher. Warfare is s phenomenon which can manifest itself in many different ways. There are wars of attrition, wars of maneuver, wars of position, and guerrilla wars, to name but four. If one side consistently can choose the manner of fighting in individual battles, that side is well on its way to choosing the overall character of the war. (...) Different nations prefer to wage different types of wars. Indeed, such 'preferences' are often a matter of survival. The style and tempo of combat determine what warfare will demand from the material resources of a nation, the political base of a government, the technological sophistication of an army, de diplomatic position of a state, the tactical imagination of an officer corps and the moral sensibilities of a people. One might note, in passing, that different styles of warfare go hand in hand with different styles of logistics. (Kane, 2001:9)

Although it's almost impossible to numerically assess the absolute influence of the military supply system on combat effectiveness (Dupuy, 1985:38), it definitely accounts for all activities in war that are pre-conditional to the use of the fighting forces (Haldi, 2002; Newell, 1991:100; Thorpe, 1982:67). As a result, logistics emerges as a condition possibility to conduct war. It is a tactical and strategic concern for engagement of war (Eccles, 1981:12-22; Newell, 1991:101-120; Scott and others, 2000:32; Thorpe, 1982:10-11). The purpose and scope of logistics is defined by the needs of tactics and strategy, which, by inference, connects both logistics and the theory of war, implying still that they share the same attributes (Coffin, 1993:41; Guarino, 1992).



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To sum up, what is asked for logistics and what it is able to provide are profoundly influenced by the particular circumstances of a war, campaign, or battle (O'Hanlon, 2009:146-147; Rainer and others, 2003; Scott and others, 2000; Thompson, J., 1994:133-219; Tucker and Roberts, 2005:708).

Methodology

Mathematical programming is the methodology applied in this study. Search and detection theory (light and sound military doctrine) is the theoretical framework for the study.

Assumptions

Assumptions in this research are:

- a) The battlefield can be described as a network of a finite collection of nodes, which represent known locations of a deployed combat unit;
- b) Arcs represent possible paths between the nodes;
- c) Combat unit for support is known since it is derived from the basic battle plan;
- d) Support unit capacity is unlimited;
- e) The effects of weather, equipment failures, enemy interdiction on support unit, and the "fog of war" are not considered;
- f) The resupply entity doesn't stop at any point along the path other than the unloading location. It doesn't wait at that place after delivering its cargo. It moves in a fairly unknown manner, since it must to keep on the watercourse (network), without, exhibiting any evasive action;



g) The key characteristics of the routes (watercourses) are risk (exposure to enemy fire level) and flow speed and depth can change independently of one another through the day but are kept constant once movement begins.

Limitations

Limitations of this study are:

- a) The dynamic nature of troop movements inside the jungle during real operations as well as the radio silence imposed by wartime orders can create difficulty in finding the precise force locations. Therefore, a precise location of all combat units is improbable;
- b) Unlimited support unit capacity is unrealistic;
- c) Combat units consume food, water, drugs, and ammunition during each time period.Quantities may vary depending on the intensity of conflict and other concerns.Therefore, the exact consumption rates under combat conditions are difficult to obtain;
- d) Chaos (chance and uncertainty) and total friction (resistance and antagonism) are essential elements of the battlefield, but aren't modeled;
- e) Watercourse features, like depth, width, and flow speed are not constant through the day, and could change slowly or abruptly depending on water system behavior;
- f) The risk level calculation which considers an omnipresent enemy exacerbates the potential sources of mission non-fulfillment creating a pessimistic scenario, which is, by definition, very improbable.



Implications

Research implications are:

- a) This research will offer a jungle campaign or theater-level model which will support military planning decisions regarding allocation of materiel, positioning of combat units, dimensioning of support installations, scheduling of sorties, and operational and tactical needs-derived decisions;
- b) This research will increase the application of mathematical programming methods in defense analysis, particularly regarding the impact of both combat and environmental restrictions in the logistics effectiveness of sustaining military operations in the jungle, in different potential scenarios;
- c) The model developed in this research can provide insights into new and distinct organizational, doctrine, training and materiel designs to deal with the specificity of supporting jungle warfare units, in both real and operational exercises;
- d) The model developed in this research will contribute relevant data concerning compatibility, feasibility and operational cost of tactical movements, intensity of combat actions, as well as estimating the readiness level of logistics systems, thus helping tacticians to develop their deployment plans.



II. Literature Review

Introduction

Theoretical perspectives and previous research findings about "minimumexposure moving process analysis" and taking advantage of surroundings are fairly rare in military scientific literature. Excluding the large amount of studies published about the Ho Chi Minh trail, the main military approach is focused on both development and use of technologically advanced materials that provide very weak radar return or, more precisely, ones that reduce radar cross section. In other words, it's centered on military technologies that are intended to make vehicles nearly invisible to enemy radar or other electronic detection. It's also quite considered a sub-discipline of military tactics as well a passive electronic countermeasure (Rao and Mahulikar, 2002:629-641).

However, in most of the English lexica, the term "stealth" is perceived as an act, behavior or procedure which intends to make something imperceptible, instead of an engineering system. For instance, the Cambridge Advanced Learned Dictionary defines such expression as "the movement which is quiet and careful in order not to be seen or heard, or a secret action" (Cambridge, 2008), while the Merriam-Webster's Collegiate Dictionary characterizes it as "the act or action of proceeding furtively, secretly, or imperceptibly" (Merriam-Webster, 2003). Keeping the same viewpoint, the Oxford Advanced Learner's Dictionary of Current English describes the label stealth as "the fact of doing something in a quiet or secret way" (Hornby, 2007). As well, to the Chambers Dictionary, defines stealth as "a secret or unobtrusive going or passage – procedure or manner – furtiveness – (being able) to approach (an enemy) without being detected"



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(Chambers, 2008). Based on the explanations presented above, it's possible to affirm that vocable stealth can be understood as the ability to move with a minimum exposure from an observer. This research employs these lexical approaches in the military supply movement analysis in jungle combat conditions.

It's common sense that the ability to operate and maneuver safely in a battlefield environment using low-detection footprint technique greatly increases the chance of success of the operational and tactic objectives. However, using shadows to conceal movement is uncommon in the current scientific military writings, being found more frequently on the Computer Science domain, especially in robotics. In the available theoretical papers analyzed, the emphasized focal point is to minimize the non-detection probability of detecting a move, instead of deceiving a fixed object (Dobbie, 1973:907).

In this research, the word "detection" is defined as "the act to gathering information pertaining to the object being sought, the sifting out of what is important information and relaying on that information in some efficient form to decision maker" (Moore, 1970:3). Therefore, it infers the existence of observer(s) capable of identifying and distinguishing, among wide-ranging physical entities, patterns which can produce behavior changes in that viewer. In the strictly military perspective, that approach implies that enemy detection can induce hostile course of actions such as damage and/or destructive acts, which would not occur if any kind of severe secret behavior was conducted. In most of the research from civilian sectors, the major concern is optimizing performance instead of minimizing impact of physical (and human) loss. The following studies identify proven benefits of concealment during operational missions.



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Military Perspectival Studies

Among the rare military writings about stealth, the analysis of the Ho Chi Minh trail are the most prominent. The Ho Chi Minh trail was a logistical system ran from the Democratic Republic of Vietnam into the Republic of Vietnam, through the neighboring kingdoms of Laos and Cambodia (Thompson, 1990:134). It was not so much a single route but a network, a honeycomb of routes, passing through country that was alternately limestone karst, triplecanopy jungle, and grassland. In general, it started with the transportation arteries in North Vietnam, swung west into Laos, south to the South Vietnamese border, and at various points crossed back to the east and into South Vietnam. The Laotian part of the system continued further south into Cambodia and intersected with a network there which was known as the "Sihanouk Trail" (Vongsavanh, 1981:14).

The importance the Ho Chi Minh Trail is its stealth structural features as well as its congruent internal management. Its singular characteristics included the use of "camouflaged vehicles" (figure 22), the "invisible roads" dug out of riverbeds during the dry season and used at night so as not to leave convoy tread marks, "submarine bridges" built just under the waterline of a river to be invisible from the air, over which convoys crossed with foot guides, as well as the evolution of the trail from a footpath (figure 23) to an eventual logistical highway designed with truck stops.







Figure 22. A camouflaged truck towing a 122mm gun in February 1973 (Nalty, 2005:290).

Figure 23. Bicycles laden with supplies in the Ho Chi Minh Trail.

The routes consisted mostly of small trails, practically undetectable from the air, for personnel movement and roads for vehicles. Personnel generally walked or pushed bikes along narrow foot-paths (figures 24 and 25). These personnel were both porters carrying war supplies and soldiers going south to fight. The network (for both vehicle and foot traffic), on the other hand, consisted of the trails, themselves connected by a series of small rest-points, larger storage sites, and a few major base areas manned on a permanent basis (figure 25). The network, therefore, needed not only soldiers to operate the routes, but also personnel to feed and support the workers.

In terms of furtiveness and unobtrusiveness aspects, the Ho Chi Minh Trail is perceived by the historians as the most secret military logistics system in the history of armed conflict. The following passage confirms the success of the Ho Chi Minh trail enterprise.

In the world of logistics, there are a few brand names to match of the Ho Chi Minh Trail, the secret, shifting, piecemeal network of jungle roadways that helped the North win the Vietnam War. From the air the Ho Chi Minh was impossible to be identified and although the United States Air Force tried to destroy this vital supply line by heavy bombing, they were unable to stop the constant flow of men and logistical supplies. The miracle of the Ho Chi Minh Trail "logistic highway"



was that it enabled the "impossible" to be accomplished. A military victory is not determined by how many nuclear weapons can be built, but by how much necessary materiel can be manufactured and delivered to the battlefield. The Ho Chi Minh Trail enabled the steady, and almost uninterrupted, flow of logistics supplies to be moved to where it was needed to ultimately defeat the enemy. (Taylor, 2007:1-7)



Figure 24. "A group of walking North Vietnamese on the Ho Chi Minh trail" (Nalty, 2005:284).

Figure 25. A Serial of camouflaged supply depots set up through-out the Ho Chi Minh trail. (Nalty, 2005:285).

Civilian Perspectival Studies

On the first civilian essay studied, a group of researchers from the University of Southern California developed an algorithm using the stealth strategy to improve performance tasks in multi-robot assignments. The key idea was to reduce both resource conflict and physical interference created among the machines, since beyond some critical limit, any additional robot decreases overall performance. Keeping as low a profile as possible, the robots could carry out their tasks in the presence of single or multiple observers, which included locating, corralling, surrounding, and navigation



(figures 26 and 27). In that study the researchers assumed an unlimited omnidirectional sensing observer. The robots carry out their traverses one at a time, and the environment consists of objects that can occlude the robots from the observer's sensors. Also, the team initially had no map of the environment but the positions of the observer and the goal are known.

According to the final experimental results, conducted both in simulation and in a real outdoor environment, the researchers demonstrated the algorithm's versatility in taking advantage of an environment that changes between robot traverses. Their outcomes also revealed that surrounding configurations allow the robustness of the approach to be evaluated in terms of low-visibility path selection, advantage of sharing information to reduce cumulative visibility, repeatability, and reactivity to a changing environment. The method can be briefly summarized in the following statements.

In our approach, the robots carry out their traverses one at a time, sequentially, and generate an occupancy grid representation of the environment *en route*. The occupancy grid is modeled by potential fields, along with task specific information such as observer and goal position. The combination of the fields forms an abstract view of the environment from which navigation waypoints are extracted. To take advantage of multiplicity, each robot commencing a traverse is provided with the occupancy grid and filtered path information from the previous robot. The filtered path is a waypoint list generated from events that occurred along the robot's path. The successor robot uses this information to make decisions about waypoint selection and overwrites the provided occupancy grid with its ego-centric sensor data. By sharing information, each robot follows a lower-visibility path than its predecessor, and in the case of static environments, the paths are traversed more efficiently. (Tews and others, 2004)





Figure 26. "An example of stealthy and non-stealthy traverses shown on the global potential field. The irregular white objects are the barricades. Dark areas represent shadows behind the barricades and therefore attractive locations for the robot. The grey area surrounding the stealthy path is the accumulated effect of a local highvalued potential field that is positioned at the robot's location during the traverse to prevent waypoints being selected too close to it." (Tews and others, 2004)



Figure 27. "The shadow regions are cast behind objects from the observer's position. Safety zones are regions inside shadows for the robot to manoeuvre without being exposed by accidentally overrunning a frontier" (Tews and others, 2004).

Under the same label, another group of researchers from the University of Southern California studied stealthy traverses using artificial intelligence devices. Robot is tasked with moving from one location to another while remaining hidden from an observer at a known location. Since the researchers assume that robots have no priori model of the environment, a stealthy transverse behavior makes opportunistic use of terrain features to hide from the observer (figures 28 and 29). To perform that experiment, the researchers developed and employed a behavior-based algorithm which combines a number of well known techniques, such as potential fields, ray-tracing and connected components (Birgersson and others, 2003).

According to their research, the robot used a pair of two 2-dimensional internal maps to represent the world: one map describes the location of obstacles, while the other describes the world's observability (i.e., which areas can or cannot be seen by the



observer). These maps induced an artificial potential field that was used to guide the machines towards the goal, away from obstacles, and towards unobservable regions. These experiments show a clear improvement in the stealthiness of the robot, when evaluated in both real and simulated experiments, comparing it against a regular goal-seeking/obstacle-avoidance behavior. Although the algorithm does still have some weaknesses, due to resulting primarily from local minima in the potential fields, the experiments confirmed that the algorithm does indeed produce stealthy behavior.



Figure 28. This picture above shows a real robot movement which applied the sneaky behavior. The point number 1 represents the start position; an observer is placed on the point 2; and the point 3 denotes the goal spot.



Figure 29. Above, another layout presents a path following by a stealth behaveior-based robot. As the figure 26, points 1, 2 and 3 designate the start position, observer location and target point, respectively.

According to Ravela and others, the motivation for using terrain features:

(...) lies in the need for robust stealth navigation, i.e. to be able to react to uncertainty in the environment arising from inaccurate terrain maps, inaccurate sensory modalities such as odometry or to react to a dynamic environment where the target is moving. (Ravela, 1994:1093)

A civilian/military application of low-visibility path can be found on the study carried out by three researchers, Teng, DeMenthon, and Davis, all of them from the Department of Computer Science of the University of Maryland Institute for Advanced



Computer Studies. In their writings they described a method for solving visibility-based path planning problems over natural terrain using massively parallel hypercube machines (Teng and others, 1993). These problems arose in the development of both autonomous and teleoperated systems for vehicle navigation in a battlefield scenario, in which a typical example is to find a path that is hidded from moving adversaries. According to their paper, that kind of problem, i.e. path planning with moving obstacles, can be generalized as a time-varying constrained path planning problem, and it's proven to be computationally hard (Reif and Sharir, 1985). Their summarized problem is presented in the passage below (see figure 30).

Given a digital terrain map with elevation data at each grid cell, and information about a friendly agent and adversary agents moving on the ground, we want to find a path for the friendly agent from its current position to a final goal such that the movement of the friendly agent is hidden from the adversaries by taking advantage of the terrain. We refer to this property as *safety*. (Teng and others, 1993)

It is important to emphasize that visibility constraints are potentially harder than obstacle constraints since their sizes and distributions can change in time with little coherence, nearly randomly. Also, the analysis of visibility requires intensive computation, showing that their problem is potentially harder than path planning under moving obstacle constraints. However, by transforming these problems to a discretized formalism, many basic computations can be arranged in a regular pattern, and thus could be done in parallel efficiently. Therefore, the researchers decided to combine, simultaneously, the three categories of path planning (path planning with moving obstacles, for terrain navigation, and visibility analysis on terrain), with digital



approximation techniques on a powerful parallel machine which could solve realistic problems in an acceptable amount of time.



Figure 30. "Finding a path through the Safety-Reachable (RS) corridor; thick vertical line segments show the RS regions and the dashed line is an example of a valid path, in which the angle β represents the speed constraint" (Teng and others, 1993).

Although that kind of problem has been proved to be hard, it is nevertheless a very important problem. Researchers have developed algorithms to plan the best path under different assumptions and approximations. For example, an algorithm proposed by researchers Kamal Kant and Steven Zucker used a path-velocity decomposition approach that first finds a minimum length path among the static obstacles and then determines the speed along the path to avoid collision with the moving obstacles (Kant and Zucker, 1986). Theoretically, this same approach can be employed on the current jungle warfare supply problem, in which the "path length" is replace by "risk level" or "travel survivability potential".

When discussing detection actions, both in military as well in civilian prospect, it becomes important to refer to the search theory foundations. This knowledge provides the most effective quest techniques when developing and sustaining effectual hide-out behavior. In consequence, the tactical analysis conducted in selecting stealthy routes also



involves comprehension of the main search theory concepts (Morse and Kimball, 1998:86).

As stated in many Search, Detection and Damage Assessment's literature sources, the efficiency of search is measured in terms of the ability of the observer to identify the aim (Przemieniecki, 2000:261; Washburn and Kress, 2009:133; Zehna, 2005:125, 271). This will be altered by the speed of the searcher as well as the target visibility. Rapid search or poor visibility reduces the likelihood of the target being identified. A slow search will reduce the area that can be covered in the time available.

The critical aspects of a search problem are concerned with the nature of the target in space and time, and the method and efficiency of search. It is convenient to consider the target in dimensional terms as well to be described in terms of knowledge of its movement patterns (Zehna, 2005:258). Also, the target is assumed to have a particular probability of being in a specific location, which is critical to the eventual search methods adopted. For example, during war campaigns, ground supply convoys are more likely to be found along the existing roads in theatre of operations instead of any location far away from military service camps. From the same prospect, the detection function also takes into account the observer attributes, such as its velocity, altitude, available frequency search time, as well as the search models (exhaustive, random, and inverse cube law) chosen by camp commanders (Przemieniecki, 2000:269).

Therefore many concerns and assumptions arise about the target, such as number, position, movement, as well the effectiveness of the searcher using different quest strategies. In general, the goal is to increase the probability of "success" by choosing the best plan within the limits of time or resources. In Table 1, it's possible to identify the



major search strategy attributes which need to be weighed for military planners. In this specific study, combat logisticians conceive their war supply plan of action before performing on the field of battle (Stone, 1975).

Search Effort	Stationary	Moving		
		Discrete Time	Continuous Time	
Short Range Infinitely Divisible	Uniformly solvable for concave detection functions	Solvable with exponential detection function	Necessary and sufficient conditions	
Discrete Effort	Solvable in principle	Necessary but not sufficient conditions	Little or no progress	
Constraints on Search	Solvable only in special situations	Some progress	Little or no progress	
Long Range	Some approximate solutions	Little or no progress	Little or no progress	

 Table 1. Summary of Present Capability to Find Optimal Search Plans (Stone, 1975)

Comparing both the content presented in chapter I which highlighted that jungle warfare is founded on resistance strategy "trading space for time" (Epstein 1985:14). The research findings above infer that there is not an optimal search plan for the long range search effort. That conclusion benefits the defender since the aggressor must spend their human and materiel resources, which are limited by nature to locate their opponent without any expectation of an end result. Therefore, from the jungle combat logistics standpoint, timely supply isn't a cut-off constraint, and a reasonable time-window will always exist.

Under the detectability problems, the Department of Industrial Engineering's researchers from the Seoul National University applied the theory of search concepts to



improve the single-searcher path-constrained discrete-time Markovian-target search problem solution. They proposed an algorithm that uses an approximate non-detection probability of a search path, referred to as the *depth-l* approximation, which is computed from the conditional probability reflecting the search history over the time windows of a predetermined length, l. The problem then is formulated as a shortest path problem on an acyclic layered network whose number of layers is of the order of search duration T. The objective is to find a searcher's path that minimizes the non-detection probability, i.e. the probability that the target survives the search.

A single target moves among a finite set of cells $S = \{1; 2; ...; C\}$ over the discrete time periods $t = \{1; 2; ...; T\}$. At the beginning of each time period, it moves from a cell, say *i*, to a cell, say *j*, of its neighbors, N(i), with transition probability p_{ii} . We adopt the hexagon cells (see figures 29 and 30) instead of square cells which appear to enhance the model's applicability. In this case, given a cell, the neighbors of the cell are defined to be the 6 adjacent cells and the cell itself. Hence the number of neighbor of a cell v = 7 except the case when the cell is near to the search area boundary. A single searcher examines one cell during each time period. If the target happens to be in the same cell, say *i*, the searcher detects it with probability $q_i = (1 - e^{-\alpha_i})$ for some $\alpha_i > 0$. Our goal is to find a path of the searcher, represented by the cells it visits over the time periods, i_1 ; i_2 ; . \ldots ; i_T that minimizes the non-detection probability. (...) When a search path is fixed, the target's non-detection probability can be computed by conditioning on the target's location over the search periods. The difficulty of the problem lies in that the number of the possible search paths grows exponentially as T or Cincreases, while the enumeration is unavoidable in an exact method due to the intractability of the problem. To cope with the difficulty, we propose a heuristic minimizing an approximate, instead of exact, non-detection probability of a path. (Hong and others, 2009:352)

Though the main dissimilarity between the previous surveys are associated to a single searcher and its behavior, omnidirectional sensing stationary conduct and target seeker attitude, pursue the non-sighting probability minimization while the (single) target keeps moving (figures 31 and 32).





Target's initial location Searcher's initial location Target's

Figure 31. A search area with 400 hexagons cells (Hong and others, 2009:353).

Figure 32. An example of heuristic optimal path (Hong and others, 2009:363).

Synthesis

As previously mentioned, the number of academic papers, empirical analysis as well as virtual experiments, using modeling and simulations approaches, regarding stealthy conduct are small compared to its technological research. However, among these extracts, important and fundamental insights were gathered that built the theoretical perspective of optimal supply technique in jungle combat conditions.

The first conclusion from this review confirms the logical and rational importance of environmental features on the shadow making process, as well as its practical applicability in both military and civilian sectors. Further, the nonmilitary research results demonstrate a powerful area of study, in which unobtrusive and sneaky movements enable systems achieving a high performance level when the mutual sense of presence inhibits total effectiveness.



The second inference is related to the usefulness of setting up an omnidirectional sensing observer assumption. This point of view suggests a conservative posture, and will guarantee that the final research outcomes will provide the worst possible operational situation for provision action plans on the battlefield. Consequently, camp commanders as well as their logistic planners identify their maximum loss in terms of materiel, personal and equipment which improves both their logistics and tactical decisions and their mission feasibility. In other words, based on "calculated risk" they match support plan with combat actions (Eccles, 1981:80).

The third upshot refers to the evidenced complexity and circuitousness involved in developing an efficient search strategy, which essentially means to attain the intended objective without wasting resources (time, effort and expense). The vast number of options, in addition to the occasional complex relationship among mathematical variables can produce a diversity of outcomes, suggests a prudent and careful research posture in order to avoid setting out for tortuous and endless paths.



III. Methodology

Introduction

A practical and reasonable way to carry out a resupply mission with combat units and provides low-visibility to aerial observers while reducing the risk of enemy detection during the travel is to take advantage of the surroundings, especially the shadows provided by large and bulky tropical riverine flora. Choosing routes that offer large dark areas upon the river surface, so the boat can travel the watercourse network safely improves the chance of survivability.

Taking advantage of the surprise effect, of flexibility and adaptability, peculiar attributes of irregular warfare operations, are needed for jungle warriors. It becomes imperative that they also are shared by jungle combat logisticians (Gregory, 1987). In order to meet the demands imposed by forces fighting in a characteristically nonlinear dynamic battlefield, the logistics domain must go through a commensurable transformation; maybe a large "paradigm shift" in its attitude at the tactical level of war (Asprey, 2002; Pinkston, 1996). For example, instead of transporting a large quantity of provisions, they should plan shorter but regular loadings, coherent with the logical nature of a high mobile style of war, which eliminates large static stockpiling.

Similarly, transportation cost or delivery time precision (punctuality) are not the major metrics to measure the success of a military logistics operation in a jungle scenario. The basis of successful guerrilla combat is the resistance strategy and offensive action combined with surprise. The jungle combatants manage the time element (DA, 2009:10;



Trinquier, 2006:70). Rather, the ability to load the entire cargo in response to operational needs is much more important.

Regarding the stealth efficiency of each path, the darkness magnitude, depends directly on the source of light as well the shadow-casting object. In this study, the former is the sun, while the latter is the botanic system bordering the watercourses. Considering that the intensity of sun radiation is a function of the solar direction relative to the local plane of the earth's surface at that instant, and also taking into account that variables such as solar azimuth and solar altitude angles change continuously throughout the day, solar radiation needs to be continuously updated while the boat is moving on the network. To make simpler computations, the solar declination angle may be assumed constant and is calculated only once per day.

Given a triad of information date/time/location as well a structured network (source, destination, path attributes, and existing connections) the best movement of an ship inside a temporal window may be computed through three basic and fundamental steps:

First, set up a solar position algorithm capable to provide shadow lengths based on actual move position over time. The position of any place upon the surface of the Earth may be at once determined when its latitude and longitude are known (Lawson, 2008:6). The former gives its distance, north or south, from the equator; the latter, its distance east or west of a certain point. In England, the point agreed upon is Greenwich. In common usage, "latitude" refers to geodetic or geographic latitude and is the angle between the equatorial plane and the direction of gravity at any point to the reference ellipsoid, which approximates the shape of earth to account for flattening of the poles and



bulging of the equator. This value usually differs from the geocentric latitude, which, as the name implies, is the angle, at the center of the earth, between the plane of the equator and a line drawn from the observer to that center. The line evidently does not coincide with the direction of gravity, since the earth is not spherical (Duffett-Smith, 1988). Geocentric latitude is employed in astronomical calculations, since it relates to the moon and eclipses, in which it becomes necessary to reduce observations to the center of the earth (Young, 1902). To simplify the calculations, the Ptolemaic view of the sun's motion around the earth is used. In other words the site is fixed and is the centre of origin.

Second, determine the risk measure of effectiveness between each node, through the travel time. This information is obtained from the study of cinematic behavior of the sun through the sky, using the astronomical algorithm defined in the first step, as well as the mathematical elemental procedures comparing both the local path azimuth and the local solar azimuth, at each particular time. Using trigonometric identities with solar and earthly attributes, it's possible to figure out the available shadow, on each path at any period of time. Therefore, once the boat leaves its dock, which is assumed fix on the depot location, the total travel risk level will depend exclusively on the time departure, as well as the path it had taken. Assuming that after accessing a route the move can't return all possible outcomes need to be previously tested in order to define the potential optimal route, if that is possible and really exists. Route identification is performed employing an algorithm that is capable of minimizing the formerly defined success mission attributes called exposure to enemy fire level, or simply, risk level.

Finally, set up a graph algorithm capable to work on network flow problems, particularly one distance-time parameters minimization in route optimization studies.



Applying the elemental principle of isomorphism – preservation of structural logic – it's possible to appropriately shift the above-mentioned variables and solve the travel risk assessment quandary proposed in this research.

Manual Solar Position Calculation Model

The solar position in the sky relative to a location on the surface of the Earth can be specified by two angles: the solar altitude and the solar azimuth (Iqbal, 1983) (figure 33). The former is the angle between the sun's position and the horizontal plane of the earth's surface. At sunset/sunrise the altitude is 0 and is 90 degrees when the sun is at the little zenith. The latter specifies the angle between the line from the observer to the sun projected on the ground and the line from the observer due south. A positive azimuth angle generally indicates the sun is east of south, and a negative azimuth angle generally indicates the sun is west of south (Calow, 1999:137).



Figure 33. Major attributes used to calculate the risk on each path (river).

The astronomical scientific literature contains many fast algorithms for solar position calculation. They require a small computation effort, although their uncertainties



are greater than 0.01° in solar zenith and azimuth angle calculations; further, some of them are only valid for a specific number of years. For example, Michalsky's calculations are limited to the period from 1950 to 2050 with uncertainty greater than $\pm 0.01^{\circ}$ (Michalsky, 1988), and the calculations of Blanco-Muriel and others are restricted to the period from 1999 to 2015 with maximal error of 0.008° (Blanco-Muriel and others, 2001). Some algorithms like the Spencer formula and the Pitman and Vant-Hull algorithm, cannot reduce the error more than 0.25° and 0.02° respectively (Reda and Andreas, 2003), but also present the ecliptic sun coordinates based exclusively on its declination and equation of time (Blanco-Muriel and others, 2001), which require additional reckoning to obtain both the solar azimuth and altitude angles.

At this time, the most precise solar position calculator is National Renewable Energy Laboratory Solar Position Algorithms (NREL's – SPA), proposed by Ibrahim Reda and Afshin Andreas in 2003. It calculates the solar zenith and azimuth angle with uncertainties smaller than 0.0003°, in the range from 0° and 90°, on a long time period (2,000B.C.-6,000A.C). Nevertheless, it involves a large amount of calculation (Grena, 2008), requiring the use of tables to calculate heliocentric latitude, longitude and radius vector on each Lagrangian point, and also "breaks" some standards to accommodate for solar radiation applications. For instance, the algorithm estimates the azimuth angle measuring eastward from north instead of westward from south; also it computes the observer's geographical longitude considering negative west, or positive east from Greenwich, contrary to current astronomical conventions (Reda and Andreas, 2003:1).

Recently, Roberto Grena, a researcher from the Centro Ricerche Casaccia in Rome, suggested an algorithm that allows computing the sun position very accurately,



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with a maximal error of 0.0027°. In his work, the researcher considered the main effects can affect the solar position like the moon perturbation, nutation, difference between topocentric and geocentric coordinates, refraction disturbance effect, and also introduced some empirical corrections in the heliocentric longitude calculation to sum up all the other small perturbations too complex to be considered one by one (Grena, 2008). His method is quite adapted to the period 2003–2023, and strongly reducing the amount of calculations needed, especially the number of trigonometric functions, whether compared to the previous mathematical procedures.

Another alternative option as a step-by-step problem-solving procedure to track accurately the solar position with small computational effort is to employ a Carruthers-Szokolay composite algorithm. The azimuth and altitude of the sun were calculated using formulae first proposed by Spencer (1965), then refined by Szokolay (1996). The value for solar declination was determined using formulae proposed by David Carruthers (1990). All angles are in radians which is a common requirement of most implementations of trigonometric functions in spreadsheets.

Although the time of calculation depends on the machine and on the programming language used, an approximate comparison can be found by simply comparing the number of times each algorithm calls a trigonometric function, both direct and inverse, since such functions usually have a computational cost much bigger than that of all the other operations (Grena, 2008).

A synopsis of solar calculation methods are presented in Table 2. With respect to accuracy and timely answer attributes, the Reda and Andreas algorithm was chosen for



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both its acceptable computational tractability in the VBA Excel environment, and its more than satisfactory precision in providing solar location in the sky.

Algorithm	Additions and subtractions	Products and divisions	Direct trigonometric functions	Inverse trigonometric functions
Blanco-Muriel and others	35	36	16	4
Michalsky	28	25	19	4
Grena	52	54	21	4
Carruthers and others	26	35	16	2
Reda and Andreas	>1000	>1300	>300	7

Table 2. Comparison of the Computational Cost Required by the Algorithms(Grena, 2008)

Manual Risk and Vulnerability Calculation Model

In non-technical contexts, the word "risk" refers to situations in which it's possible but not certain that some undesirable event will occur. In technical contexts, on the other hand, this term presents several more differentiated meanings, as it can be sawn below (Hansson, 2002:1):

- a) An unwanted event which may or may not occur;
- b) The cause of an unwanted event which may or may not occur;
- c) The probability of an unwanted event which may or may not occur;
- d) The statistical expectation value of an unwanted event which may or may not occur;
- e) The fact that a decision is made under conditions of known probabilities.

Although most of the above-mentioned meanings of "risk" have been found in the philosophical literature, the more informal definition, namely as "the probability of an undesirable event may or may not occur", was chosen to be employed in this research,



since it's consistent with most of the current English lexis. The Cambridge International Dictionary of English, for example, defines risk as "the possibility of something bad happening" (Procter, 2001), while the Compact Oxford English Dictionary opted for "the possibility that something unpleasant will happen" (Soanes, 2008). Following the same sense, the United States Department of Defense defines risk as "the probability and severity of loss linked to hazards" (Camm and Greefield, 2005:11).

Considering that the probabilistic approach, i.e. existence of random outcomes, translates the essence of risk idea, its logical-mathematical formalization presents itself as the better phenomenon description, well-expressed in the following statement.

"Let *A* be an event belonging to the field of event *A* of an experiment. If event *A* occurred n_A times while we repeated the experiments *n* times, then n_A is called the frequency, and $\frac{n_A}{n} = h_A$ is called the relative frequency of the event *A*. The relative frequency satisfies certain properties which can be used to built up an axiomatic definition of the notion of the probability P(A) of event *A* in the field of events *A*. A real function *P* defined on the field of events is called a probability, if it satisfies the following properties" (Bronshtein and others, 2007:748-749).

a) For every event $A \in A$ we have:

$$0 \le P(A) \le 1 \text{ and } 0 \le h_A \le 1 \tag{1}$$

b) For the impossible event *O* and the certain event *I*, we have:

$$P(0) = 0, P(1) = 1, \text{ and } h_0 = 0, h_1 = 1$$
 (2)

c) If the events $A_i \in A$ (i = 1, 2, 3, ...) are finite or countably many mutually exclusive events $(A_i A_k = 0 \text{ for } i \neq k)$, then:



$$P(A_1 + A_2 + A_3 + \dots) = P(A_1) + P(A_2) + P(A_3) \dots, \text{and}$$

$$h_{A_1 + A_2 + A_3 \dots} = h_{A_1} + h_{A_1} + h_{A_3} + \dots$$
(3)

Therefore, based on the above-mentioned theory of probability axioms, likewise the theoretical construction derived from literature review, "risk level" calculation is found on the relationship between the boat width ("simple outcome") and the perpendicularly projected shadow length to the path azimuth ("field of events"), which represents the total linear shadow capable to cover the move during travel time on each path (figure 34). Formally:

$$Risk Level = \frac{Boat \ width}{Perpendicularly \ projected \ shadow \ lenght \ to \ the \ path \ azimuth} \tag{4}$$

Azimuth, in the military and land-navigation contexts, can be defined as "the horizontal angle of the observer's bearing in surveying, measured clockwise from a referent direction, as from the north, or from a referent celestial body, usually Polaris" (Harcourt, 2006). It can be computed using the following equation:

$$Az_{ij} = Acos\left(\frac{\sin(\theta_j) - \sin(\theta_i) \times \cos(S_{ij})}{\sin(S_{ij}) \times \cos(\theta_i)}\right)$$
(5)

If $\sin(
ho_j -
ho_i) < 0$, then Path Azimuth = Az_{ij}

If
$$sin(\rho_i - \rho_i) > 0$$
, then Path Azimuth = $2\pi - Az_{ii}$

Where:

- a) Az_{ij}: Path Azimuth.
- b) θ_i : latitude of start point.
- c) θ_j : latitude of end point.



d) ρ_i : longitude of start point.

e) ρ_j : longitude of end point.

f) S_{ii} : distance between start and end points.



Figure 34. The major attributes to risk level calculation on each path.

Combining solar altitude, solar azimuth and path (river) azimuth equations it's possible to define the risk level calculation.

$$risk \ level = \lambda_{ijt} = \frac{\varphi}{\frac{\sin(\delta_{ij}) \times \omega_{ij}}{\tan(\varepsilon_{ijt})}} \tag{6}$$

Where:

a) *q*: boat width.

b) δ_{ij} : difference between solar azimuth (ϕ) and path azimuth (η).

c) ω_{ij}: Riverine forest height between points i and j.

d) \varepsilon_{ijt}: Solar Altitude between points i and j, at time t.

It's important to emphasize that δ_{ij} value depend on the quarter-circle in which each azimuth is found, since the risk is established in terms of the perpendicular projected shadow.



a) Both Solar and Path Azimuths are in first quadrant:





Figure 35: If $\phi > \eta$ then $\delta_{ij} = \phi - \eta$ (7)



b) Path Azimuth is in the first quadrant and Solar Azimuth is in the second one:





Figure 38: If
$$(\phi - \frac{\pi}{2}) > \eta$$
 then
 $\delta_{ij} = \pi - \phi + \eta$ (10)



c) Path Azimuth is in the first quadrant and Solar Azimuth is in the third one:



d) Path Azimuth is in the first quadrant and Solar Azimuth is in the fourth one:



Figure 41: If $(\phi - \frac{3\pi}{2}) < \eta$ then $\delta_{ij} = \phi - \pi - \eta$ (13)



Figure 42: If
$$(\phi - \frac{3\pi}{2}) > \eta$$
 then
 $\delta_{ij} = 2\pi - \phi + \eta$ (14)



e) Solar Azimuth is in the first quadrant and Path Azimuth is in the second one:



f) Solar Azimuth is in the first quadrant and Path Azimuth is in the third one:



Figure 45: If $(\eta - \pi) > \phi$ then $\delta_{ij} = \eta - \phi$ (17)



Figure 46: If $(\eta - \pi) < \phi$ then $\delta_{ij} = \phi - (\eta - \pi)$ (18)



g) Both Solar Azimuth and Path Azimuth are in the second quadrant:



h) Solar Azimuth is in second quadrant and Path Azimuth is in the third one:





i) Both Solar and Path Azimuths are in the third quadrant:



j) Path Azimuths is in the third quadrant and Solar Azimuth is in the fourth one:



Figure 53: If $(\phi - \frac{3\pi}{2}) < (\eta - \pi)$ then $\delta_{ij} = \phi - \eta$ (25)



Figure 54: If $(\phi - \frac{3\pi}{2}) > (\eta - \pi)$ then $\delta_{ij} = \pi + \eta - \phi$ (26)



k) Both Path and Solar Azimuths are in the fourth quadrant:



Beyond the above considerations, some assumptions related to shadow making are required:

- a) The enemy searcher has an unlimited omnidirectional sensing, implying no random search model. As a result, this research intents to study and analyze the worst possible tactical and operational situation to combat logistics planners. The choice for that approach is due to the critical features of a search problem concerned with the nature of the target in space and time and the method and efficiency of the search;
- b) Point light sources do not exist in practice, and hard shadows give a rather unrealistic feeling to images. Even the sun, probably the most common shadow-creating light source in our daily life has a significant angular extent and does not create hard shadows. In the more realistic case of a light source with finite extent, a point on the receiver can have a partial view of the light, i.e. only a fraction of the light source is visible from that point;



- c) The path surroundings consist laterally of the light obstacles (i.e. riverine vegetation) that can occlude the move from the observer's sensors;
- d) The distance between the water surface and riverine forest ground is minor and insignificant in the final calculation outcome;
- e) Shades created by sunlight are *hard shadows*, that is to say they are produced by a point light source, rather than *soft ones*. Therefore, the shadows across the river are made only to shade, and appear entirely black. As a result, the move will travel completely or partially hidden, depending on what percentage of the boat is in the shadow.

Survivability Alternative Approaches

The risk between each network node can be easily computed using formula (6). However, the total travel risk doesn't necessarily mean the sum of the partial ones. Since risk was defined as a state of uncertainty for which the probability distribution is known, computing the total travel risk depends on how much each individual move affects the total mobility performance in terms of exposure level. Therefore, the approach in which these probabilistic outcomes are counted will define the travel risk through the total route.

In this research are suggested four different mathematical-based perspectives whose applicability is dependent on the camp commander's point of view, as well as his logistics staff, in terms of mission criticality.

The first alternative, called the fastest travel, computes the total travel risk taken into account the shortest path between depot and deployed combat unit, regardless of


individual risk paths. The goal is to assess the total exposure level considering the move needs to reach the destination as soon as possible.

A second and more conservative approach is finding a route with zero-exposure to enemy fire. This point of view is elementary since it is based on the sum of individual risks. However, it neglects the exposure time on each path, as well as different route combinations. It's a relative measure instead of an absolute one. Consequently, it is impossible to compare two or more options in which the number of paths transversed on each alternative route is different.

For example, if in a hypothetical movement, from point A to B, an option 1 has individual path risks of (0, 0.5, 0.5, 0, 0.5) and option 2 has risk of (0.5, 0.5, 0.5), the two options have the same total risk (1.5). However, the exposure to enemy fire is at different times, which, by inference, suggests that option 2 can be more dangerous than option 1. Also, these sums can result in values greater than 1, which annuls its probabilistic meaning. Mathematically it can be defined as the following:

$$Total \, risk = \lambda = \sum_{i=1}^{n} \lambda_{it} \tag{29}$$

Where:

a) λ_{it} : risk on arc *i* at time *t*;

b) **n**: total number of arcs on path;

The third perspective is found on the rudimentary principles of serial reliability of components in military operations and systems (Przemieniecki, 2000:231-232; Zehna, 2005:305-309). In this approach, the reliability of a military operation is measured in terms of its probability of success. Thus, the probability of success of a series of



components comprising the overall mission is the probability of success of independent events. Since all components in that system operate in order for the whole operation to be successful. The problem with this method is related to difficulty in measuring the effect of each leg on the overall mission fulfillment. For example, if the movement is completely vulnerable, i.e. unhidden, in a unique course, the military operation reliability will be zero. However, this tool becomes important when it is necessary to identify the options in which there is a great possibility that the boat will be sunk. The route survivability is computed using the following formula:

Survivability =
$$\mu = \prod_{i=1}^{n} (1 - \lambda_{it})$$
 (30)

Where:

a) λ_{it} : risk on arc *i* at time *t*;

b) **n**: total number of arcs on path;

The fourth option is a time-dependent survivability measure, which emphasizes the importance of the period of time that the move is completely or partially disclosure. Under this perspective, it is possible to compare different scenarios, regardless of start times, total number of paths taken, and total travel time. The weighted-survivability is calculated employing the equation below.

weighted – survivability =
$$\psi_{ijt} = \frac{\sum_{i=1}^{n} \mu_{it} \times \tau_{ij}}{T}$$
 (31)

Where:

a) μ_{it} : survivability on arc *i* at time *t*;



b) **n**: total number of arcs on path;

c) τ_{ij} : travel time between nodes *i* and *j*;

d) *T*: total travel time.

It is important to highlighted that there is no an absolute "best" or "superior" option to calculate either total travel risk or total travel vulnerability since all models are found on probabilistic analysis (Leedy and Ormrod, 2009:259-260). The alternative methods, as descriptive statistics, are measures of the moves behavioral tendency. These methods are based on problem assumptions and are subject to interpretation. A prespecified focus or goal must to be defined in advance in order to choose the most appropriate tool for analyzing the problem.

Finally, beyond the above considerations, some assumptions related to risk as well as survivability evaluation are required:

- a) Risk between any two nodes is calculated based on the second node's data, in terms of its geographical coordinates, and solar position data (sun azimuth and sun altitude);
- b) Since risk is dependent of the trinomial move/location/time, it is in constant change.However, to simplify the calculations risk is considered constant on each path.

Graph Algorithms

A graph G = (V, E) is defined by a set of vertices V, and a set of edges E consisting of ordered or unordered pairs of vertices from V. In a network, the vertices may represent the nodes or junctions. Certain pairs of which are connected by edges, which can be wires, roads, rivers, pipes, and so on (Papadimitriou and Steiglitz, 1998:20).



The basic operation in most graph algorithms is completely and systematically traversing the graph, visiting every vertex and every edge exactly once in some well-defined order. There are two primary kinds of traversal algorithms: Breadth-first Search (BFS) and Depth-first Search (DFS) (Castillo and others, 1996:160; Gross and Yellen, 1998:130). For certain problems, it makes absolutely no difference which one you use, but in other cases the distinction is crucial. Both graph traversal procedures share one fundamental idea, namely, that it is necessary to mark the vertices seen before so they aren't explored again. BFS and DFS differ only in the order in which they explore vertices.

The BFS algorithm starts at a given vertex, which is at level 0. In the first stage, all vertices are visited at level 1. In the second stage, all vertices of the second level are visited. These are new vertices, which are adjacent to level 1 vertices (Cormen and others, 2001:531). The BFS traversal terminates when every vertex has been visited. It's used to solve the following problems:

a) Testing whether a graph is connected.

b) Computing a spanning forest of graph.

- c) Computing, for every vertex in graph, a path with the minimum number of edges between start vertex and current vertex or reporting that no such path exists.
- d) Computing a cycle in graph or reporting that no such cycle exists.

The DFS algorithm starts at a specific vertex-source (S) in G, which becomes the current vertex. The algorithm traverses the graph by any edge (X_i, X_j) incident to the current vertex u. If the edge (X_i, X_j) leads to an already visited vertex X_j , then we backtrack to current vertex X_i . Backtracking ensures correctness by enumerating all



possibilities. It ensures efficiency by never visiting a state more than once. If, on the other hand, edge (X_i, X_j) leads to an unvisited vertex X_j , then we go to X_j and X_j becomes our current vertex. We proceed in this manner until we reach a "deadend". At this point we start back tracking. The process terminates when backtracking leads back to the start vertex (Cormen and others, 2001:541-542). Edges that lead to new vertex are called discovery or tree edges and edges that lead to already visited edges are called "back edges". DFS algorithm is used to solve the following problems.

- a) Testing whether a graph is connected.
- b) Computing a spanning forest of graph.
- c) Computing a path between two vertices of graph or equivalently reporting that no such path exists.
- d) Computing a cycle in graph or equivalently reporting that no such cycle exists.

There are two points to remember about using BFS to find a shortest path from X_i to X_j : First, the shortest path tree is only useful if BFS was performed with x as the root of the search. Second, BFS only gives the shortest path if the graph is unweighted. Therefore, either simple DFS or BFS is able to solve the purposed problem. However, the Dijkstra's single source shortest path algorithm, a well-known algorithmic program used in routing problems, which uses the BFS principle, is a good option to compute the total travel risk.

Dijkstra's Algorithm

The Dijkstra's Algorithm is one of the most celebrated algorithms in the Computer Science and very popular in the Operations Research (Avron and others,



2008:589; Du and others, 2009:187). One of the main reasons for its popularity is its use in generating (exact) optimal solutions to a large class of shortest path problems (Bubak and others, 2004:965; LaValle, 2006:47). Also, the main point is that the shortest path problem is extremely important theoretically as well as practically, because any combinatorial optimization problem is formulated as a shortest path problem (Papadimitriou and Steiglitz 1998:75). This class of problems is extremely large and includes numerous practical problems that have nothing to do with actual ("genuine") shortest path problems.

The typical descriptions of this algorithm start by postulating that the shortest paths be enumerated in the order of increasing distances from the source (Sack and Urrutia, 2001:636). Basically, it works by solving a subproblem k, which computes the shortest path from the source v to vertices among the k closest vertices to the source (Zang, 2002:17). However for the Dijkstra's algorithm works it should be directed-weighted graph and the edges should be non-negative (Cormen and others, 2001:582; Manber, 1989:204-206). If the edges are negative then the actual shortest path cannot be obtained. At the *kth* round, there will be a set called frontier of k vertices that will consist of the vertices closest to the source and the vertices that lie outside frontier are computed and put into new frontier. The shortest distance obtained is stored in *w.SP*. It holds the estimate of the distance from v to w. Dijkstra's algorithm finds the next closest vertex by maintaining the new frontier vertices in a priority-min queue (Cormen and others, 2001:599).

The algorithm works by keeping the shortest distance of vertex *w* from the source *v* in an array, *w.SP*. The shortest distance of the source to itself is zero. The *w.SP* for all



other vertices is set to infinity to indicate that those vertices are not yet processed. After the algorithm finishes the processing of the vertices, w.SP will have the shortest distance of vertex v to w. Two sets are maintained, frontier and new frontier, which helps in the processing of the algorithm. Frontier has k vertices which are closest to the source, will have already computed shortest distances to these vertices, for paths restricted up to kvertices. The vertices that reside outside of frontier are put in a set called new frontier. The following lines present the Dijkstra's algorithm's pseudocode (Manber, 1989:206)

Input: G = (V, E) (a weighted directed graph), and v (the source vertex)

Output: for each vertex *w*, *w*.*SP* is the length of the shortest path from *v* to *w*.

{all lengths are assumed to be nonnegative}.

begin

for all vertices w do
 w.mark := false;
 v.SP := @;
v.SP := 0;
while there exist an unmarked vertex do
 let w be an unmarked vertex such w.SC is minimal;
 w.mark := true;
 for all edges (w,v) such that z is unmarked do
 if w.SP + lenght(w,z) < z.SP then
 z.SP := w.SP + length(w,z)</pre>

end

In this research, as previously mentioned, the path weights are based on travel risk instead of travel cost. Dijkstra's algorithm is still appropriate since the graph is directweighted and edges are always non-negative.



IV. Results and Analysis

Introduction

In order to determine the absolute performance of the designed model configuration under the assumptions previously set up both verification and validation processes were performed taking into account actual non-classified information from the Amazonian region in which the scenario problem was projected (Asner and others, 2002; McClain and others, 2001; Spencer, D., 2004).

Since these procedures are concerned with accuracy transformation and representation, are essential prerequisites to the credible and reliable use of this model as well as its results in military planning processes (Abu-Taieh and others, 2009:58; Banks and Carson, 1996; Kheir, 1996:220; Law, 2007:243-244). Therefore, based on current simulation literature, some methods were selected to verify and validate the present model.

For verification, the data analysis process was employed. The model validation, on the other hand, was obtained using cause-effect graphing method, extreme conditions test, and predictive validation dynamic methods (Abu-Taieh and others, 2009:60-65).

Problem Model Representation

One of the most difficult problems facing a simulation analysis is trying to determine whether a model is an accurate representation of the system being studied (Kent and Williams, 1990:232; Law, 2007:243; Lenhard and others, 2006:150). Based on this assertion, real data about tropical and subtropical moist broadleaf forest environment, particularly from the Brazilian Amazon basin, was collected before starting any kind of



model assessment (figure 57). This data was translated into a theoretical network, which constitutes graphic representation of a hypothetical theater of operations in which military supply missions will be performed (figures 58 and 59).



Figure 57. Theoretical network plot.



Figure 58. Amazon region satellite picture.





Figure 59. Theoretical network based on real watercourse system.

The theoretical network is composed of 64 distinct nodes with arcs connections the nodes as shown in the figure 57. The nodes are identified by its geographical coordinates (Appendix A). These points represent all possible locations for both a small deployed combat force and a military depot station responsible for supporting the combat force.

Verification Process

The verification process refers to a testing procedure that determines whether a system is consistent with its designations as well as both problem assumptions and circumstantial issues related to the question have been correctly translated into a computer program (Law, 2007:243). The typical questions to be answered during this process include (Sokolowiski and Banks, 2009:126):

- a) Does the program code of the executable model correctly implement the conceptual model?
- b) Does the conceptual model satisfy the intended uses of the model?



c) Does the executable model produce results when it's needed and in the required format?

To answer these questions the following experiment was performed:

a) The logical-mathematical consistency between the conceptual model and coding system were evaluated comparing the set of functions and variables with its counterparts as well as the theoretical constructs that represents the phenomena in study, like physical laws, hypothesis and related theories.

Data Analysis

This verification tool compares data definitions and operations in the conceptual model to those in the executable one. It includes data dependency analysis, which determines which variable depends on the other one, and data flow analysis. This is useful for undefined and unused data and is also helpful in identifying inconsistencies in data structure and improper linkages among data items (Ledin, 2001:209-210).

Though all computation are performed in the VBA environment, it's possible to attest model congruence in terms of parameter dependences, by bringing functions and variables employed in the coding process from VBA to an Excel Spreadsheet and examining their connections. For example, as mentioned on chapter III, risk level depends directly on the pair sun-move position, since their relative location generates (or not) shadow areas. That internal relationship can be identified comparing the content of the red rectangles (figures 60 and 61), with the real-world source (figures 62 and 63), as well as the changes due to alteration in one argument, particularly in the timeframe (from 8:00am to 7:00am).



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14	2	Point 01	-1	-0	-55.55	-02	-10	-2.55			2	0.0002	0.0002	0.0002	0.0002	0.0002	0.0002	0.0002	0.0062	0.0062	0.000
15	2	Point 02		-0	-20.87	62	-20	-14.87			3	0.0062	0.0062	0.0062	0.0062	0.0062	0.0002	0.0062	0.0062	0.0062	0.006
16	4	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
17	5	Point 05	- 1	-9	-38.05	-62	-16	-19.46			5	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
18	6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
19	7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
20	8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
21	9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
22	10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
23	11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
24	12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
25	13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
26	14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
27	15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
28	16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
29	17	Point 17	-1	-13	-57.84	-62	-12	-19.15			17	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
30	18	Point 18	-1	-11	-47.40	-62	-11	-31.28			18	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
31	19	Point 19	-1	-15	-58.30	-62	-12	-58.26			19	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
32	20	Point 20	-1	-9	-41.88	-62	-10	-8.37			20	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
33	21	Point 21	-1	-18	-9.03	-62	-11	-52.29			21	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
34	22	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
35	23	Point 23	-1	-14	-42.42	-62	-7	-35.71			23	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
30	24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
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Figure 60. Excel Spreadsheet screenshot showing the relationship among the solar position parameters and timeframe (on March 21th 2010, at 8:00am).

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4			Month	3	Minute	0	Earliest Start	7	Sunset	19.3259	hours	-			_							
5			Year	2010	Second	0	Latest Start	18														
6			Leap Year	0									Riverine f	orest height								_
7			Boat with=	0.003105	miles	5	neters	16.404199 1	eet				0.00621	miles		10	meters					_
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13		1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
14		2	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
15		3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
16		4	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
17		5	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
18		6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
19		7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
20		8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
21		9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
22		10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
23		11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
24		12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
25		13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
26		14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
27		15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
20		16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
29		1/	Point 17	-1	-13	-57.84	-02	-12	-19.15			1/	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
21		10	Point 10	-1	-11	-47.40	-02	-11	-31.20			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
33		19	Point 19 Deint 20	-1	-15	-00.00	-02	-12	-30.20			19	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.000
32		20	Point 20	-1	-18	-9.03	-02	-11	-52.29			20	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
34		21	Point 21 Point 22	-1	-10	-5.03	-02	-11	-32.28			21	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
35		23	Point 22	-1	-14	-42.42	-62	-7	-35.71			23	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
36		24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.006
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Figure 61. Excel Spreadsheet screenshot showing the relationship among the solar position parameters and timeframe (on March 21th 2010, at 7:00am).

It is possible to note on the above pictures that before the sunrise time (over 7.2183 hours, i.e. 7h 13min) solar altitude has a negative value, which can be confirmed on the NOAA Solar Calculator website (figures 62 and 63).





Figure 62. NOAA Solar Calculation screenshot showing the relationship among the solar position parameters and timeframe (on March 21th 2010, at 8:00am).

Broadoand Solar Central UV Calibration Facility Solar Calculators Sunrise/Sunset Solar Position		Peru	M PA Brasil Ro Brazil T MT GO Via	RN PB PE BA SE MG ES	
GMD Organization	and the second starting the	Chile	PR	RJ	South
Contact GMD			RS		Atlantic Ocean
GMD Intranet	Google	Argen	Uruguay tina	h Alles Europa Taska	Janias Taras (III-
G-Rad Internal Pages	lagery w2010 TerraMetrics, N	ASA, Map data ©2010(Google		e Auas, Europa Techno	CTO CTO
	Location: Lat -1.1	12608 LIIG -62.30081	3 I Time Z		STY Save
	Date: Day M	on Yr ar 💌 2010	Local Time:	07 : 00 PM	: 00
	Equation Sola of Time Declina (minutes): (degree	r tion Sunrise:	Solar Noon:	Apparent Sunset:	Current Az/El (degrees):
	-7.21 0.27	07:13	13:16:20	19:20	89.81 -4.03
	Show on map:	Sunrise		Sunset	Current

Figure 63. NOAA Solar Calculation screenshot showing the relationship among the solar position parameters and timeframe (on March 21th 2010, at 7:00am).



Since path azimuth is essential data to risk computation, its estimation is evaluated in the VBA environment (figure 64) compared against the values provided by distance and azimuth computation, found on the Federal Communication Commission (FCC) website (figure 65). In this condition, the path azimuth will be $360^{\circ} - 280.368^{\circ}$, which equals 79.63°.



Figure 64. Excel VBA screenshot showing the path azimuth calculation, between nodes 1 and 2, computed by program computer.

FCC Federal Communications Commission	Distance, Bearing Between Two Sets of Coordinates	ECC Home Search Updates	E-Filing Initiatives For Consumers Find Peop	8
(202)-418-2700	FCC > MB > Audio Division > Distance Computations and Find Terminal Coordinates	FCC site map		
	Find Distance and Azimuths Between 2 Set	s of Coordinates Res	sults	
	Distance between			
	S Latitude 1 8 33.39, W Longitude 62	18 2.93 (Point 1)		
	and S Latitude 1 8 56.77, W Longitude 62	20 10.73 (Point 2)		
	4.012 kilometers; 2.44 Azimuth from point 1 to point 2 Azimuth from point 2 to point 1	93 miles = 259.63° = 79.63°		=
	Another Distance Computat	ion?		
	Use <u>Sprong</u> to find the terminal or end coordinates, g	iven a bearing and a distance.		
	This program is located at <u>http://www.fcc.gov/fr</u>	cc-bin/audio/distance.html		
FCC Home	<u>Search RSS Updates E-Filing</u>	Initiatives	Consumers Find People	
	If you would like more information pertaining to the Media Bure	au, please call: (202) 418-7200.		_

Figure 65. FCC Distance and Azimuth Calculation showing the path azimuth between nodes 1 and 2.



Using data analysis techniques it was possible to verify the computer program against conceptual model comparing functions and variables that represents the phenomena in study. This assesses as a result, its logical-mathematical consistency.

Validation Process

According to current simulation literature, validation process refers to a testing procedure that determines whether a system satisfies the user requirements by comparing simulation results derived from the model against the real-world system. Also, it's understood as a "process of determining the degree to which the model is an accurate representation of the real world" (DoD, 1996). "Degree" is a subjective term, so a model is considered valid when it's a reasonable representation of the real system.

In general, the validation of models of physical phenomena is straightforward since the laws of nature are usually well known and mathematically precise. In this specific case, the model is validated by comparing the results of running the model with observations from the real world (Zacharias and others, 2008:343). However, in order to standardize its process, some typical and standard questions need to be answered, which include (Sokolowiski and Banks, 2009:126):

a) Is the conceptual model a correct representation of the simulation?

b) How close are the results produced by the executable model to the behavior of the real world?

c) Under what range of inputs are the model's results credible and useful?

To achieve these objectives the following tests were performed:



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- a) The model was evaluated on the extremes scenarios, that is, under the non-existence of riverine forest as well as in the presence of extremely high trees surrounding the routes;
- b) The boat speed was progressively changed from a small value to a large one;
- c) The boat width was progressively changed from a small value to a large one.

Extreme Condition Tests

This first procedure consists in selecting utmost numerical inputs, in which the model outcome is easily predicable, considering its senselessness and improbable combination of levels in parts of the model. This is used to check whether the model responds accordantly, in other words, presenting also extremes results (Abu-Taieh and others, 2009:63). The two more significant instances in this study are related to the total absence of vegetation along the river, which doesn't produce shadow at all, and incredibly high trees, the "perfect shadow makers".

The figures 66, 67 and 68 present the input and outcome screenshots, showing what information was placed as well as the respective results. In these pictures, it is evident the complete lack of trees doesn't produce shadow areas and, as result, the relative risk level decreases over time, depending on the move start time. At the same time, the probability of mission success, i.e. survivability, is zero. The four subsequent figures (69 to 72), graphically display the model behavior, exactly as it was expected.



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	A E	В	С	D	E	F	G	Н	I	J	K	L	M	N	0	Р	Q	R	S	Т	U	V	W	Ξ
1																								2
2					time-zone	-3	aylight Saving	0	Sunrise	7.218	hours													í I
3			Day	21	Hour	8			Solarnoon	13.272	hours													4
4			Month	3	Minute	0	Earliest Start	8	Sunset	19.326	hours													
5			Year	2010	Second	0	Latest Start	18																
6		L	eap Year	0									Riverine	e forest he	ight									
7		В	oat with=	0.001242	miles	2	meters	6.56167979	feet				() miles		0	meters							
8		Boa	at speed=	1.864113	miles/hour	3	Km/h						() feet										
9	Rat	tio of t	he Earth=	3,963.17	miles								() inch										
10																								
11				geo	ographic latitu	ide	geog	graphic longite	ude															
12	Nod	les		D	M	S	D	M	S			i/j	1	2	3	4	5	6	7	8	9	10	11	
13		1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
14		2 1	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
15		3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
16		4 1	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
17		5 1	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
18		6 1	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
19	1	7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
20		8 1	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
21		9 1	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
22	1	10 1	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
23	1	11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
24	1	12 1	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
25	1	13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
26	1	4 1	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
27	1	15 1	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
28	1	16 1	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
29	1	17	Point 17	-1	-13	-57.84	-62	-12	-19.15			17	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
30	1	18	Point 18	-1	-11	-47.40	-62	-11	-31.28			18	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
31	1	19 1	Point 19	-1	-15	-58.30	-62	-12	-58.26			19	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
32	2	20 1	Point 20	-1	-9	-41.88	-62	-10	-8.37			20	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
33	2	21	Point 21	-1	-18	-9.03	-62	-11	-52.29			21	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
34	2	22 1	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
35	2	23 1	Point 23	-1	-14	-42.42	-62	-7	-35.71			23	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
36	2	24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	7
	n Inp	υτ 🦯	Output											_						_	-			
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Figure 66. Input Spreadsheet's Excel screenshot, considering 30-minute interval departure.

		-																_
	A1	- (0	<i>f</i> ∞ Faste	est Path														¥
	A	В	С	D	E	F	G	Н	I	J	к	L	M	N	0	Р	0	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				Î
2	38	1.0000	1.8017	0.0000	0.0000			· · · · ·		8:00	5.0000	19.0844	0.0000	0.5989				
3	32	1.0000	1.1358	0.0000	0.0000		9	Start		8:30	5.0000	19.0844	0.0000	0.5989				
4	23	1.0000	3.0245	0.0000	0.0000					9:00	5.0000	10.5259	0.0000	0.1712				
5	18	1.0000	1.9066	0.0000	0.0000					9:30	5.0000	10.5259	0.0000	0.1712				
6	10	1.0000	1.3999	0.0000	0.0000					10:00	5.0000	13.6764	0.0000	0.3737				
7	5	1.0000	1.2574	0.0000	0.0000					10:30	4.0000	10.5774	0.0000	0.2826				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	4.0000	10.5774	0.0000	0.2826				
9										11:30	4.0000	10.5774	0.0000	0.2826				
10		6.0000	10.5259	0.0000	0.0000					12:00	3.0000	10.5259	0.0000	0.5664				
11										12:30	3.0000	13.7455	0.0000	0.6082				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	3.0000	13.7455	0.0000	0.6082				
13	38	0.0000	2.3661	1.0000	2.3661					13:30	3.0000	13.7455	0.0000	0.6082				
14	29	0.0000	1.5024	1.0000	1.5024					14:00	2.0000	13.6764	0.0000	0.6835				
15	28	0.0000	2.5262	1.0000	2.5262					14:30	2.0000	13.6764	0.0000	0.6835				
16	27	0.0000	5.0358	1.0000	5.0358					15:00	1.0000	13.6764	0.0000	0.9021				
17	19	1.0000	1.4985	0.0000	0.0000					15:30	1.0000	13.6764	0.0000	0.9021				
18	15	1.0000	0.4870	0.0000	0.0000					16:00	1.0000	13.6764	0.0000	0.9021				
19	14	1.0000	1.3393	0.0000	0.0000					16:30	1.0000	13.6764	0.0000	0.9021				
20	7	1.0000	2.9902	0.0000	0.0000					17:00	1.0000	10.5259	0.0000	0.8805				
21	2	1.0000	1.3389	0.0000	0.0000					17:30	1.0000	10.5259	0.0000	0.8805				
22	1	0.0000	0.0000	1.0000	0.0000					18:00	0.0000	12.2820	1.0000	1.0000				
23																		
24		5.0000	19.0844	0.0000	0.5989													
25																		
26	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
27	38	0.0000	2.3661	1.0000	2.3661													
28	29	0.0000	1.5024	1.0000	1.5024													
29	28	0.0000	2.5262	1.0000	2.5262													
30	27	0.0000	5.0358	1.0000	5.0358													
31	19	1.0000	1.4985	0.0000	0.0000													
32	15	1.0000	0.4870	0.0000	0.0000													
33	14	1.0000	1.3393	0.0000	0.0000													-
14.4	► N In	put Outp	ut 🖄	0.0000	0.0000		i										Þ	
Read	y 🛅															00% 😑	-0	-+

Figure 67. Output Spreadsheet's Excel screenshot, considering 30-minute interval departure.



	A1	• ()	<i>f</i> _× Faste	est Path														1
_	A	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	1.0000	1.8017	0.0000	0.0000			1		8:00	5.0000	19.0844	0.0000	0.5989				
3	32	1.0000	1.1358	0.0000	0.0000		5	Start		8:15	5.0000	19.0844	0.0000	0.5989				
4	23	1.0000	3.0245	0.0000	0.0000					8:30	5.0000	19.0844	0.0000	0.5989				
5	18	1.0000	1.9066	0.0000	0.0000					8:45	5.0000	19.0844	0.0000	0.5989				
6	10	1.0000	1.3999	0.0000	0.0000					9:00	5.0000	10.5259	0.0000	0.1712				
7	5	1.0000	1.2574	0.0000	0.0000					9:15	5.0000	10.5259	0.0000	0.1712				
8	1	0.0000	0.0000	1.0000	0.0000					9:30	5.0000	10.5259	0.0000	0.1712				
9										9:45	5.0000	13.6764	0.0000	0.3737				
10		6.0000	10.5259	0.0000	0.0000					10:00	5.0000	13.6764	0.0000	0.3737				
11										10:15	4.0000	10.5774	0.0000	0.2826				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					10:30	4.0000	10.5774	0.0000	0.2826				
13	38	0.0000	2.3661	1.0000	2.3661					10:45	4.0000	10.5259	0.0000	0.2791				
14	29	0.0000	1.5024	1.0000	1.5024					11:00	4.0000	10.5774	0.0000	0.2826				
15	28	0.0000	2.5262	1.0000	2.5262					11:15	4.0000	10.5774	0.0000	0.2826				
16	27	0.0000	5.0358	1.0000	5.0358					11:30	4.0000	10.5774	0.0000	0.2826				
17	19	1.0000	1.4985	0.0000	0.0000					11:45	3.0000	10.5259	0.0000	0.5664				
18	15	1.0000	0.4870	0.0000	0.0000					12:00	3.0000	10.5259	0.0000	0.5664				
19	14	1.0000	1.3393	0.0000	0.0000					12:15	3.0000	13.7455	0.0000	0.6082				
20	7	1.0000	2.9902	0.0000	0.0000					12:30	3.0000	13.7455	0.0000	0.6082				
21	2	1.0000	1.3389	0.0000	0.0000					12:45	3.0000	13.7455	0.0000	0.6082				
22	1	0.0000	0.0000	1.0000	0.0000					13:00	3.0000	13.7455	0.0000	0.6082				
23										13:15	3.0000	13.7455	0.0000	0.6082				
24		5.0000	19.0844	0.0000	0.5989					13:30	3.0000	13.7455	0.0000	0.6082				
25										13:45	2.0000	14.2977	0.0000	0.6972				
26	Path 8:15	Risk	Time	Survivability	Weighted Survivability					14:00	2.0000	13.6764	0.0000	0.6835				
27	38	0.0000	2.3661	1.0000	2.3661					14:15	2.0000	13.6764	0.0000	0.6835				
28	29	0.0000	1.5024	1.0000	1.5024					14:30	2.0000	13.6764	0.0000	0.6835				
29	28	0.0000	2.5262	1.0000	2.5262					14:45	2.0000	13.6764	0.0000	0.6835				
30	27	0.0000	5.0358	1.0000	5.0358					15:00	1.0000	13.6764	0.0000	0.9021				
31	19	1.0000	1.4985	0.0000	0.0000					15:15	1.0000	13.6764	0.0000	0.9021				
32	15	1.0000	0.4870	0.0000	0.0000					15:30	1.0000	13.6764	0.0000	0.9021				
33	14	1.0000	1.3393	0.0000	0.0000					15:45	1.0000	13.6764	0.0000	0.9021				
14 4	E EL Tr		ut 91	0.0000	0.0000				14	*****		******	0.0000		1			
Rear	ty 🖭	put y Outp														00%		-

Figure 68. Output Spreadsheet's Excel screenshot, considering 15-minute interval departure.



Figure 69. Graphic presenting the boat capability of surviving the supply mission under the absence of tree throughout the complete route, with 30-minute interval departure. Regardless start time, if one path has risk 1, the probability of mission success will be zero.



Figure 70. Graphic presenting the boat capability of surviving the supply mission under tree absence throughout the complete route, emphasizing the importance of travel time, with 30-minute interval departure.





Figure 71. Graphic presenting the relative travel risk throughout the complete route, with 30-minute interval departure.



Figure 72. Graphic presenting the boat capability of surviving the supply mission under tree absence throughout the complete route, emphasizing the importance of travel time, with 15-minute interval departure.

Figures 73, 74 and 75 present the input and outcome screenshots showing what data was placed as well as the result model. The existence of higher riverine arboreal biome produces larger shadow areas and, as a result, the risk level is null on all paths. The probability of mission success, is 100%. The four subsequent figures (76 to 79), graphically display the model behavior, exactly as it was expected.



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A	В	C	D	E	F	G	н	1	J	K	L	M	N	0	P	Q	R	5	1	U	V	W	
2				time rene		auticht Couing	0	Supring	7 349	houro												[I
2		Dav	21	Hour		ayiigin: Savirig	U	Solarnoon	13 272	houre													
4		Month	3	Minute		Farliest Start	8	Sunset	19 326	hours													
5		Year	2010	Second		Latest Start	18	Cunder	101020	nouro													
6		Lean Year	0	Cocond		Europi oran	10					Riverine	forest he	ight									
7		Boat with=	0.001242	miles	2	meters	6 56167979	feet				90	miles		144928	meters							
8		Boat speed=	1.864113	miles/hour	3	Km/h						475484	feet										
9	Ratio o	of the Earth=	3.963.17	miles								6E+06	inch										
10																							
11			geo	ographic latitu	ıde	geog	graphic longit	tude															
12	Nodes		D	м	s	D	м	S			i/i	1	2	3	4	5	6	7	8	9	10	11	
13	1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
14	2	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
15	3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
16	4	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
17	5	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
18	6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
19	7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
20	8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	90.000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
21	9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
22	10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	90.000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
23	11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	90.000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
24	12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
25	13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	90.000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
26	14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
27	15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
28	16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
29	17	Point 17	-1	-13	-57.84	-62	-12	-19.15			17	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
30	18	Point 18	-1	-11	-47.40	-62	-11	-31.28			18	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
31	19	Point 19	-1	-15	-58.30	-62	-12	-58.26			19	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
32	20	Point 20	-1	-9	-41.88	-62	-10	-8.37			20	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
33	21	Point 21	-1	-18	-9.03	-62	-11	-52.29			21	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
34	22	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	90.0000	
36	23	Point 23 Point 24	-1	-14	-92.92	-02	-1	-35.71				90.0000	90.0000	90.0000	90.0000	90,0000	90,0000	90,0000	90,0000	90,0000	90,0000	90,0000	Ļ
	24 Input	Output	/\$1/		-37.50	-02	-0	-30.30	14	1	T -	30.0000	30.0000	30.0000	30.0000	30.0000	30.0000	33.0000	30.0000	30.0000	30.0000	50.0000	
Ready	•	2 output																ma	1009	. —		6	Ð
mady	Land Land																		1007	• •			z

Figure 73. Input Spreadsheet's Excel screenshot, considering 30-minute interval departure.

	A1	• ()	∫x Fast	est Path														*
	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.0000	1.8017	1.0000	1.8017			1		8:00	0.0000	10.5259	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		5	Start		8:30	0.0000	10.5259	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.0000	10.5259	1.0000	1.0000				
9										11:30	0.0000	10.5259	1.0000	1.0000				
10		0.0000	10.5259	1.0000	1.0000					12:00	0.0000	10.5259	1.0000	1.0000				
11										12:30	0.0000	10.5259	1.0000	1.0000				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.0000	10.5259	1.0000	1.0000				
13	38	0.0000	1.8017	1.0000	1.8017					13:30	0.0000	10.5259	1.0000	1.0000				
14	32	0.0000	1.1358	1.0000	1.1358					14:00	0.0000	10.5259	1.0000	1.0000				
15	23	0.0000	3.0245	1.0000	3.0245					14:30	0.0000	10.5259	1.0000	1.0000				
16	18	0.0000	1.9066	1.0000	1.9066					15:00	0.0000	10.5259	1.0000	1.0000				
17	10	0.0000	1.3999	1.0000	1.3999					15:30	0.0000	10.5259	1.0000	1.0000				
18	5	0.0000	1.2574	1.0000	1.2574					16:00	0.0000	10.5259	1.0000	1.0000				
19	1	0.0000	0.0000	1.0000	0.0000					16:30	0.0000	10.5259	1.0000	1.0000				
20										17:00	0.0000	10.5259	1.0000	1.0000				
21		0.0000	10.5259	1.0000	1.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
24	38	0.0000	1.8017	1.0000	1.8017													
25	32	0.0000	1.1358	1.0000	1.1358													
26	23	0.0000	3.0245	1.0000	3.0245													
27	18	0.0000	1.9066	1.0000	1.9066													
28	10	0.0000	1.3999	1.0000	1.3999													
29	5	0.0000	1.2574	1.0000	1.2574													
30 31	1	0.0000	0.0000	1.0000	0.0000													-
32		0.0000	10.5259	1.0000	1.0000													
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Figure 74. Output Spreadsheet's Excel screenshot, considering 30-minute interval departure.



	A1	- ()	<i>f</i> ≈ Fast	est Path														
	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	-
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.0000	1.8017	1.0000	1.8017			1		8:00	0.0000	10.5259	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		9	Start		8:15	0.0000	10.5259	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					8:30	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					8:45	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					9:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					9:15	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					9:30	0.0000	10.5259	1.0000	1.0000				
9										9:45	0.0000	10.5259	1.0000	1.0000				
10		0.0000	10.5259	1.0000	1.0000					10:00	0.0000	10.5259	1.0000	1.0000				
11										10:15	0.0000	10.5259	1.0000	1.0000				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					10:30	0.0000	10.5259	1.0000	1.0000				
13	38	0.0000	1.8017	1.0000	1.8017					10:45	0.0000	10.5259	1.0000	1.0000				
14	32	0.0000	1.1358	1.0000	1.1358					11:00	0.0000	10.5259	1.0000	1.0000				
15	23	0.0000	3.0245	1.0000	3.0245					11:15	0.0000	10.5259	1.0000	1.0000				
16	18	0.0000	1.9066	1.0000	1.9066					11:30	0.0000	10.5259	1.0000	1.0000				
17	10	0.0000	1.3999	1.0000	1.3999					11:45	0.0000	10.5259	1.0000	1.0000				
18	5	0.0000	1.2574	1.0000	1.2574					12:00	0.0000	10.5259	1.0000	1.0000				
19	1	0.0000	0.0000	1.0000	0.0000					12:15	0.0000	10.5259	1.0000	1.0000				
20										12:30	0.0000	10.5259	1.0000	1.0000				
21		0.0000	10.5259	1.0000	1.0000					12:45	0.0000	10.5259	1.0000	1.0000				
22										13:00	0.0000	10.5259	1.0000	1.0000				
23	Path 8:15	Risk	Time	Survivability	Weighted Survivability					13:15	0.0000	10.5259	1.0000	1.0000				
24	38	0.0000	1.8017	1.0000	1.8017					13:30	0.0000	10.5259	1.0000	1.0000				
25	32	0.0000	1.1358	1.0000	1.1358					13:45	0.0000	10.5259	1.0000	1.0000				
26	23	0.0000	3.0245	1.0000	3.0245					14:00	0.0000	10.5259	1.0000	1.0000				
27	18	0.0000	1.9066	1.0000	1.9066					14:15	0.0000	10.5259	1.0000	1.0000				
28	10	0.0000	1.3999	1.0000	1.3999					14:30	0.0000	10.5259	1.0000	1.0000				
29	5	0.0000	1.2574	1.0000	1.2574					14:45	0.0000	10.5259	1.0000	1.0000				
30	1	0.0000	0.0000	1.0000	0.0000					15:00	0.0000	10.5259	1.0000	1.0000				
31										15:15	0.0000	10.5259	1.0000	1.0000				
32		0.0000	10.5259	1.0000	1.0000					15:30	0.0000	10.5259	1.0000	1.0000				
33										15:45	0.0000	10.5259	1.0000	1.0000				
34	Path 8:30	Risk	Time	Survivability	Weighted Survivability					16:00	0.0000	10.5259	1.0000	1.0000				
35	38	0.0000	1.8017	1.0000	1.8017					16:15	0.0000	10.5259	1.0000	1.0000				
36	32	0.0000	1.1358	1.0000	1.1358					16:30	0.0000	10.5259	1.0000	1.0000				
37	23	0.0000	3.0245	1.0000	3.0245					16:45	0.0000	10.5259	1.0000	1.0000				
38	18	0.0000	1.9066	1.0000	1.9066					17:00	0.0000	10.5259	1.0000	1.0000				
39	10	0.0000	1.3999	1.0000	1.3999					17:15	0.0000	10.5259	1.0000	1.0000				
40	5	0.0000	1.2574	1.0000	1.2574					17:30	0.0000	10.5259	1.0000	1.0000				
41	1	0.0000	0.0000	1.0000	0.0000					17:45	0.0000	10.5259	1.0000	1.0000				
42										18:00	0.0000	10.5259	1.0000	1.0000				
43		0.0000	10.5259	1.0000	1.0000													
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Figure 75. Output Spreadsheet's Excel screenshot, considering 15-minute interval departure.



Figure 76. Graphic presenting the boat capability of surviving the supply mission under higher tree path condition throughout the complete route, with 30-minute interval departure.



Figure 77. Graphic presenting the boat capability of surviving the supply mission under higher tree path condition throughout the complete route, emphasizing the importance of travel time, with 30-minute interval departure.





Figure 78. Graphic presenting the relative travel risk under higher tree path condition throughout the complete route, with 30-minute interval departure.



Figure 79. Graphic presenting the boat capability of surviving the supply mission under higher tree path condition throughout the complete route, emphasizing the importance of travel time, with 15-minute interval departure.

Cause-Effect Graphing

The second verification method compares the cause-and-effect relationships in the real world to those in the conceptual model (Dasso and Funes, 2007:172; Haug and others, 2001:47). Causes are events or conditions that may occur in the real world and the effects are the consequences or state changes that result from the causes. In this study, the most significant parameters that affect the enemy exposure level (either increase or decrease) are boat speed and width, as well as the actual riverine forest configuration on the network.

Changing boat speed gradually (figures 80 to 84) from small velocities to large ones, it is possible to identify smaller variation on both the travel risk and move survivability (figures 85 to 100). This fact is due to, outside the first hours of the morning as well as the lasts ones of the afternoon a boat's need to transverse the predefined network completely from node 1 to node 38 regardless of its speed. Since the move becomes faster it attains high-level risk locations earlier than if it was slower. Therefore,



considering the larger distances between each node, the unique way to perform a zerorisk travel is to move extremely fast over the river which, as a result, will require powerful and noisy engine. This results in unfeasible conduct for a stealthy movement.

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	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	0	R	S	Т	U	V	W
1																							
2					time-zone	-3	avlight Saving	0	Sunrise	7.218	hours												
3			Day	21	Hour	8			Solarnoon	13.272	hours												
4			Month	3	Minute	0	Earliest Start	8	Sunset	19.326	hours												
5			Year	2010	Second	0	Latest Start	18															
6		1	Leap Year	0									Riverine	forest he	ight								
7		_	Boat with=	0.001242	miles	2	meters	6.56167979	feet				0.0062	miles		10	meters						
8		Bo	at speed=	1.864113	miles/hour	3	Km/h						32.808	feet									
9	1	Ratio of	the Earth=	3,963.17	miles								393.7	inch									
10																							
11				geo	ographic latitu	ude	geog	graphic longit	ude														
12	N	lodes		D	M	S	D	M	S			i/j	1	2	3	4	5	6	7	8	9	10	11
13		1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
14		2	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
15		3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
16		4	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
17		5	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
18		6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
19		7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
20		8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
21		9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
22		10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
23		11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
24		12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
25		13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
26		14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
27		15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
28		16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
29		17	Point 17	-1	-13	-57.84	-62	-12	-19.15			17	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
30		18	Point 18	-1	-11	-47.40	-62	-11	-31.28			18	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
31		19	Point 19	-1	-15	-58.30	-62	-12	-58.26			19	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
32		20	Point 20	-1	-9	-41.88	-62	-10	-8.37			20	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
33		21	Point 21	-1	-18	-9.03	-62	-11	-52.29			21	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
34		22	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
35		23	Point 23	-1	-14	-42.42	-62	-7	-35.71			23	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
36		24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062
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Figure 80. Input Spreadsheet's Excel screenshot, with rate 1.86 miles per hour.

<u> </u>							2					1						_
	A1	- ()	<i>∫</i> ∞ Fast	est Path														×
_	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.7729	1.8017	0.2271	0.4091					8:00	0.0000	10.8079	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		S	tart		8:30	0.0000	10.8079	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.6178	11.3583	0.3822	0.9112				
9										11:30	0.5331	10.5774	0.4669	0.9039				
10		0.7729	10.5259	0.2271	0.8677					12:00	0.5455	12.2820	0.5426	0.9393				
11										12:30	0.7092	12.0833	0.4240	0.9262				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.2031	10.6335	0.8041	0.9715				
13	38	0.0000	0.4593	1.0000	0.4593					13:30	0.5683	13.7455	0.5235	0.9139				
14	37	0.0000	0.8324	1.0000	0.8324					14:00	0.7292	13.6764	0.2987	0.8455				
15	33	0.0000	0.7919	1.0000	0.7919					14:30	0.1645	13.6764	0.8355	0.9839				
16	32	0.0000	1.1358	1.0000	1.1358					15:00	0.0000	10.5774	1.0000	1.0000				
17	23	0.0000	3.0245	1.0000	3.0245					15:30	0.0000	10.5259	1.0000	1.0000				
18	18	0.0000	1.9066	1.0000	1.9066					16:00	0.0000	10.5259	1.0000	1.0000				
19	10	0.0000	1.3999	1.0000	1.3999					16:30	0.0000	10.5259	1.0000	1.0000				
20	5	0.0000	1.2574	1.0000	1.2574					17:00	0.0000	10.5259	1.0000	1.0000				
21	1	0.0000	0.0000	1.0000	0.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23		0.0000	10.8079	1.0000	1.0000													
24																		
25	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
26	38	0.0000	0.4593	1.0000	0.4593													
27	37	0.0000	0.8324	1.0000	0.8324													
28	33	0.0000	0.7919	1.0000	0.7919													
29	32	0.0000	1.1358	1.0000	1.1358													
30	23	0.0000	3.0245	1.0000	3.0245													
31	18	0.0000	1.9066	1.0000	1.9066													
32	10	0.0000	1.3999	1.0000	1.3999													
33	5	0.0000	1.2574	1.0000	1.2574													-
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Figure 81. Output Spreadsheet's Excel screenshot, with rate 1.86 miles per hour.



	A1	- (0	<i>f</i> ∗ Faste	est Path														:
4	A	В	С	D	E	F	G	Н	I	J	К	L	М	N	0	р	0	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.7729	1.0810	0.2271	0.2455			1		8:00	0.0000	6.4848	1.0000	1.0000				
3	32	0.0000	0.6815	1.0000	0.6815		9	Start		8:30	0.0000	6.4848	1.0000	1.0000				
4	23	0.0000	1.8147	1.0000	1.8147					9:00	0.0000	18.2180	1.0000	1.0000				
5	18	0.0000	1.1440	1.0000	1.1440					9:30	0.0000	12.4384	1.0000	1.0000				
6	10	0.0000	0.8400	1.0000	0.8400					10:00	0.0000	12.4384	1.0000	1.0000				
7	5	0.0000	0.7545	1.0000	0.7545					10:30	0.0000	12.6076	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.6178	12.6868	0.3822	0.9523				
9										11:30	0.6539	12.4693	0.4105	0.9412				
10		0.7729	6.3156	0.2271	0.8677					12:00	0.9626	12.3785	0.3163	0.9150				
11										12:30	1.8767	6.3492	0.0799	0.6748				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.2937	6.3492	0.7313	0.9455				
13	38	0.0000	0.2756	1.0000	0.2756					13:30	1.1259	6.7551	0.2743	0.8437				
14	37	0.0000	0.4995	1.0000	0.4995					14:00	2.0493	7.2673	0.0625	0.7418				
15	33	0.0000	0.4752	1.0000	0.4752					14:30	0.1645	8.2059	0.8355	0.9839				
16	32	0.0000	0.6815	1.0000	0.6815					15:00	0.2991	8.4875	0.7009	0.9717				
17	23	0.0000	1.8147	1.0000	1.8147					15:30	0.0000	6.3156	1.0000	1.0000				
18	18	0.0000	1.1440	1.0000	1.1440					16:00	0.0000	6.3156	1.0000	1.0000				
19	10	0.0000	0.8400	1.0000	0.8400					16:30	0.0000	6.3156	1.0000	1.0000				
20	5	0.0000	0.7545	1.0000	0.7545					17:00	0.0000	8.2059	1.0000	1.0000				
21	1	0.0000	0.0000	1.0000	0.0000					17:30	0.0000	6.3156	1.0000	1.0000				
22										18:00	0.0000	6.3156	1.0000	1.0000				
23		0.0000	6.4848	1.0000	1.0000													
24																		
25	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
26	38	0.0000	0.2756	1.0000	0.2756													
27	37	0.0000	0.4995	1.0000	0.4995													
28	33	0.0000	0.4752	1.0000	0.4752													
29	32	0.0000	0.6815	1.0000	0.6815													
30	23	0.0000	1.8147	1.0000	1.8147													
31	18	0.0000	1.1440	1.0000	1.1440													
32	10	0.0000	0.8400	1.0000	0.8400													
33	5	0.0000	0.7545	1.0000	0.7545													-
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Figure 82. Output Spreadsheet's Excel screenshot, with rate 3.11 miles per hour.

		6	6 5.00	and Database														
	AI	• (*	J# Fast	est Path														*
	A	В	С	D	E	F	G	Н	I	J	K	L	M	N	0	P	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				=
2	38	0.7729	0.5405	0.2271	0.1227					8:00	0.0000	3.2424	1.0000	1.0000				
3	32	0.0000	0.3407	1.0000	0.3407			Start		8:30	0.0000	3.2424	1.0000	1.0000				
4	23	0.0000	0.9073	1.0000	0.9073					9:00	0.0000	3.2424	1.0000	1.0000				
5	18	0.0000	0.5720	1.0000	0.5720					9:30	0.1424	3.1578	0.8576	0.9756				
6	10	0.0000	0.4200	1.0000	0.4200					10:00	0.0773	3.1578	0.9227	0.9868				
7	5	0.0000	0.3772	1.0000	0.3772					10:30	0.0286	3.1578	0.9714	0.9951				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.7771	3.1578	0.2310	0.8594				
9										11:30	0.8905	3.1732	0.3134	0.8742				
10		0.7729	3.1578	0.2271	0.8677					12:00	2.0827	3.6846	0.0000	0.7771				
11										12:30	1.8767	3.1746	0.0799	0.6748				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.4222	3.1746	0.6373	0.9236				
13	38	0.0000	0.1378	1.0000	0.1378					13:30	1.4276	3.5806	0.1952	0.7787				
14	37	0.0000	0.2497	1.0000	0.2497					14:00	2.8934	6.4795	0.0097	0.7005				
15	33	0.0000	0.2376	1.0000	0.2376					14:30	0.4117	8.6237	0.6290	0.9794				
16	32	0.0000	0.3407	1.0000	0.3407					15:00	0.5944	4.2438	0.4939	0.9403				
17	23	0.0000	0.9073	1.0000	0.9073					15:30	0.0000	6.3038	1.0000	1.0000				
18	18	0.0000	0.5720	1.0000	0.5720					16:00	0.0000	3.4075	1.0000	1.0000				
19	10	0.0000	0.4200	1.0000	0.4200					16:30	0.0000	3.4075	1.0000	1.0000				
20	5	0.0000	0.3772	1.0000	0.3772					17:00	0.0000	4.1029	1.0000	1.0000				
21	1	0.0000	0.0000	1.0000	0.0000					17:30	0.0000	3.1578	1.0000	1.0000				
22										18:00	0.0000	3.1578	1.0000	1.0000				
23		0.0000	3.2424	1.0000	1.0000													
24																		
25	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
26	38	0.0000	0.1378	1.0000	0.1378													
27	37	0.0000	0.2497	1.0000	0.2497													
28	33	0.0000	0.2376	1.0000	0.2376													
29	32	0.0000	0.3407	1.0000	0.3407													
30	23	0.0000	0.9073	1.0000	0.9073													
31	18	0.0000	0.5720	1.0000	0.5720													
32	10	0.0000	0.4200	1.0000	0.4200													
33	5	0.0000	0.3772	1.0000	0.3772													-
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Figure 83. Output Spreadsheet's Excel screenshot, with rate 6.21 miles per hour.



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	Α	В	С	D	E	F	G	Н	I	J	к	L	M	N	0	P	Q	-
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.4029	0.3603	0.5971	0.2152			1		8:30	0.0000	2.1616	1.0000	1.0000				
3	32	0.0000	0.2272	1.0000	0.2272		5	Start		9:00	0.0000	2.1616	1.0000	1.0000				
4	23	0.0000	0.6049	1.0000	0.6049					9:30	0.1424	2.1052	0.8576	0.9756				
5	18	0.0000	0.3813	1.0000	0.3813					10:00	0.0773	2.1052	0.9227	0.9868				
6	10	0.0000	0.2800	1.0000	0.2800					10:30	0.0286	2.1052	0.9714	0.9951				
7	5	0.0000	0.2515	1.0000	0.2515					11:00	0.7771	2.1052	0.2310	0.8594				
8	1	0.0000	0.0000	1.0000	0.0000					11:30	0.8905	2.1155	0.3134	0.8742				
9										12:00	2.0827	2.4564	0.0000	0.7771				
10		0.4029	2.1052	0.5971	0.9310					12:30	1.8767	2.1164	0.0799	0.6748				
11										13:00	0.4222	2.1164	0.6373	0.9236				
12	Path 8:30	Risk	Time	Survivability	Weighted Survivability					13:30	1.4276	2.3871	0.1952	0.7787				
13	38	0.0000	0.0919	1.0000	0.0919					14:00	3.0613	2.1164	0.0080	0.4787				
14	37	0.0000	0.1665	1.0000	0.1665					14:30	1.0089	3.3320	0.2534	0.8550				
15	33	0.0000	0.1584	1.0000	0.1584					15:00	0.5944	2.8292	0.4939	0.9403				
16	32	0.0000	0.2272	1.0000	0.2272					15:30	0.0000	5.3775	1.0000	1.0000				
17	23	0.0000	0.6049	1.0000	0.6049					16:00	0.0000	4.1461	1.0000	1.0000				
18	18	0.0000	0.3813	1.0000	0.3813					16:30	0.0000	2.2717	1.0000	1.0000				
19	10	0.0000	0.2800	1.0000	0.2800					17:00	0.0000	2.1616	1.0000	1.0000				
20	5	0.0000	0.2515	1.0000	0.2515					17:30	0.0000	2.1052	1.0000	1.0000				
21	1	0.0000	0.0000	1.0000	0.0000					18:00	0.0000	2.1052	1.0000	1.0000				
22																		
23		0.0000	2.1616	1.0000	1.0000													
24																		
25	Path 9:00	Risk	Time	Survivability	Weighted Survivability													
26	38	0.0000	0.0919	1.0000	0.0919													
27	37	0.0000	0.1665	1.0000	0.1665													
28	33	0.0000	0.1584	1.0000	0.1584													
29	32	0.0000	0.2272	1.0000	0.2272													
30	23	0.0000	0.6049	1.0000	0.6049													
31	18	0.0000	0.3813	1.0000	0.3813													
32	10	0.0000	0.2800	1.0000	0.2800													
33	5	0.0000	0.2515	1.0000	0.2515													
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Figure 84. Output Spreadsheet's Excel screenshot, with rate 9.32 miles per hour.



Figure 85. Graphic presenting the boat capability of surviving the supply mission, given rate 1.86 miles per hour, with 30minute interval departure.



Figure 86. Graphic presenting the boat capability of surviving the supply mission, given rate 1.86 miles per hour, emphasizing the importance of travel time, with 30-minute interval departure.





Figure 87. Graphic presenting the relative travel risk, given rate 1.86 miles per hour, with 30-minute interval departure.



Figure 88. Graphic presenting the boat capability of surviving the supply mission, given rate 1.86 miles per hour, emphasizing the importance of travel time, with 15-minute interval departure.



Figure 89. Graphic presenting the boat capability of surviving the supply mission, given rate 3.11 miles per hour, with 30minute interval departure.



Figure 90. Graphic presenting the boat capability of surviving the supply mission, given rate 3.11 miles per hour, emphasizing the importance of travel time, with 30-minute interval departure.



Figure 91. Graphic presenting the relative travel risk throughout the complete route, given rate 3.11 miles per hour, with 30-minute interval departure.



Figure 92. Graphic presenting the boat capability of surviving the supply mission, given rate 3.11 miles per hour, emphasizing the importance of travel time, with 15-minute interval departure.



Figure 93. Graphic presenting the boat capability of surviving the supply mission, given rate 6.21 miles per hour, with 30minute interval departure.



Figure 94. Graphic presenting the boat capability of surviving the supply mission, given rate 6.21 miles per hour, emphasizing the importance of travel time, with 30-minute interval departure.





Figure 95. Graphic presenting the relative travel risk throughout the complete route, given rate 6.21 miles per hour, with 30-minute interval departure.



Figure 96. Graphic presenting the boat capability of surviving the supply mission, given rate 6.21 miles per hour, emphasizing the importance of travel time, with 15-minute interval departure.



Figure 97. Graphic presenting the boat capability of surviving the supply mission, given rate 9.32 miles per hour, with 30minute interval departure.



Figure 98. Graphic presenting the boat capability of surviving the supply mission, given rate 9.32 miles per hour, emphasizing the importance of travel time, with 30-minute interval departure.





Figure 99. Graphic presenting the relative travel risk throughout the complete route, given rate 9.32 miles per hour, with 30-minute interval departure.



Figure 100. Graphic presenting the boat capability of surviving the supply mission, given rate 9.32 miles per hour, emphasizing the importance of travel time, with 15-minute interval departure.

Regardless of boat speed, any alteration on boat width (figure 101) causes significant variation on both the travel risk and travel survivability (figures 102 to 105). Analyzing the boat's behavior with distinct boat lengths highlights the increase in risk because of the enlarged exposure area figures 106 to 121).

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		В	С	D	E	F	G	Н	I	J	К	L	М	N	0	Р	Q	R	S	Т	U	V	W	5
1																								
2	-				time-zone	-3	aylight Saving	0	Sunrise	7.218	hours													
3			Day	21	Hour	8			Solarnoon	13.272	hours													
4			Month	3	Minute	0	Earliest Start	8	Sunset	19.326	hours													
5			Year	2010	Second	0	Latest Start	18																
6		_	eap Year	0									Riverine	forest he	ight									
7		E	Boat with=	0.000311	miles	0.5	meters	1.64041995	feet				0.0062	miles		10	meters							
8		Во	at speed=	1.864113	miles/hour	3	Km/h						32.808	feet										
9	Ra	atio of	the Earth=	3,963.17	miles								393.7	inch										
10																								
11				geo	ographic latitu	ıde	geog	raphic longit	ude															
12	No	des		D	M	S	D	м	S			i/j	1	2	3	4	5	6	7	8	9	10	11	
13		1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
14		2	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
15		3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
16		4	Point 04	-1	-10	-10.27	-62	-16	-27.98			- 4	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
17		5	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
18		6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
19		7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
20		8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
21		9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
22		10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
23		11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
24		12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
25		13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
26		14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
27		15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
28	_	16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
29		1/	Point 17	-1	-13	-57.04	-02	-12	-19.15			1/	0.0062	0.0062	0.0002	0.0062	0.0002	0.0002	0.0062	0.0062	0.0062	0.0062	0.0002	
30	_	10	Point 10	-1	-11	-47.40	-02	-11	-31.20			10	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
22	_	13	Point 19 Doint 20	-1	-15	-30.30	-02	-12	-36.20			13	0.0062	0.0062	0.0062	0.0062	0.0002	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
32	- 1	24	Point 20	-1	-5	-41.00	-02	-10	-0.37			20	0.0002	0.0002	0.0002	0.0002	0.0002	0.0002	0.0002	0.0062	0.0002	0.0062	0.0002	
34	_	22	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
35	_	23	Point 23	-1	-14	-42.42	-62	-7	-35.71			23	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
36		24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	÷
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Figure 101. Input Spreadsheet's Excel screenshot, considering a boat width of 1.64 feet.



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-	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.0000	1.8017	1.0000	1.8017			1		8:00	0.0000	10.5259	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		9	Start		8:30	0.0000	10.5259	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.0000	10.5259	1.0000	1.0000				
9										11:30	0.0000	10.5259	1.0000	1.0000				
10		0.0000	10.5259	1.0000	1.0000					12:00	0.0000	10.5259	1.0000	1.0000				
11										12:30	0.5600	10.5774	0.4400	0.8991				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.8124	10.6335	0.3009	0.8859				
13	38	0.0000	1.8017	1.0000	1.8017					13:30	0.2812	14.0617	0.7188	0.9756				
14	32	0.0000	1.1358	1.0000	1.1358					14:00	0.0000	10.5259	1.0000	1.0000				
15	23	0.0000	3.0245	1.0000	3.0245					14:30	0.0000	11.0599	1.0000	1.0000				
16	18	0.0000	1.9066	1.0000	1.9066					15:00	0.0000	10.5259	1.0000	1.0000				
17	10	0.0000	1.3999	1.0000	1.3999					15:30	0.0000	10.5259	1.0000	1.0000				
18	5	0.0000	1.2574	1.0000	1.2574					16:00	0.0000	10.5259	1.0000	1.0000				
19	1	0.0000	0.0000	1.0000	0.0000					16:30	0.0000	10.5259	1.0000	1.0000				
20										17:00	0.0000	10.5259	1.0000	1.0000				
21		0.0000	10.5259	1.0000	1.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
24	38	0.0000	1.8017	1.0000	1.8017													
25	32	0.0000	1.1358	1.0000	1.1358													
26	23	0.0000	3.0245	1.0000	3.0245													
27	18	0.0000	1.9066	1.0000	1.9066													
28	10	0.0000	1.3999	1.0000	1.3999													
29	5	0.0000	1.2574	1.0000	1.2574													
30	1	0.0000	0.0000	1.0000	0.0000													
31																		
32		0.0000	10.5259	1.0000	1.0000													
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Figure 102. Output Spreadsheet's Excel screenshot, considering a boat width of 1.64 feet.

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	Α	В	С	D	E	F	G	Н	I	J	К	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				Î
2	38	0.0000	1.8017	1.0000	1.8017			1		8:00	0.0000	10.5259	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		5	Start		8:30	0.0000	10.8079	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.0000	10.5259	1.0000	1.0000				
9										11:30	0.0000	10.5259	1.0000	1.0000				
10		0.0000	10.5259	1.0000	1.0000					12:00	0.6559	10.5774	0.3441	0.8818				
11										12:30	0.5397	12.2820	0.5497	0.9367				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.4062	10.6335	0.6224	0.9430				
13	38	0.0000	1.8017	1.0000	1.8017					13:30	1.1366	13.7455	0.2125	0.8279				
14	32	0.0000	1.1358	1.0000	1.1358					14:00	0.0810	13.6764	0.9190	0.9921				
15	23	0.0000	3.0245	1.0000	3.0245					14:30	0.0000	10.5259	1.0000	1.0000				
16	18	0.0000	1.9066	1.0000	1.9066					15:00	0.0000	10.5259	1.0000	1.0000				
17	10	0.0000	1.3999	1.0000	1.3999					15:30	0.0000	14.0617	1.0000	1.0000				
18	5	0.0000	1.2574	1.0000	1.2574					16:00	0.0000	10.5259	1.0000	1.0000				
19	1	0.0000	0.0000	1.0000	0.0000					16:30	0.0000	10.5259	1.0000	1.0000				
20										17:00	0.0000	10.5259	1.0000	1.0000				
21		0.0000	10.5259	1.0000	1.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
24	38	0.0000	0.4593	1.0000	0.4593													
25	37	0.0000	0.8324	1.0000	0.8324													
26	33	0.0000	0.7919	1.0000	0.7919													
27	32	0.0000	1.1358	1.0000	1.1358													
28	23	0.0000	3.0245	1.0000	3.0245													
29	18	0.0000	1.9066	1.0000	1.9066													
30	10	0.0000	1.3999	1.0000	1.3999													
31	5	0.0000	1.2574	1.0000	1.2574													
32	1	0.0000	0.0000	1.0000	0.0000													
33																		
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Read																J0% 😑	- V	-+

Figure 103. Output Spreadsheet's Excel screenshot, considering a boat width of 3.28 feet.



C									A			1					· · · · ·	_
	A1	- (0	<i>f</i> _∞ Faste	est Path														2
	Α	В	С	D	E	F	G	Н	I	J	к	L	M	N	0	Р	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.0000	1.8017	1.0000	1.8017			1		8:00	0.0000	10.5259	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		5	Start		8:30	0.0000	10.8079	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.0000	10.5259	1.0000	1.0000				
9										11:30	0.5647	12.3817	0.4353	0.9255				
10		0.0000	10.5259	1.0000	1.0000					12:00	0.4373	10.5774	0.5627	0.9212				
11										12:30	0.9456	12.0833	0.2853	0.9016				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.2708	10.6335	0.7419	0.9620				
13	38	0.0000	1.8017	1.0000	1.8017					13:30	0.7577	13.7455	0.4028	0.8852				
14	32	0.0000	1,1358	1.0000	1,1358					14:00	0.6270	12.2820	0.4596	0.9419				
15	23	0.0000	3.0245	1.0000	3.0245					14:30	0.2193	13.6764	0.7807	0.9785				
16	18	0.0000	1,9066	1.0000	1.9066					15:00	0.0000	10.5259	1.0000	1.0000				
17	10	0.0000	1.3999	1.0000	1.3999					15:30	0.0000	10.5259	1.0000	1.0000				
18	5	0.0000	1.2574	1.0000	1.2574					16:00	0.0000	10.5259	1.0000	1.0000				
19	1	0.0000	0.0000	1.0000	0.0000					16:30	0.0000	13.6764	1.0000	1.0000				
20										17:00	0.0000	10.5259	1.0000	1.0000				
21		0.0000	10.5259	1.0000	1.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
24	38	0.0000	0.4593	1.0000	0.4593													
25	37	0.0000	0.8324	1.0000	0.8324													
26	33	0.0000	0.7919	1.0000	0.7919													
27	32	0.0000	1.1358	1.0000	1.1358													
28	23	0.0000	3.0245	1.0000	3.0245													
29	18	0.0000	1.9066	1.0000	1.9066													
30	10	0.0000	1.3999	1.0000	1.3999													
31	5	0.0000	1.2574	1.0000	1.2574													
32	1	0.0000	0.0000	1.0000	0.0000													
33																		-
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Figure 104. Output Spreadsheet's Excel screenshot, considering a boat width of 4.92 feet.

	A1	- (>	∫x Faste	est Path														×
	Α	В	С	D	E	F	G	Н	I	J	K	L	M	N	0	P	Q	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	0.7729	1.8017	0.2271	0.4091					8:00	0.0000	10.8079	1.0000	1.0000				
3	32	0.0000	1.1358	1.0000	1.1358		5	Start		8:30	0.0000	10.8079	1.0000	1.0000				
4	23	0.0000	3.0245	1.0000	3.0245					9:00	0.0000	10.5259	1.0000	1.0000				
5	18	0.0000	1.9066	1.0000	1.9066					9:30	0.0000	10.5259	1.0000	1.0000				
6	10	0.0000	1.3999	1.0000	1.3999					10:00	0.0000	10.5259	1.0000	1.0000				
7	5	0.0000	1.2574	1.0000	1.2574					10:30	0.0000	10.5259	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					11:00	0.6178	11.3583	0.3822	0.9112				
9										11:30	0.5331	10.5774	0.4669	0.9039				
10		0.7729	10.5259	0.2271	0.8677					12:00	0.5455	12.2820	0.5426	0.9393				
11										12:30	0.7092	12.0833	0.4240	0.9262				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					13:00	0.2031	10.6335	0.8041	0.9715				
13	38	0.0000	0.4593	1.0000	0.4593					13:30	0.5683	13.7455	0.5235	0.9139				
14	37	0.0000	0.8324	1.0000	0.8324					14:00	0.7292	13.6764	0.2987	0.8455				
15	33	0.0000	0.7919	1.0000	0.7919					14:30	0.1645	13.6764	0.8355	0.9839				
16	32	0.0000	1.1358	1.0000	1.1358					15:00	0.0000	10.5774	1.0000	1.0000				
17	23	0.0000	3.0245	1.0000	3.0245					15:30	0.0000	10.5259	1.0000	1.0000				
18	18	0.0000	1.9066	1.0000	1.9066					16:00	0.0000	10.5259	1.0000	1.0000				
19	10	0.0000	1.3999	1.0000	1.3999					16:30	0.0000	10.5259	1.0000	1.0000				
20	5	0.0000	1.2574	1.0000	1.2574					17:00	0.0000	10.5259	1.0000	1.0000				
21	1	0.0000	0.0000	1.0000	0.0000					17:30	0.0000	10.5259	1.0000	1.0000				
22										18:00	0.0000	10.5259	1.0000	1.0000				
23		0.0000	10.8079	1.0000	1.0000													
24																		
25	Path 8:30	Risk	Time	Survivability	Weighted Survivability													
26	38	0.0000	0.4593	1.0000	0.4593													
27	37	0.0000	0.8324	1.0000	0.8324													
28	33	0.0000	0.7919	1.0000	0.7919													
29	32	0.0000	1.1358	1.0000	1.1358													
30	23	0.0000	3.0245	1.0000	3.0245													
31	18	0.0000	1.9066	1.0000	1.9066													
32	10	0.0000	1.3999	1.0000	1.3999													
33	5	0.0000	1.2574	1.0000	1.2574													-
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Figure 105. Output Spreadsheet's Excel screenshot, considering a boat width of 6.56 feet.





Figure 106. Graphic presenting the boat capability of surviving the supply mission, given 1.64 feet of width, with 30-minute interval departure.



Figure 107. Graphic presenting the boat capability of surviving the supply mission, given 1.64 feet of width, emphasizing the importance of travel time, with 30-minute interval departure.



Figure 108. Graphic presenting the relative travel risk throughout the complete route, given 1.64 feet of width, with 30minute interval departure.



Figure 109. Graphic presenting the boat capability of surviving the supply mission, given 1.64 feet of width, emphasizing the importance of travel time, with 15-minute interval departure.





Figure 110. Graphic presenting the boat capability of surviving the supply mission, given 3.28 feet of width, with 30-minute interval departure.



Figure 111. Graphic presenting the boat capability of surviving the supply mission, given 3.28 feet of width, emphasizing the importance of travel time, with 30-minute interval departure.



Figure 112. Graphic presenting the relative travel risk throughout the complete route, given 3.28 feet of width, with 30-minute interval departure.



Figure 113. Graphic presenting the boat capability of surviving the supply mission, given 3.28 feet of width, emphasizing the importance of travel time, with 15-minute interval departure.



Figure 114. Graphic presenting the boat capability of surviving the supply mission, given 4.92 feet of width, with 30-minute interval departure.



Figure 115. Graphic presenting the boat capability of surviving the supply mission, given 4.92 feet of width, emphasizing the importance of travel time, with 30-minute interval departure.



Figure 116. Graphic presenting the relative travel risk throughout the complete route, given 4.92 feet of width, with 30-minute interval departure.



Figure 117. Graphic presenting the boat capability of surviving the supply mission, given 4.92 feet of width, emphasizing the importance of travel time, with 15-minute interval departure.





Figure 118. Graphic presenting the boat capability of surviving the supply mission, given 6.56 feet of width, with 30-minute interval departure.



Figure 119. Graphic presenting the boat capability of surviving the supply mission, given 6.56 feet of width, emphasizing the importance of travel time, with 30-minute interval departure.



Figure 120. Graphic presenting the relative travel risk throughout the complete route, given 6.56 feet of width, with 30minute interval departure.



Figure 121. Graphic presenting the boat capability of surviving the supply mission, given 6.56 feet of width, emphasizing the importance of travel time, with 15-minute interval departure.



In this study the magnitude of the influence of the variable "boat width" on stealthy boat ability became evident. Therefore, the more dimensional analysis, conducted against risk/survivability assessment can help military planners designing stealthier watercraft models that could be employed in dense tropical forest streams in order to avoid or reduce aerial detection by enemy searchers. Also, analyzing the Excel output screenshot, it is possible to verify that faster travel, starting at earliest travel time, rarely produces optimal stealthy routes, except for the extreme conditions of either excessively high trees or powerful boat engines.

Predictive Validation

This tool is a dynamic verification procedure used to compare specific outcomes in the real world to corresponding outomes in the model. It's considered "a primary method for providing evidence that a simulation is an accurate representation of an actual system" (Ledin, 2001:217). Given some data, the model is executed with the same inputs and its results are compared with the historical or experimental data.

In this experiment, the model was ran, under ordinary conditions (figure 91), in order to assesses its result. After that, parameters directly related to the provided outcome will be replaced in order to verify how the model reacts to the new condition.

Once the model ran, the best routes chosen, i.e. these that provide null risk, were the following (figure 92):

a) 1-5-10-18-23-32-33-37-38: starting between 8:00h and 8:45h;

b) 1-5-10-12-20-25-34-36-48-51-57-59-55-47-39-29-38: starting between 9:00h and 9:15h;
c) 1-5-10-12-20-25-34-36-48-48-51-49-43-38: starting between 9:30h and 10:30h;



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- d) 1-5-10-18-23-32-38: starting between 15:30h and 16:30h;
- e) 1-5-10-12-20-24-33-37-38: starting at 16:45h;
- f) 1-2-7-13-16-22-28-29-38: starting at 17:00h;
- g) 1-5-10-18-23-32-38: starting between 17:15h and 18:00h.

Analysing the results presented above, it's evident that curretly defined route A (starting from 1-5-10-...) provides the most stealthy routes, compared againt all possible solutions computed by Dijkstra's algorithm. If variables connected to these routes are radically altered (figure 94) the model behaves exactly as it was expected: another route, called B, arises from the new scenario (figure 95), in which the last option doesn't provide at all the best alternative in terms of a low exposure level to enemy observation (figure 92).



Figure 122. Input Spreadsheet's Excel screenshot, considering a normal operational scenario.





Figure 123. Theoretical network plot showing the two different scenarios.

	A1	• (0	<i>f</i> ≭ Fast	est Path														*
	Α	В	С	D	E	F	G	н	I	1	к		м	N	0	Р	0	
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability			_	Î
2	38	0.7729	1.0810	0.2271	0.2455			1		8:00	0.0000	6.4848	1.0000	1.0000				
3	32	0.0000	0.6815	1.0000	0.6815		9	Start		8:15	0.0000	6.4848	1.0000	1.0000				
4	23	0.0000	1.8147	1.0000	1.8147					8:30	0.0000	6.4848	1.0000	1.0000				
5	18	0.0000	1.1440	1.0000	1.1440					8:45	0.0000	6.4848	1.0000	1.0000				
6	10	0.0000	0.8400	1.0000	0.8400					9:00	0.0000	18.2180	1.0000	1.0000				
7	5	0.0000	0.7545	1.0000	0.7545					9:15	0.0000	18.2180	1.0000	1.0000				
8	1	0.0000	0.0000	1.0000	0.0000					9:30	0.0000	12.4384	1.0000	1.0000				
9										9:45	0.0000	12.4384	1.0000	1.0000				
10		0.7729	6.3156	0.2271	0.8677					10:00	0.0000	12.4384	1.0000	1.0000				
11										10:15	0.0000	12.6076	1.0000	1.0000				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					10:30	0.0000	12.6076	1.0000	1.0000				
13	38	0.0000	0.2756	1.0000	0.2756					10:45	0.7278	18.2180	0.2722	0.9609				
14	37	0.0000	0.4995	1.0000	0.4995					11:00	0.6178	12.6868	0.3822	0.9523				
15	33	0.0000	0.4752	1.0000	0.4752					11:15	0.7634	12,4693	0.3127	0.9312				
16	32	0.0000	0.6815	1.0000	0.6815					11:30	0.6539	12.4693	0.4105	0.9412				
17	23	0.0000	1.8147	1.0000	1.8147					11:45	1.0213	8.4875	0.0000	0.9031				
18	18	0.0000	1.1440	1.0000	1.1440					12:00	0.9626	12.3785	0.3163	0.9150				
19	10	0.0000	0.8400	1.0000	0.8400					12:15	2.2302	8.2491	0.0388	0.7703				
20	5	0.0000	0.7545	1,0000	0.7545					12:30	1.8767	6.3492	0.0799	0.6748				
21	1	0.0000	0 0000	1 0000	0.0000					12:45	1 1041	6.3492	0.2754	0.8073				
22										13:00	0.2937	6.3492	0.7313	0.9455				
23		0 0000	6 4848	1 0000	1 0000					13:15	0.5505	6.3492	0.5574	0.9091				
24										13:30	1.1259	6,7551	0.2743	0.8437				
25	Path 8:15	Risk	Time	Survivability	Weighted Survivability					13:45	1.6169	12.6173	0.1146	0.8611				
26	38	0.0000	0.2756	1.0000	0.2756					14:00	2.0493	7.2673	0.0625	0.7418				
27	37	0.0000	0.4995	1.0000	0.4995					14:15	1.1415	8.4241	0.0806	0.7878				
28	33	0.0000	0.4752	1.0000	0.4752					14:30	0.1645	8.2059	0.8355	0.9839				
29	32	0.0000	0.6815	1.0000	0.6815					14:45	0.2301	8.4875	0.7699	0.9782				
30	23	0.0000	1.8147	1.0000	1.8147					15:00	0.2991	8.4875	0.7009	0.9717				
31	18	0.0000	1.1440	1.0000	1.1440					15:15	0.3726	8.4875	0.6274	0.9647				
32	10	0.0000	0.8400	1.0000	0.8400					15:30	0.0000	6.3156	1.0000	1.0000				
33	5	0.0000	0.7545	1.0000	0.7545					15:45	0.0000	6.3156	1.0000	1.0000				
34	1	0.0000	0.0000	1.0000	0.0000					16:00	0.0000	6.3156	1.0000	1.0000				
35										16:15	0.0000	6.3156	1.0000	1.0000				
36		0.0000	6.4848	1.0000	1.0000					16:30	0.0000	6.3156	1.0000	1.0000				
37										16:45	0.0000	6.8150	1.0000	1.0000				
38	Path 8:30	Risk	Time	Survivability	Weighted Survivability					17:00	0.0000	8.2059	1.0000	1.0000				
39	38	0.0000	0.2756	1.0000	0.2756					17:15	0.0000	6.3156	1.0000	1.0000				
40	37	0.0000	0.4995	1.0000	0.4995					17:30	0.0000	6.3156	1.0000	1.0000				
41	33	0.0000	0.4752	1.0000	0.4752					17:45	0.0000	6.3156	1.0000	1.0000				
42	32	0.0000	0.6815	1.0000	0.6815					18:00	0.0000	6.3156	1.0000	1.0000				
43	23	0.0000	1.8147	1.0000	1.8147													
44	18	0.0000	1.1440	1.0000	1.1440													
45	10	0.0000	0.8400	1.0000	0.8400													
46	5	0.0000	0.7545	1.0000	0.7545													
47	1	0.0000	0.0000	1.0000	0.0000													
48																		
49		0.0000	6.4848	1.0000	1.0000													
EO																		
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Figure 124. Output Spreadsheet's Excel screenshot, considering a normal operational scenario.



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A	B	С	D	E	F	G	Н	I	J	K	L	M	N	0	Р	Q	R	S	Т	U	V	W	Ē
1	_																						Ē
2				time-zone	-3	aylight Saving	0	Sunrise	7.218	hours													=
3		Day	21	Hour	8			Solarnoon	13.272	hours													-
4		Month	3	Minute	C	Earliest Start	8	Sunset	19.326	hours													
5		Year	2010	Second	C	Latest Start	18																
6		Leap Year	0									Riverine	forest he	ight									
7		Boat with=	0.001242	miles	2	meters	6.56167979	feet				0.0062	miles		10	meters							
8		Boat speed=	3.106855	miles/hour	5	Km/h						32.808	feet										
9	Ratio	of the Earth=	3,963.17	miles								393.7	inch										
10																							
11			geo	graphic latitu	ıde	geog	graphic longit	ude				-										_	
12	Node		D	м	s	D	м	S			i/i	1	2	3	4	5	6	7	8	9	10	11	
13	1	Point 01	-1	-8	-33.39	-62	-18	-2.93			1	0.0000	0.0062	0.0062	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
14	2	Point 02	-1	-8	-56.77	-62	-20	-10.73			2	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
15	3	Point 03	-1	-9	-20.87	-62	-18	-14.87			3	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
16	4	Point 04	-1	-10	-10.27	-62	-16	-27.98			4	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
17	5	Point 05	-1	-9	-38.05	-62	-16	-19.46			5	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
18	6	Point 06	-1	-8	-30.17	-62	-15	-30.58			6	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
19	7	Point 07	-1	-11	-50.28	-62	-16	-18.18			7	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
20	8	Point 08	-1	-9	-50.01	-62	-14	-17.58			8	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
21	9	Point 09	-1	-8	-47.25	-62	-14	-2.39			9	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
22	10	Point 10	-1	-10	-57.86	-62	-14	-29.54			10	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
23	11	Point 11	-1	-12	-12.48	-62	-14	-38.15			11	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
24	12	Point 12	-1	-10	-17.27	-62	-12	-42.80			12	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
25	13	Point 13	-1	-12	-48.08	-62	-14	-53.47			13	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
26	14	Point 14	-1	-13	-35.56	-62	-15	-2.00			14	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
27	15	Point 15	-1	-14	-19.68	-62	-14	-45.10			15	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
28	16	Point 16	-1	-14	-19.83	-62	-12	-53.10			16	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
29	17	Point 17	-1	-13	-57.84	-62	-12	-19.15			17	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
30	18	Point 18	-1	-11	-47.40	-62	-11	-31.28			18	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
31	19	Point 19	-1	-15	-58.30	-62	-12	-58.26			19	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
32	20	Point 20	-1	-9	-41.88	-62	-10	-8.37			20	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
33	21	Point 21	-1	-18	-9.03	-62	-11	-52.29			21	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
34	22	Point 22	-1	-15	-29.66	-62	-10	-32.27			22	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	0.0062	
35	23	Point 23	-1	-14	-42.42	-62	-7	-35.71			23	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	
36	24	Point 24	-1	-11	-37.50	-62	-6	-56.56			24	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	0.0000	*
14 4 > 14	Input	: / Output	<u></u>						14														
Ready																	_		100%	. 🖂 –			Đ

Figure 125. Input Spreadsheet's Excel screenshot, considering a new scenario configuration.

	A1	- (>	<i>f</i> ∗ Fast	test Path														
	Α	В	С	D	E	F	G	Н	I	1	к		М	N	0	Р	Q	-
1	Fastest Path	Risk	Time	Survivability	Weighted Survivability					Start Time	Risk	Time	Survivability	Weighted Survivability				
2	38	1.0000	1.0810	0.0000	0.0000					8:00	1.0000	8.2059	0.0000	0.9021				
3	32	1.0000	0.6815	0.0000	0.0000		S	tart		8:15	1.9003	8.2059	0.0000	0.8032				_
4	23	1.0000	1.8147	0.0000	0.0000					8:30	1.6839	8.2059	0.0000	0.8270				
5	18	1.0000	1.1440	0.0000	0.0000					8:45	1.5374	8.2059	0.0000	0.8431				
6	10	1.0000	0.8400	0.0000	0.0000					9:00	1.4307	8.2059	0.0000	0.8548				_
7	5	1.0000	0.7545	0.0000	0.0000					9:15	1.3489	8.2059	0.0000	0.8638				
8	1	0.0000	0.0000	1.0000	0.0000					9:30	1.2837	8.2059	0.0000	0.8709				
9										9:45	1.2299	8.2059	0.0000	0.8768				
10		6.0000	6.3156	0.0000	0.0000					10:00	1.1845	8.2059	0.0000	0.8818				
11										10:15	1.1452	8.2059	0.0000	0.8862				
12	Path 8:00	Risk	Time	Survivability	Weighted Survivability					10:30	1.1106	8.2059	0.0000	0.8900				
13	38	0 0000	1 4196	1 0000	1 4196					10:45	1 0797	8 2059	0 0000	0.8934				
14	29	0.0000	0.9014	1 0000	0.9014					11:00	1 0515	8 2059	0.0000	0.8964				
15	28	0.0000	0.7454	1,0000	0.7454					11:15	1.0256	8 2059	0.0000	0.8993				
16	22	0.0000	0.9719	1,0000	0.9719					11:30	1.0015	8 4875	0.0000	0.9052				
17	16	0.0000	0.0710	1.0000	0.0719					11.30	1.0013	0.4075	0.0000	0.0032				
10	10	0.0000	0.9359	1.0000	0.9359					11.40	1.0213	0.4075	0.0000	0.9031				
10	13	0.0000	0.0341	1.0000	0.0341					12:00	1.9217	11.4500	0.0000	0.7654				
19		0.0000	1.7941	1.0000	1.7941					12:15	2.5263	11.4506	0.0000	0.7547				
20	2	1.0000	0.8033	0.0000	0.0000					12:30	3.1713	8.2473	0.0000	0.6151				
21	1	0.0000	0.0000	1.0000	0.0000					12:45	2.2616	8.2473	0.0000	0.7335				
22					_					13:00	1.4194	8.2059	0.0000	0.8490				_
23		1.0000	8.2059	0.0000	0.9021					13:15	1.2737	11.4506	0.0000	0.9030				_
24										13:30	1.1752	8.2473	0.2540	0.8423				
25	Path 8:15	Risk	Time	Survivability	Weighted Survivability					13:45	1.6169	12.6173	0.1146	0.8611				
26	38	0.0000	1.4196	1.0000	1.4196					14:00	2.2332	12.6173	0.0259	0.8065				
27	29	0.9003	0.9014	0.0997	0.0899					14:15	1.1415	8.4241	0.0806	0.7878				
28	28	0.0000	0.7454	1.0000	0.7454					14:30	0.1645	8.2059	0.8355	0.9839				
29	22	0.0000	0.9719	1.0000	0.9719					14:45	0.2301	8.2059	0.7699	0.9775				
30	16	0.0000	0.9359	1.0000	0.9359					15:00	0.2991	8.2059	0.7009	0.9707				
31	13	0.0000	0.6341	1.0000	0.6341					15:15	0.3726	8.4875	0.6274	0.9647				
32	7	0 0000	1 7941	1 0000	1 7941					15:30	0.4515	8 4875	0.5485	0.9573				
33	2	1.0000	0.8033	0.0000	0.0000					15:45	0.5373	8.4875	0.4627	0.9491				
34	1	0.0000	0.0000	1.0000	0.0000					16:00	0.6319	8.2059	0.3681	0.9381				
35										16:15	0.7377	8.2059	0.2623	0.9278				
36		1.9003	8.2059	0.0000	0.8032					16:30	0.8578	8.2059	0.1422	0.9160				
37										16:45	0.9968	8.2059	0.0032	0.9024				
38	Path 8:30	Risk	Time	Survivability	Weighted Survivability					17:00	0.0000	8.2059	1.0000	1.0000				
39	38	0.0000	1 4196	1 0000	1 4196					17:15	0 0000	8 2059	1 0000	1 0000				
40	29	0.6839	0.9014	0.3161	0.2850					17:30	0.0000	8 2059	1 0000	1 0000				
41	28	0.0000	0.7454	1,0000	0.7454					17:45	0.0000	8 2059	1,0000	1.0000				\rightarrow
42	20	0.0000	0.0710	1,0000	0.0710					18:00	0.0000	8 2059	1.0000	1.0000				
42	16	0.0000	0.0713	1.0000	0.0710					10.00	0.0000	0.2009	1.0000	1.0000				\rightarrow
10	10	0.0000	0.9359	1.0000	0.9359					-			-		•			\rightarrow
45	13	0.0000	0.0341	1.0000	0.0341													\rightarrow
45	1	0.0000	1./941	1.0000	1.7941													\rightarrow
40	2	1.0000	0.8033	0.0000	0.0000													\rightarrow
4/	1	0.0000	0.0000	1.0000	0.0000													\rightarrow
48 49		1.6839	8,2059	0.0000	0.8270													+
En																		
1.4	▶ N In	nput 📜 Outp	ut / 🞾 / 👘							_		_						▶ [
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Figure 126. Output Spreadsheet's Excel screenshot, considering a new scenario configuration.



Synthesis

The investigation performed on the computer program against the theoretical model proved conclusively its feasibility and performance in assessing move risk and survivability under stealthy movement in jungle environments.

The effects of path surroundings, such as riverine forest features, as well as inherent characteristics of boat, essentially its speed and width, influences stealth behavior movement. Both of them are travel start-time dependent. The solar noon move experiments greatly increase travel risk, since the sun is very far away from the earth. This is an essential element to be considered in the transverse planning process, as the main goal is to avoid enemy detection.

Another important consideration is referred to how many different risk assessment approaches are able to provide concise but significant insights to military planners about the safety routes and time-windows framework. At this time the military objective is the primary concern when choosing the risk evaluation method. Further, using properly the chosen tool is important. For example, selecting distinct time-range to start-time provides the user flexibility in identifying more convenient period to cross the network.

To sum up, the model reasonably achieved the purposed objective, providing a method to accurately calculate both routes and period of times that minimize detection probability taken into account the assumptions previously made.



V. Discussion

Introduction

This research provided a computational tool to calculate optimal routes and time window framework to supply a deployed jungle combat unit under restriction of an omnidirectional sensing searcher. This final chapter serves to sum up the entirety of this study as well as answer the research questions.

Insights

This research revealed valuable insights for future studies concerning combat logistics research topics, especially those concerned with travel risk assessment under enemy detection threat. The main insights are found in the following paragraphs.

First, it was evident the benefits of the concealment schemes employment for avoiding detection and movement tracking, in terms of position and speed taking. This technique, whose efficiency was historically proven, is an inherently military activity in which the major goal is to annul or reduce materiel and personnel loss due to enemy target acquisition. However, it also has been efficiently employed on civilian sectors, which have pursued performance improvements in artificial intelligence devices. Particularly in jungle warfare, because of the peculiar environmental conditions, hiding movements are relatively simple since movement is able to take advantage of shadows provided by botanical features. However, since this method conjugates both internal and external movement attributes such as boat dimension and forest features, respectively, optimal solutions arise from a balance between these two perspectives, which is quite difficult to achieve.



Second, changes in risk quantifier parameters don't affect proportionally and equally the boat vulnerability through the route. Increasing in boat speed, keeping its feasibility, for instance, demonstrates low impact in reducing boat vulnerability, since the distances between nodes are big and use of a powerful engine is impracticable because of disturbing stealthy behavior. On the other hand, a small variation on boat width produces large consequences for risk travel, being an important factor to be considered during the stealthy supply watercraft design process. Also, though riverine vegetation has a weighty influence on offering distinct shadow areas, there is no control over their facet, suggesting it has to be seen as a guideline to develop route strategies, travel machines models or depot location arrangements.

Third, the possibility of providing different analytic approaches to the same operational scenario contributes to a military planner, ability to attain simultaneously tactical and logistics objectives, since the outcomes are compatibly displayed with their goals. If a camp commander emphasizes the value of a zero-detection enemy travel, in transporting ammunitions, drugs or wounded soldiers, for example, the relative risk and survivability analysis are the best tools to be employed. However, if he has more freedom of action, both in space and time dimensions, to conduct his operations, as well as he pursues a better tactic-logistic integration, the weighted-survivability analysis is the outcome that can better help him during the trade-off process between available choices: faster delivery but more exposure of supplies, boats and its operator, or sacrificing the troops readiness against a guaranteed resupply.



Assumptions and Limitations

Some fundamental assumptions and limitations were presented in this study since its objective was to give quantitative visibility to solve a realistic, specific and welldefined military problem: supply combat units in jungle environment conditions.

The first logical constraint is related to set up a combat situation framework and its level of detail. These most typically occur when there is not sufficient information about the battle dynamics to simulate, or when a model is to be used to calculate a measure of effectiveness of analysis which may not be directly related to specific combat processes. As a result, in this research, the major path watercourse characteristics as well as height of riverine vegetation was considered constant, both in time and space dimensions, and whose values are simply estimates of the existent real-world entities. Also, since there is no information about the enemy behavior, its tactics, operational objectives, and available means to achieve them as well as their real capabilities, the worst scenario was modeled, in which enemy forces have total visibility of battlefield.

Although the model accurately calculates both safety routes and better start-time to perform a stealthy navigation to the deployed fight unit locations, these outcomes referenced the existence of solar radiation. Since the algorithm used in this research was a sun position calculator, the use of different environment light sources, such as luminosity of the moon, won't provide the same performance, for logical reasons. Therefore, this methodology is valid for travel performed during daylight.

As already mentioned, the dynamics of the watercourse network wasn't modeled. In the real world, the amount of variables that affect the aerial exposure level on the jungle environment is beyond the tree height and move features. The environmental



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effect of fog at sunrise and sunset due to high humidity tropical rain forests, as well as the excessive condensation on dry seasons, was omitted, though both of them are low-visibility makers. Additionally, the river attributes (flow speed and depth) were also completely neglected in addition to the main riverine forest aspect concerning its fallen posture over streams, which reduce boat vulnerability due to large shadow areas originated near to its borders.

Another relevant aspect not modeled in this research is the return trip of the boat to the depot. The model ignores this action as well as its implications for future missions. Also, since the searcher has an omnidirectional sensing of observation, move evasive actions or deliberate route changes against the previous planned ones, after aerial enemy detection, were completely omitted.

Future Research

While this research serves to address some important questions related to stealthy supply navigation under jungle warfare constraints, it by no means answers all of them. Thus, suggestions for future analysis are the following:

- a) Keeping both a single-source and destination (combat unit), assess the performance of the Bellman-Ford algorithm in dealing with stealthy navigation problem;
- b) Increase the number of units deployed on battlefield and, as a result, evaluate the optimal start-time, boat dimensions;
- c) Also increase the number of different moves capable to support several locations, leaving the depot either simultaneously or at distinct times;



- d) Perform assessment under conditions of changing in time dependent environment features such as flow speed, on both direction and its intensity, and depth river, including seasonal alterations, which can affect boat transverse capability;
- e) Given a network, as well as the operations theater boundaries, evaluate the optimal fixed depot location able to minimize the total travel risk between an origin and the deployed fight forces;
- f) Include the moon luminosity influence on exposure level calculations during network night crossing;
- g) Conduct a random enemy aerial search strategy on the vulnerability evaluation, since the present study focused on omnidirectional sensing observer, which is a pessimistic as well as unrealistic (theoretical) construct;
- h) Develop other combat logistics effectiveness measures for assessing travel network vulnerability that include fuel consumption rate, defense posture, water searcher in addition to aerial ones.



		Geog	raphic Lat	titude	Geogr	raphic Long	gitude
	Nodes	Degree	Minute	Second	Degree	Minute	Second
1	Node 01	-1	-8	-33.39	-62	-18	-2.93
2	Node 02	-1	-8	-56.77	-62	-20	-10.73
3	Node 03	-1	-9	-20.87	-62	-18	-14.87
4	Node 04	-1	-10	-10.27	-62	-16	-27.98
5	Node 05	-1	-9	-38.05	-62	-16	-19.46
6	Node 06	-1	-8	-30.17	-62	-15	-30.58
7	Node 07	-1	-11	-50.28	-62	-16	-18.18
8	Node 08	-1	-9	-50.01	-62	-14	-17.58
9	Node 09	-1	-8	-47.25	-62	-14	-2.39
10	Node 10	-1	-10	-57.86	-62	-14	-29.54
11	Node 11	-1	-12	-12.48	-62	-14	-38.15
12	Node 12	-1	-10	-17.27	-62	-12	-42.80
13	Node 13	-1	-12	-48.08	-62	-14	-53.47
14	Node 14	-1	-13	-35.56	-62	-15	-2.00
15	Node 15	-1	-14	-19.68	-62	-14	-45.10
16	Node 16	-1	-14	-19.83	-62	-12	-53.10
17	Node 17	-1	-13	-57.84	-62	-12	-19.15
18	Node 18	-1	-11	-47.40	-62	-11	-31.28
19	Node 19	-1	-15	-58.30	-62	-12	-58.26
20	Node 20	-1	-9	-41.88	-62	-10	-8.37
21	Node 21	-1	-18	-9.03	-62	-11	-52.29
22	Node 22	-1	-15	-29.66	-62	-10	-32.27
23	Node 23	-1	-14	-42.42	-62	-7	-35.71
24	Node 24	-1	-11	-37.50	-62	-6	-56.56
25	Node 25	-1	-10	-56.82	-62	-6	-25.95
26	Node 26	-1	-18	-15.82	-62	-10	-14.37
27	Node 27	-1	-17	-14.76	-62	-4	-55.59
28	Node 28	-1	-16	-46.10	-62	-8	-59.06
29	Node 29	-1	-16	-54.72	-62	-6	-33.52
30	Node 30	-1	-19	-29.02	-62	-7	-22.95
31	Node 31	-1	-18	-31.40	-62	-6	-45.54
32	Node 32	-1	-15	-24.97	-62	-5	-54.04
33	Node 33	-1	-14	-41.00	-62	-4	-51.02
34	Node 34	-1	-12	-0.55	-62	-5	-18.47
35	Node 35	-1	-12	-11.75	-62	-4	-32.33
36	Node 36	-1	-14	-19.11	-62	-2	-42.22
37	Node 37	-1	-15	-25.17	-62	-3	-43.39

Appendix A: Geographic Coordinates of the Theoretical Network Locations



38	Node 38	-1	-16	28.01	-62	-2	-59.34
39	Node 39	-1	-18	-43.43	-62	-4	-56.95
40	Node 40	-1	-19	-55 78	-62	-4	-58.65
41	Node 41	-1	-20	-35.41	-62	-5	-32.12
42	Node 42	-1	-20	-47 91	-62	-5	-56 56
43	Node 43	-1	-17	-7.34	-62	-1	-15.74
44	Node 44	-1	-18	-14.14	-62	-1	-47.97
45	Node 45	-1	-22	-21.48	-62	-2	-43.31
46	Node 46	-1	-21	-31.52	-62	-1	-0.17
47	Node 47	-1	-20	-59.15	-62	0	-42.50
48	Node 48	-1	-15	-56.90	-61	-58	-28.26
49	Node 49	-1	-17	-53.75	-61	-59	-36.82
50	Node 50	-1	-18	-31.37	-62	0	-7.76
51	Node 51	-1	-18	-10.76	-61	-55	-56.94
52	Node 52	-1	-20	-59.00	-61	-57	-13.60
53	Node 53	-1	-22	-50.83	-61	-58	-56.76
54	Node 54	-1	-23	-34.97	-61	-59	-35.09
55	Node 55	-1	-22	-15.64	-61	-56	-23.47
56	Node 56	-1	-21	-19.71	-61	-55	-39.29
57	Node 57	-1	-20	-11.71	-61	-54	-39.91
58	Node 58	-1	-23	-55.82	-61	-55	-33.35
59	Node 59	-1	-22	-48.18	-61	-53	-44.36
60	Node 60	-1	-23	-44.12	-61	-53	-56.14
61	Node 61	-1	-24	-31.23	-61	-54	-4.97
62	Node 62	-1	-23	-23.71	-61	-50	-24.02
63	Node 63	-1	-24	-7.87	-61	-50	-21.08
64	Node 64	-1	-25	-0.86	-61	-50	-29.91



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Appendix B: Model Code

Option Explicit

Function radToDeg(angleRad) 'Convert Angles in Radians to ones in Degrees'

radToDeg = (180# * angleRad / Application.WorksheetFunction.pi())

End Function

Function degToRad(angleDeg) 'Convert Angles in Degrees to ones in Radians'

degToRad = (Application.WorksheetFunction.pi() * angleDeg / 180#)

End Function

Function calcJD(year, month, day) 'Calculate Julian Day from Calendary Day'

1 1

Dim A As Double	Declarate Auxiliar Variable "A" to Calculate Julian Date
Dim B As Double	'Declarate Auxiliar Variable "B" to Calculate Julian Date'
Dim JD As Double	'Declarate the Julian Day'
'Month: January $= 1$; I	Day: from 1 to 31'
If (month ≤ 2) Then	
year = year - 1	
month = month + 1	2
End If	
A = Application.Wor	ksheetFunction.Floor(year / 100, 1)
B = 2 - A + Applicati	on.WorksheetFunction.Floor(A / 4, 1)
JD = Application.Wo	rksheetFunction.Floor($365.25 * (vear + 4716)$, 1) +
Application Worksheet	Eunction Floor(30 6001 * (month + 1) 1) + day + B - 1524 5
calcID = ID	(1000001 (10
'Correct Years and Mon	the values to the Current Calendary pattern'
If month $= 13$ Then	the values to the Current Calendary pattern

.

If month = 13 Then month = 1 year = year + 1 End If If month = 14 Then month = 2 year = year + 1 End If

End Function



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Function calcTimeJulianCent(JD) 'Calculate the Number of Julian centuries since J2000.0'

Dim t As Double 'Declarate the number of Julian centuries since J2000.0'

t = (JD - 2451545#) / 36525# calcTimeJulianCent = t

End Function

Function calcJDFromJulianCent(t) 'Convert J2000.0 to Julian Date'

Dim JD As Double 'Declarate the Julian Day'

JD = t * 36525# + 2451545#calcJDFromJulianCent = JD

End Function

Function calcGeomMeanLongSun(t) 'Calculate the Geometric Mean Longitude of the Sun in Degrees'

Dim 10 As Double 'Declarate the Geometric Mean Longitude of the Sun'

```
10 = 280.46646 + t * (36000.76983 + 0.0003032 * t)
Do
If (10 <= 360) And (10 >= 0) Then Exit Do
If 10 > 360 Then 10 = 10 - 360
If 10 < 0 Then 10 = 10 + 360
Loop
calcGeomMeanLongSun = 10
```

End Function

Function calcGeomMeanAnomalySun(t) 'Calculate the Geometric Mean Anomaly of the Sun in Degrees'

Dim m As Double 'Declarate Geometric Mean Anomaly of the Sun'

m = 357.52911 + t * (35999.05029 - 0.0001537 * t)calcGeomMeanAnomalySun = m

End Function

Function calcEccentricityEarthOrbit(t)
'Calculate the Eccentricity of the Earth's orbit'

Dim e As Double 'Declarate the Eccentricity of the Earth's Orbit'



e = 0.016708634 - t * (0.000042037 + 0.0000001267 * t) calcEccentricityEarthOrbit = e

End Function

```
Function calcSunEqOfCenter(t)
```

'Calculate the Equation of Center of the Sun in Degrees'

Dim m As Double	'Declarate Geometric Mean Anomaly of the Sun in Degrees'
Dim mrad As Double	'Declarate Geometric Mean Anomaly of the Sun in Radians'
Dim sinm As Double	'Declarate the Sine of the "m" Angle'
Dim sin2m As Double	'Declarate the Sin of the "2m" Angle'
Dim sin3m As Double	'Declarate the Sin of the "3m" Angle'
Dim c As Double	'Declarate the Equation of Center of the Sun in Degrees'

m = calcGeomMeanAnomalySun(t) mrad = degToRad(m) sinm = Sin(mrad) sin2m = Sin(mrad + mrad)sin3m = Sin(mrad + mrad + mrad)

```
c = sinm * (1.914602 - t * (0.004817 + 0.000014 * t)) + sin2m * (0.019993 - 0.000101 * t) + sin3m * 0.000289
calcSunEqOfCenter = c
```

End Function

Function calcSunTrueLong(t) 'Calculate the True Longitude of the Sun in Degrees'

Dim 10 As Double'Declarate the Geometric Mean Longitude of the Sun'Dim c As Double'Declarate the Equation of Center of the Sun in Degrees'Dim O As Double'Declarate the True Longitude of the Sun in Degrees'

10 = calcGeomMeanLongSun(t) c = calcSunEqOfCenter(t)

O = 10 + ccalcSunTrueLong = O

End Function

Function calcSunTrueAnomaly(t) 'Calculate the True Anonamaly of the Sun in Degrees'

Dim m As Double'Declarate Geometric Mean Anomaly of the Sun in Degrees'Dim c As Double'Declarate the Equation of Center of the Sun in Degrees'Dim v As Double'Declarate the True Anonamaly of the Sun in Degrees'



```
m = calcGeomMeanAnomalySun(t)
c = calcSunEqOfCenter(t)
```

v = m + ccalcSunTrueAnomaly = v

End Function

Function calcSunRadVector(t) 'Calculate the Distance to the Sun in Astronomical Units (UA)'

Dim v As Double'Declarate the True Anonamaly of the Sun in Degrees'Dim e As Double'Declarate the Eccentricity of the Earth's orbit'Dim R As Double'Declarate the Distance to the Sun in Astronomical Units (UA)'

v = calcSunTrueAnomaly(t)
e = calcEccentricityEarthOrbit(t)

R = (1.000001018 * (1 - e * e)) / (1 + e * Cos(degToRad(v)))calcSunRadVector = R

End Function

Function calcSunApparentLong(t) 'Calculate the Apparent Longitude of the Sun in Degrees'

Dim O As Double	'Declarate the True Longitude of the Sun in Degrees'
Dim omega As Double	'Declarate the Geocentric Longitude of the Sun in Degree'
Dim lambda As Double	'Declarate the Apparent Longitude of the Sun in Degrees'

O = calcSunTrueLong(t)

omega = 125.04 - 1934.136 * t lambda = O - 0.00569 - 0.00478 * Sin(degToRad(omega)) calcSunApparentLong = lambda

End Function

Function calcMeanObliquityOfEcliptic(t) 'Calculate the Mean Obliquity of the Ecliptic'

Dim seconds As Double	'Declarate seconds'
Dim e0 As Double	'Declarate the Mean Obliquity of the Ecliptic'
seconds = $21.448 - t * (46)$	6.815 + t * (0.00059 - t * (0.001813)))
e0 = $23\# + (26\# + (second))$	ds / 60#)) / 60#
calcMeanObliquityOfEcli	ptic = e0

End Function



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Function calcObliquityCorrection(t) 'Calculate the Corrected Obliquity of the Ecliptic in Degrees'

Dim e0 As Double	'Declarate the Mean Obliquity of the Ecliptic'
Dim omega As Double	'Declarate the Geocentric Longitude of the Sun in Degree'
Dim e As Double	'Declarate the Eccentricity of the Earth's orbit'

e0 = calcMeanObliquityOfEcliptic(t)

$$\label{eq:comega} \begin{split} & omega = 125.04 \mbox{ - } 1934.136 \mbox{ * } t \\ & e = e0 \mbox{ + } 0.00256 \mbox{ * } Cos(degToRad(omega)) \\ & calcObliquityCorrection = e \end{split}$$

End Function

Function calcSunRtAscension(t) 'Calculate the Right Ascension of the Sun in Degrees'

Dim e As Double	'Declarate the Eccentricity of the Earth's orbit'
Dim lambda As Double	'Declarate the Apparent Longitude of the Sun in Degrees'
Dim tananum As Double	'Declarate the Numerator of the Auxiliar Variable "a"
Dim tanadenom As Double	'Declarate the Denominator of the Auxiliar Variable "a"
Dim alpha As Double	'Declarate the Right Ascension of the Sun in Degrees'

e = calcObliquityCorrection(t)
lambda = calcSunApparentLong(t)

tananum = (Cos(degToRad(e)) * Sin(degToRad(lambda))) tanadenom = (Cos(degToRad(lambda)))

```
'Original NOAA code using javascript Math.Atan2(y,x) convention:'
'a) var alpha = radToDeg(Math.atan2(tananum, tanadenom));'
'b) alpha = radToDeg(Application.WorksheetFunction.Atan2(tananum, tanadenom)).'
```

'Translated using Excel VBA Application.WorksheetFunction.Atan2(x,y) convention: alpha = radToDeg(Application.WorksheetFunction.Atan2(tanadenom, tananum))

calcSunRtAscension = alpha

End Function

Function calcSunDeclination(t) 'Calculate the Declination of the Sun in Degrees'

Dim e As Double	'Declarate the Eccentricity of the Earth's orbit'
Dim lambda As Double	'Declarate the Apparent Longitude of the Sun in Degrees'
Dim sint As Double	'Declarate the Auxiliar Variable which represents the produt of Earth's
	orbit Eccentricity and the Sun Longitude'
Dim theta As Double	'Declarate the Declination of the Sun in Degrees'



e = calcObliquityCorrection(t) lambda = calcSunApparentLong(t)

```
sint = Sin(degToRad(e)) * Sin(degToRad(lambda))
theta = radToDeg(Application.WorksheetFunction.Asin(sint))
calcSunDeclination = theta
```

End Function

Function calcEquationOfTime(t) 'Calculate the Equation of Time in Degrees'

Dim epsilon As Double	Declarate the Corrected Obliquity of the Ecliptic in Degrees
Dim 10 As Double	'Declarate the Geometric Mean Longitude of the Sun'
Dim e As Double	'Declarate the Eccentricity of the Earth's Orbit'
Dim m As Double	'Declarate the Geometric Mean Anomaly of the Sun in Degrees'
Dim y As Double	'Declarate the Auxiliar Variable whic represents the Tangent of Epsilon Value'
Dim sin2l0 As Double	'Declarate the Sine Squared of the Geometric Mean Longitude of the Sun'
Dim sinm As Double	'Declarate the Sine of the Geometric Mean Anomaly of the Sun'
Dim cos210 As Double	'Declarate the Cosine Squared of the Geometric Mean Longitude of the Sun'
Dim sin410 As Double	'Declarate the Cosine Fouth of the Geometric Mean Longitude of the Sun'
Dim sin2m As Double	'Declarate the Sin Squared of the Geometric Mean Anomaly of the Sun'
Dim Etime As Double	'Declarate the Equation of Time in Degrees'

epsilon = calcObliquityCorrection(t)
l0 = calcGeomMeanLongSun(t)
e = calcEccentricityEarthOrbit(t)
m = calcGeomMeanAnomalySun(t)

```
y = Tan(degToRad(epsilon) / 2#)
y = y \land 2
```

sin2l0 = Sin(2# * degToRad(l0)) sinm = Sin(degToRad(m)) cos2l0 = Cos(2# * degToRad(l0)) sin4l0 = Sin(4# * degToRad(l0))sin2m = Sin(2# * degToRad(m))

Etime = y * sin2l0 - 2# * e * sinm + 4# * e * y * sinm * cos2l0 - 0.5 * y * y * sin4l0 - 1.25 * e * e * sin2m

calcEquationOfTime = radToDeg(Etime) * 4#

End Function



Function calcHourAngleDawn(lat, solarDec, solardepression) 'Calculate the Local Hour Angle of the Sun at Dawn in Radians'

Dim latRad As Double	'Declarate the Local Latitude in Radians'
Dim sdRad As Double	'Declarate the Solar Declination Angle in Degrees'
Dim HAarg As Double	'Declarate the Auxiliar Variable to Calculate Local Hour Angle of t
Dim HA As Double	'Declarate the Local Hour Angle of the Sun at Dawn'
latRad = degToRad(lat) sdRad = degToRad(sola	arDec)
HAarg = (Cos(degToRa Tan(sdRad))	ad(90 + solardepression)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) *
HA = (Application.Wor (Cos(latRad) * Cos(sdRad	<pre>cksheetFunction.Acos(Cos(degToRad(90 + solardepression)) / l)) - Tan(latRad) * Tan(sdRad)))</pre>
calcHourAngleDawn =	HA
End Function	
Function calcHourAngleS 'Calculate the Local Hour	unrise(lat, solarDec) Angle of the Sun at Sunrise in Radians'
Dim latRad As Double	Declarate the Local Latitude in Radians
Dim sdRad As Double	'Declarate the Solar Declination Angle in Radians'
Dim HAarg As Double	'Declarate the Auxiliar Variable to Calculate Local Hour Angle of the
Dim HA As Double	Sun at Sunrise' 'Declarate the Local Hour Angle of the Sun at Sunrise in Radians'
latRad = degToRad(lat) sdRad = degToRad(sola	arDec)
HAarg = (Cos(degToRa	ad(90.833)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) * Tan(sdRad))
HA = (Application.Wor Cos(sdRad)) - Tan(latRad	<pre>cksheetFunction.Acos(Cos(degToRad(90.833)) / (Cos(latRad) *) * Tan(sdRad)))</pre>
calcHourAngleSunrise	= HA
End Function	
Function calcHourAngleS 'Calculate the Local Hour	unset(lat, solarDec) Angle of the Sun at Sunset in Radians'
Dim latRad As Double Dim sdRad As Double	'Declarate the Local Latitude in Radians 'Declarate the Solar Declination Angle in Radians'





	the Sun at Sunset'
Dim HA As Double	'Declarate the Local Hour Angle of the Sun at Sunset in Radians'

latRad = degToRad(lat) sdRad = degToRad(solarDec)

HAarg = (Cos(degToRad(90.833)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) * Tan(sdRad))

HA = (Application.WorksheetFunction.Acos(Cos(degToRad(90.833)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) * Tan(sdRad)))

calcHourAngleSunset = -HA

End Function

Function calcHourAngleDusk(lat, solarDec, solardepression) 'Calculate the Local Hour Angle of the Sun at Dusk'

Dim latRad As Double	'Declarate the Local Latitude in Radians
Dim sdRad As Double	'Declarate the Solar Declination Angle in Radians'
Dim HAarg As Double	'Declarate the Auxiliar Variable to Calculate Local Hour Angle of the
	Sun at Dusk'
Dim HA As Double	'Declarate the Local Hour Angle of the Sun at Dusk in Radians

latRad = degToRad(lat) sdRad = degToRad(solarDec)

HAarg = (Cos(degToRad(90 + solardepression)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) * Tan(sdRad))

HA = (Application.WorksheetFunction.Acos(Cos(degToRad(90 + solardepression)) / (Cos(latRad) * Cos(sdRad)) - Tan(latRad) * Tan(sdRad)))

calcHourAngleDusk = -HA

End Function

Function calcDawnUTC(JD, latitude, longitude, solardepression) 'Calculate the Universal Coordinated Time of Dawn for a given Day and Location'

Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim eqtime As Double	'Declarate the Equation of Time in Degrees'
Dim solarDec As Double	'Declarate the Solar Declination in Degrees'
Dim hourangle As Double	'Declarate the Local Hour Angle at Sunrise, given a Latitude and
	Solar Declination'
Dim delta As Double	'Declarate the difference between Local Longitude and Local
	Hour Angle at Sunrise, in Radians'
Dim timeDiff As Double	'Declarate the 4 times Delta Value'
Dim timeUTC As Double	'Declarate the Universal Coordinated Time of Dawn in Minutes'



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Dim newt As Double

'Declarate the new "t"

```
t = calcTimeJulianCent(JD)
```

'First pass to approximate Sunrise' eqtime = calcEquationOfTime(t) solarDec = calcSunDeclination(t) hourangle = calcHourAngleSunrise(latitude, solarDec)

delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

'Second pass includes fractional Julian Day in Gamma calculation' newt = calcTimeJulianCent(calcJDFromJulianCent(t) + timeUTC / 1440#) eqtime = calcEquationOfTime(newt) solarDec = calcSunDeclination(newt) hourangle = calcHourAngleDawn(latitude, solarDec, solardepression) delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

calcDawnUTC = timeUTC

End Function

Function calcSunriseUTC(JD, latitude, longitude) 'Calculate the Universal Coordinated Time (UTC) of Sunrise for the given Day and at the given Location on Earth'

Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim eqtime As Double	'Declarate the Equation of Time in Minutes'
Dim solarDec As Double	'Declarate the Solar Declination in Degrees'
Dim hourangle As Double	'Declarate the Local Hour Angle at Sunrise, given a Latitude and
	Solar Declination'
Dim delta As Double	'Declarate the difference between Local Longitude and Local
	Hour Angle at Sunrise, in Radians'
Dim timeDiff As Double	'Declarate 4 times Delta Value'
Dim timeUTC As Double	'Declarate the Universal Coordinated Time of Sunrise in
	Minutes'
Dim newt As Double	'Declarate the new "t"

t = calcTimeJulianCent(JD)

'First pass to approximate Sunrise'

eqtime = calcEquationOfTime(t)
solarDec = calcSunDeclination(t)
hourangle = calcHourAngleSunrise(latitude, solarDec)



delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

'Second pass includes fractional Julian Day in Gamma calculation' newt = calcTimeJulianCent(calcJDFromJulianCent(t) + timeUTC / 1440#) eqtime = calcEquationOfTime(newt) solarDec = calcSunDeclination(newt) hourangle = calcHourAngleSunrise(latitude, solarDec) delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

calcSunriseUTC = timeUTC

End Function

Function calcSolNoonUTC(t, longitude) 'Calculate the Universal Coordinated Time of Solar Noon Declination for the given Day and at the given Location on Earth'

Dim newt As Double	'Declarate the new "t"
Dim eqtime As Double	'Declarate the Equation of Time in Minutes'
Dim solarNoonDec As Double	'Declarate the Solar Noon Declination'
Dim solNoonUTC As Double	'Declarate the Solar Noon Declination at Universal
	Coordinated Time'

newt = calcTimeJulianCent(calcJDFromJulianCent(t) + 0.5 + longitude / 360#)

eqtime = calcEquationOfTime(newt) solarNoonDec = calcSunDeclination(newt) solNoonUTC = 720 + (longitude * 4) - eqtime

calcSolNoonUTC = solNoonUTC

End Function

Function calcSunsetUTC(JD, latitude, longitude) 'Calculate the Universal Coordinated Time of Sunset for the given Day and at the given Location on Earth'

Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim eqtime As Double	'Declarate the Equation of Time in Minutes'
Dim solarDec As Double	'Declarate the Solar Declination Angle'
Dim hourangle As Double	'Declarate the Local Hour Angle in Degrees at Sunset'
Dim delta As Double	'Declarate the Difference between Local Longitude and Local
	Hour Angle in Radians'
Dim timeDiff As Double	'Declarate 4 times Delta Value'
Dim timeUTC As Double	'Declarate the Universal Coordinated Time of Sunset in Minutes'



Dim newt As Double 'Declarate the new "t"'

t = calcTimeJulianCent(JD)

'Calculates Sunrise and approximate Length of Day' eqtime = calcEquationOfTime(t) solarDec = calcSunDeclination(t) hourangle = calcHourAngleSunset(latitude, solarDec)

delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

'First pass used to include fractional day in Gamma Calculation' newt = calcTimeJulianCent(calcJDFromJulianCent(t) + timeUTC / 1440#) eqtime = calcEquationOfTime(newt) solarDec = calcSunDeclination(newt) hourangle = calcHourAngleSunset(latitude, solarDec)

delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

calcSunsetUTC = timeUTC

End Function

Function calcDuskUTC(JD, latitude, longitude, solardepression) 'Calculate the Universal Coordinated Time of Dusk for the given Day at the given Location on Earth'

Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim eqtime As Double	'Declarate the Equation of Time in Minutes'
Dim solarDec As Double	'Declarate the Solar Declination at Sunset in Degrees'
Dim hourangle As Double	'Declarate the Local Hour Angle of Sunset in Degrees'
Dim delta As Double	'Declarate the Difference between the Local Longitude and Local
	Hour Angle in Radians'
Dim timeDiff As Double	'Declarate 4 times Delta Value'
Dim timeUTC As Double	'Declarate the Universal Coordinated Time of Dusk in Minutes'
Dim newt As Double	'Declarate the new "t"

t = calcTimeJulianCent(JD)

'First calculates Sunrise and approximate Length of Day' eqtime = calcEquationOfTime(t) solarDec = calcSunDeclination(t) hourangle = calcHourAngleSunset(latitude, solarDec)

delta = longitude - radToDeg(hourangle)



timeDiff = 4 * deltatimeUTC = 720 + timeDiff - eqtime

'First pass used to include fractional day in Gamma calculation' newt = calcTimeJulianCent(calcJDFromJulianCent(t) + timeUTC / 1440#) eqtime = calcEquationOfTime(newt) solarDec = calcSunDeclination(newt) hourangle = calcHourAngleDusk(latitude, solarDec, solardepression)

delta = longitude - radToDeg(hourangle) timeDiff = 4 * delta timeUTC = 720 + timeDiff - eqtime

calcDuskUTC = timeUTC

End Function

Function dawn(lat, lon, year, month, day, timezone, dlstime, solardepression) 'Calculate the Time of Dawn, in days, for a given Date and Location'

Dim longitude As Double	'Declarate the Local Longitude in Degrees'
Dim latitude As Double	'Declarate the Local Latitude in Degrees'
Dim JD As Double	'Declarate the Julian Day'
Dim riseTimeGMT As Double	'Declarate the Sunrise for this date'
Dim riseTimeLST As Double	'Declarate the Sunrise for this date adjusting for the Time
	Zone and Daylight Savings, in Minutes'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

JD = calcJD(year, month, day)

riseTimeGMT = calcDawnUTC(JD, latitude, longitude, solardepression)

'Adjusting for Time Zone and Daylight Savings Time in Minutes riseTimeLST = riseTimeGMT + (60 * timezone) + (dlstime * 60)

'Convert the Dawn from Minutes to Days' dawn = riseTimeLST / 1440

End Function

Function sunrise(lat, lon, year, month, day, timezone, dlstime) 'Calculate the Sunrise, in days, for a given Date and Location'

Dim longitude As Double

'Declarate the Local Longitude in Degrees'



Dim latitude As Double Dim JD As Double Dim riseTimeGMT As Double Dim riseTimeLST As Double 'Declarate the Local Latitude in Degrees' 'Declarate the Julian Day' 'Declarate the Sunrise time for this date' 'Declarate the Sunrise on this date adjusting for the Time Zone and Daylight Savings, in Minutes'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

JD = calcJD(year, month, day)

riseTimeGMT = calcSunriseUTC(JD, latitude, longitude)

'Adjusting for Time Zone and Daylight Savings Time in Minutes riseTimeLST = riseTimeGMT + (60 * timezone) + (dlstime * 60)

'Convert the Sunrise from Minutes to Days' sunrise = riseTimeLST / 1440

End Function

Function solarnoon(lat, lon, year, month, day, timezone, dlstime) 'Calculate the Universal Coordinated Time of Solar Noon, in days, for the given Day at the given Location on Earth'

Dim longitude As Double	'Declarate the Local Longitude in Degrees'
Dim latitude As Double	'Declarate the Local Latitude in Degrees'
Dim JD As Double	'Declarate the Julian Day'
Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim newt As Double	'Declarate the new "t"
Dim eqtime As Double	'Declarate the Equation of Time'
Dim solarNoonDec As Double	'Declarate the Solar Noon Declination Angle'
Dim solNoonUTC As Double	'Declarate the Solar Noon on Universal Coordinated Time'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

JD = calcJD(year, month, day) t = calcTimeJulianCent(JD)

newt = calcTimeJulianCent(calcJDFromJulianCent(t) + 0.5 + longitude / 360#)

eqtime = calcEquationOfTime(newt)



solarNoonDec = calcSunDeclination(newt)
solNoonUTC = 720 + (longitude * 4) - eqtime

'Adjusting for Time Zone and Daylight Savings Time in Minutes solarnoon = solNoonUTC + (60 * timezone) + (dlstime * 60)

'Convert the Sunrise from Minutes to Days' solarnoon = solarnoon / 1440

End Function

Function sunset(lat, lon, year, month, day, timezone, dlstime) 'Calculate the time of Sunset, in days, for the given Date and Location.

Dim longitude As Double	'Declarate the Local Longitude in Degrees'
Dim latitude As Double	'Declarate the Local Latitude in Degrees'
Dim JD As Double	'Declarate the Julian Day'
Dim setTimeGMT As Double	'Declarate the Sunset time of this Date'
Dim setTimeLST As Double	'Declarate the the Sunset time for the given Date and
	Location.

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

JD = calcJD(year, month, day)

setTimeGMT = calcSunsetUTC(JD, latitude, longitude)

'Adjusting for Time Zone and Daylight Savings Time in Minutes setTimeLST = setTimeGMT + (60 * timezone) + (dlstime * 60)

'Convert the Sunrise from Minutes to Days' sunset = setTimeLST / 1440

End Function

Function dusk(lat, lon, year, month, day, timezone, dlstime, solardepression) 'Calculate the Time of Dusk, in days, for a given Date and Location'

Dim longitude As Double Dim latitude As Double Dim JD As Double Dim setTimeGMT As Double Dim setTimeLST As Double 'Declarate the Local Longitude in Degrees' 'Declarate the Local Latitude in Degrees' 'Declarate the Julian Day' 'Declarate the Sunset for this day' 'Declarate the the Time of Dusk, in days, for a given Date and Location'



'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

JD = calcJD(year, month, day)

setTimeGMT = calcDuskUTC(JD, latitude, longitude, solardepression)

'Adjusting for Time Zone and Daylight Savings Time in Minutes setTimeLST = setTimeGMT + (60 * timezone) + (dlstime * 60)

'Convert the Sunrise from Minutes to Days' dusk = setTimeLST / 1440

End Function

Function solarazimuth(lat, lon, year, month, day, hours, minutes, seconds, timezone, dlstime) 'Calculate the Solar Azimuth Angle (Degrees from North) for a given Date and Location.

Dim longitude As Double Dim latitude As Double Dim zone As Double Dim daySavings As Double Dim hh As Double Dim mm As Double Dim ss As Double Dim timenow As Double Dim JD As Double Dim t As Double Dim R As Double Dim alpha As Double Dim theta As Double Dim Etime As Double Dim eqtime As Double Dim solarDec As Double Dim earthRadVec As Double Dim solarTimeFix As Double

Dim trueSolarTime As Double Dim hourangle As Double

Dim harad As Double Dim csz As Double Dim zenith As Double Dim azDenom As Double Dim azRad As Double Dim azimuth As Double





Dim exoatmElevation As Double	'Declarate the Differente between 90 degrees and Zenith'
Dim step1 As Double	'Declarate the Auxiliar Variable "step1"
Dim step2 As Double	'Declarate the Auxiliar Variable "step2"
Dim step3 As Double	'Declarate the Auxiliar Variable "step3"
Dim refractionCorrection As Double	'Declarate the Refraction Correction'
Dim te As Double	Declarate the Tangent of the Differente between 90
	degrees and Zenith'
Dim solarzen As Double	Declarate the Solar Zenith after the Refraction
	Correction'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

'Change Time Zone to Positive hours in Western Hemisphere'

zone = timezone * -1 daySavings = dlstime * 60 hh = hours - (daySavings / 60) mm = minutes ss = seconds

timenow = hh + mm / 60 + ss / 3600 + zone

JD = calcJD(year, month, day) t = calcTimeJulianCent(JD + timenow / 24#) R = calcSunRadVector(t) alpha = calcSunRtAscension(t) theta = calcSunDeclination(t) Etime = calcEquationOfTime(t)

eqtime = Etime solarDec = theta earthRadVec = R

solarTimeFix = eqtime - 4# * longitude + 60# * zone trueSolarTime = hh * 60# + mm + ss / 60# + solarTimeFix

```
Do While (trueSolarTime > 1440)
trueSolarTime = trueSolarTime - 1440
Loop
```

hourangle = trueSolarTime / 4# - 180# If (hourangle < -180) Then hourangle = hourangle + 360#

harad = degToRad(hourangle)



```
csz = Sin(degToRad(latitude)) * Sin(degToRad(solarDec)) + Cos(degToRad(latitude)) *
Cos(degToRad(solarDec)) * Cos(harad)
  If (csz > 1\#) Then
    csz = 1#
    ElseIf (csz < -1\#) Then
    csz = -1#
  End If
  zenith = radToDeg(Application.WorksheetFunction.Acos(csz))
  azDenom = (Cos(degToRad(latitude)) * Sin(degToRad(zenith)))
  If (Abs(azDenom) > 0.001) Then
    azRad = ((Sin(degToRad(latitude)) * Cos(degToRad(zenith))) - Sin(degToRad(solarDec))) /
azDenom
  If (Abs(azRad) > 1#) Then
    If (azRad < 0) Then
     azRad = -1#
    Else
    azRad = 1#
    End If
   End If
  azimuth = 180\# - radToDeg(Application.WorksheetFunction.Acos(azRad))
   If (hourangle > 0#) Then
    azimuth = -azimuth
  End If
  Else
     If (latitude > 0#) Then
       azimuth = 180\#
     Else
       azimuth = 0#
     End If
  End If
  If (azimuth < 0\#) Then
    azimuth = azimuth + 360#
  End If
  exoatmElevation = 90\# - zenith
   If (exoatmElevation > 85\#) Then
    refractionCorrection = 0#
  Else
    te = Tan(degToRad(exoatmElevation))
  If (exoatmElevation > 5\#) Then
     refractionCorrection = 58.1 / te - 0.07 / (te * te * te) + 0.000086 / (te * te * te * te * te)
    ElseIf (exoatmElevation > -0.575) Then
```



```
step1 = (-12.79 + exoatmElevation * 0.711)
step2 = (103.4 + exoatmElevation * (step1))
step3 = (-518.2 + exoatmElevation * (step2))
refractionCorrection = 1735# + exoatmElevation * (step3)
Else: refractionCorrection = -20.774 / te
End If
refractionCorrection = refractionCorrection / 3600#
End If
solarzen = zenith - refractionCorrection
```

solarazimuth = azimuth

End Function

Function solarelevation(lat, lon, year, month, day, hours, minutes, seconds, timezone, dlstime) 'Calculate the Solar Elevation or Altitude (Degrees from North) for a given Date, Time, and Location'

Dim lan aitu da Aa Dauhla	Declarate the Level Leveltude in Decreas'
Dim longitude As Double	Declarate the Local Longitude in Degrees
Dim latitude As Double	Declarate the Local Latitude in Degrees
Dim zone As Double	Declarate the Time Zone in Hours'
Dim daySavings As Double	'Declarate the Daylight Savings $(0 = \text{no or } 1 = \text{yes})$ '
Dim hh As Double	'Declarate the Local Hour'
Dim mm As Double	'Declarate the Local Minute'
Dim ss As Double	'Declarate the Local Second'
Dim timenow As Double	'Declarate the Time in Hours (GMT)'
Dim JD As Double	'Declarate the Julian Day'
Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim R As Double	'Declarate the Distance to the Sun in Astronomical Units
	(UA)
Dim alpha As Double	'Declarate the Right Ascension of the Sun in Degrees'
Dim theta As Double	'Declarate the Declination of the Sun in Degrees'
Dim Etime As Double	'Declarate the Equation of Time in Radians'
Dim eqtime As Double	'Declarate the Equation of Time in Degrees'
Dim solarDec As Double	'Declarate the Solar Declination Angle'
Dim earthRadVec As Double	'Declarate the Earth's Radius Vector'
Dim solarTimeFix As Double	Declarate the Corrected Solar Time, in Minutes, using
	Equation of Time'
Dim trueSolarTime As Double	'Declarate the True Solar Time in Minutes'
Dim hourangle As Double	Declarate the Local Hour Angle at Sunrise, given a Latitude
C	and Solar Declination, in Degrees'
Dim harad As Double	'Declarate the Local Hour Angle in Radians'
Dim csz As Double	'Declarate the Solar Zenith in Radians'
Dim zenith As Double	'Declarate the Solar Zenith in Degrees'
Dim azDenom As Double	Declarate the Denominator
Dim azRad As Double	'Declarate the Solar Azimuth in Radians'
Dim azimuth As Double	'Declarate the Solar Azimuth Angle'
Dim exoatmFlevation As Double	'Declarate the Differente between 90 degrees and Zenith'
	Destatute the Difference Setween 30 degrees and Zenith



Dim step1 As Double	'Declarate the Auxiliar Variable "step1"
Dim step2 As Double	'Declarate the Auxiliar Variable "step2"
Dim step3 As Double	'Declarate the Auxiliar Variable "step3"
Dim refractionCorrection As Double	'Declarate the Refraction Correction'
Dim te As Double	'Declarate the Tangent of the Different between 90
	degrees and Zenith'
Dim solarzen As Double	'Declarate the Solar Zenith after the Refraction
	Correction'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

'Change the Time Zone to Positive hours in Western Hemisphere

zone = timezone * -1 daySavings = dlstime * 60 hh = hours - (daySavings / 60) mm = minutes ss = seconds

timenow = hh + mm / 60 + ss / 3600 + zone

JD = calcJD(year, month, day) t = calcTimeJulianCent(JD + timenow / 24#) R = calcSunRadVector(t) alpha = calcSunRtAscension(t) theta = calcSunDeclination(t) Etime = calcEquationOfTime(t)

eqtime = EtimesolarDec = thetaearthRadVec = R

solarTimeFix = eqtime - 4# * longitude + 60# * zone trueSolarTime = hh * 60# + mm + ss / 60# + solarTimeFix

Do While (trueSolarTime > 1440) trueSolarTime = trueSolarTime - 1440 Loop

hourangle = trueSolarTime / 4# - 180# If (hourangle < -180) Then hourangle = hourangle + 360#

harad = degToRad(hourangle)

csz = Sin(degToRad(latitude)) * Sin(degToRad(solarDec)) + Cos(degToRad(latitude)) * Cos(degToRad(solarDec)) * Cos(harad)



```
If (csz > 1\#) Then
  csz = 1#
 ElseIf (csz < -1\#) Then
  csz = -1#
End If
zenith = radToDeg(Application.WorksheetFunction.Acos(csz))
azDenom = (Cos(degToRad(latitude)) * Sin(degToRad(zenith)))
If (Abs(azDenom) > 0.001) Then
  azRad = ((Sin(degToRad(latitude)) * _
    Cos(degToRad(zenith))) - _
    Sin(degToRad(solarDec))) / azDenom
If (Abs(azRad) > 1\#) Then
 If (azRad < 0) Then
    azRad = -1#
 Else
    azRad = 1#
 End If
End If
  azimuth = 180# - radToDeg(Application.WorksheetFunction.Acos(azRad))
If (hourangle > 0#) Then
    azimuth = -azimuth
End If
  Else
   If (latitude > 0#) Then
      azimuth = 180#
   Else
    azimuth = 0#
  End If
End If
If (azimuth < 0\#) Then
  azimuth = azimuth + 360#
End If
exoatmElevation = 90\# - zenith
If (exoatmElevation > 85\#) Then
  refractionCorrection = 0#
 Else
 te = Tan(degToRad(exoatmElevation))
 If (exoatmElevation > 5#) Then
    refractionCorrection = 58.1 / te - 0.07 / (te * te * te) + 0.000086 / (te * te * te * te * te)
 ElseIf (exoatmElevation > -0.575) Then
    step1 = (-12.79 + exoatmElevation * 0.711)
```

```
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```
step2 = (103.4 + exoatmElevation * (step1))
step3 = (-518.2 + exoatmElevation * (step2))
refractionCorrection = 1735# + exoatmElevation * (step3)
Else
refractionCorrection = -20.774 / te
End If
refractionCorrection = refractionCorrection / 3600#
End If
```

solarzen = zenith - refractionCorrection

solarelevation = 90# - solarzen

End Function

Sub solarposition(lat, lon, year, month, day, hours, minutes, seconds, timezone, dlstime, solarazimuth, solarelevation)

'Calculate the Solar Position given a Date, Time and Location'

Dim longitude As Double	'Declarate the Local Longitude in Degrees'
Dim latitude As Double	'Declarate the Local Latitude in Degrees'
Dim zone As Double	'Declarate the Time Zone in Hours'
Dim daySavings As Double	'Declarate the Daylight Savings $(0 = \text{no or } 1 = \text{yes})$ '
Dim hh As Double	'Declarate the Local Hour'
Dim mm As Double	'Declarate the Local Minute'
Dim ss As Double	'Declarate the Local Second'
Dim timenow As Double	'Declarate the Time in Hours (GMT)'
Dim JD As Double	'Declarate the Julian Day'
Dim t As Double	'Declarate the number of Julian centuries since J2000.0'
Dim R As Double	'Declarate the Distance to the Sun in Astronomical Units
	(UA)
Dim alpha As Double	'Declarate the Right Ascension of the Sun in Degrees'
Dim theta As Double	'Declarate the Declination of the Sun in Degrees'
Dim Etime As Double	'Declarate the Equation of Time in Radians'
Dim eqtime As Double	'Declarate the Equation of Time in Degrees'
Dim solarDec As Double	'Declarate the Solar Declination Angle'
Dim earthRadVec As Double	'Declarate the Earth's Radius Vector'
Dim solarTimeFix As Double	'Declarate the Corrected Solar Time, in Minutes, using
	Equation of Time'
Dim trueSolarTime As Double	'Declarate the True Solar Time in Minutes'
Dim hourangle As Double	Declarate the Local Hour Angle at Sunrise, given a
	Latitude and Solar Declination, in Degrees'
Dim harad As Double	'Declarate the Local Hour Angle in Radians'
Dim csz As Double	'Declarate the Solar Zenith in Radians'
Dim zenith As Double	'Declarate the Solar Zenith in Degrees'
Dim azDenom As Double	'Declarate the Denominator'
Dim azRad As Double	'Declarate the Solar Azimuth in Radians'
Dim azimuth As Double	'Declarate the Solar Azimuth Angle'
Dim exoatmElevation As Double	e 'Declarate the Differente between 90 degrees and Zenith'



Dim step1 As Double	'Declarate the Auxiliar Variable "step1"
Dim step2 As Double	'Declarate the Auxiliar Variable "step2"
Dim step3 As Double	'Declarate the Auxiliar Variable "step3"
Dim refractionCorrection As Double	'Declarate the Refraction Correction'
Dim te As Double	'Declarate the Tangent of the Differente between 90
	degrees and Zenith'
Dim solarzen As Double	Declarate the Solar Zenith after the Refraction
	Correction'

'Change the Sign Convention for Longitude from Negative to Positive in Western Hemisphere' longitude = lon * -1 latitude = lat If (latitude > 89.8) Then latitude = 89.8 If (latitude < -89.8) Then latitude = -89.8

'Change the Time Zone to Positive hours in Western Hemisphere

zone = timezone * -1 daySavings = dlstime * 60 hh = hours - (daySavings / 60) mm = minutes ss = seconds

timenow = hh + mm / 60 + ss / 3600 + zone

JD = calcJD(year, month, day) t = calcTimeJulianCent(JD + timenow / 24#) R = calcSunRadVector(t) alpha = calcSunRtAscension(t) theta = calcSunDeclination(t) Etime = calcEquationOfTime(t)

eqtime = EtimesolarDec = thetaearthRadVec = R

solarTimeFix = eqtime - 4# * longitude + 60# * zone trueSolarTime = hh * 60# + mm + ss / 60# + solarTimeFix

Do While (trueSolarTime > 1440) trueSolarTime = trueSolarTime - 1440 Loop

hourangle = trueSolarTime / 4# - 180# If (hourangle < -180) Then hourangle = hourangle + 360#

harad = degToRad(hourangle)

csz = Sin(degToRad(latitude)) * Sin(degToRad(solarDec)) + Cos(degToRad(latitude)) * Cos(degToRad(solarDec)) * Cos(harad)



```
If (csz > 1\#) Then
  csz = 1#
ElseIf (csz < -1\#) Then
  csz = -1#
End If
zenith = radToDeg(Application.WorksheetFunction.Acos(csz))
azDenom = (Cos(degToRad(latitude)) * Sin(degToRad(zenith)))
If (Abs(azDenom) > 0.001) Then
  azRad = ((Sin(degToRad(latitude)) * _
     Cos(degToRad(zenith))) - _
     Sin(degToRad(solarDec))) / azDenom
 If (Abs(azRad) > 1\#) Then
 If (azRad < 0) Then
   azRad = -1#
 Else
   azRad = 1#
 End If
End If
azimuth = 180# - radToDeg(Application.WorksheetFunction.Acos(azRad))
If (hourangle > 0#) Then
   azimuth = -azimuth
End If
Else
  If (latitude > 0#) Then
     azimuth = 180#
  Else
     azimuth = 0#
  End If
End If
If (azimuth < 0\#) Then
   azimuth = azimuth + 360#
End If
exoatmElevation = 90\# - zenith
If (exoatmElevation > 85\#) Then
  refractionCorrection = 0#
Else
  te = Tan(degToRad(exoatmElevation))
  If (\text{exoatmElevation} > 5\#) Then
     refractionCorrection = 58.1 / \text{te} - 0.07 / (\text{te} * \text{te} * \text{te}) + 0.000086 / (\text{te} * \text{te} * \text{te} * \text{te} * \text{te})
  ElseIf (exoatmElevation > -0.575) Then
     step1 = (-12.79 + exoatmElevation * 0.711)
     step2 = (103.4 + exoatmElevation * (step1))
```



```
step3 = (-518.2 + exoatmElevation * (step2))
refractionCorrection = 1735# + exoatmElevation * (step3)
Else
refractionCorrection = -20.774 / te
End If
refractionCorrection = refractionCorrection / 3600#
End If
solarzen = zenith - refractionCorrection
solarazimuth = azimuth
solarelevation = 90# - solarzen
```

End Sub

Function travel_risk(start_point As Double, end_point As Integer, JD As Double) As Double 'Calculate the total risk during travel on the Military network'

Dim i As Long	'Declarate the Start Point'
Dim j As Integer	'Declarate the End Point'
Dim hour As Double	'Declarate Hours'
Dim min As Double	'Declarate Minutes'
Dim sec As Double	'Declarate Seconds'
Dim day As Double	'Declatate Day'
Dim month As Double	'Declarate Month'
Dim year As Double	'Declarate Year'
Dim LY As Integer	'Declarate Leap Year'
Dim TZ As Integer	'Declarate Time-Zone'
Dim D As Integer	'Declarate Daylight Savings'
Dim avg_lat As Double	'Declarate Average Latitude in Radians'
Dim avg_lon As Double	'Declarate Average Longitude in Radians'
Dim shadow_proj As Double	'Declarate Solar Projection'
Dim diff_AZij_solAZ As Double	Declarate the Difference between Path Azimuth and Solar
	Azimuth'
Dim SolAz As Double	'Declarate Solar Azimuth Angle'
Dim AZij As Double	'Declarate Azimuth between Points "i" and "j"'
Dim Sol_alt As Double	'Declarate Solar Altitude'
Dim SolAz_d As Double	'Declarate Solar Azimuth in Degrees'
Dim Real_shadow As Double	'Declarate Real Shadow Lenght'
Dim virtual_shadow As Double	'Declarate Virtual Shadow Lenght'
Dim tree As Double	'Declarate Riverine Forest Height'
Dim boat_speed As Double	'Declarate Boat Speed'
Dim boat_width As Double	'Declarate Boat Width'
Dim river_speed As Double	'Declarate River Speed'
Dim ratio_earth As Double	'Declarate Ratio Earth'
Dim pi As Double	'Declarate the Mathematical Constant Pi'
Dim e As Double	'Declarate the Mathematical Constant Euler's number e'
Dim point(65, 10) As Double	'Point[i][1] Latitute degrees at point "i"'
	'Point[i][2] Latitute minutes at point "i"'



Point[i][3] Latitute seconds at point "i"' 'Point[i][4] Longitude degrees at point "i"' 'Point[i][5] Longitude minutes at point "i"' 'Point[i][6] Longitude seconds at point "i"' 'Point[i][7] Solar Azimuth at point "i"' 'Point[i][8] Solar Altitude at point "i"' 'Point[i][9] Geocentric Latitude of point "i"' 'Point[i][10] Longitude of Point "i"'

Dim lat d As Double Dim lat m As Double Dim lat_s As Double Dim lat As Double Dim lon_d As Double Dim lon m As Double Dim lon s As Double Dim lon As Double Dim Rad lon i As Double Dim Rad_lon_j As Double Dim Rad_lat_i As Double Dim Rad_lat_j As Double Dim DD_lat_i As Double Dim DD_lon_i As Double Dim DD lat j As Double Dim DD lon j As Double Dim LC As Double Dim RL As Double **Dim COSS As Double Dim ACOSS As Double Dim DISTS As Double** Dim travel time As Double e = Exp(1)

'Declarate Degrees of Latitude of Point "i"' 'Declarate Minutes of Latitude of Point "i"" 'Declarate Seconds of Latitude of Point "i"' 'Declarate Latitude of Point "i" in Radians' 'Declarate Degrees of Latitude of Point "i"' 'Declarate Minutes of Latitude of Point "i"' 'Declarate Seconds of Latitude of Point "i"' 'Declarate Longitude of Point "i" in Radians' 'Declarate Longitude of Point "i" in Radians' 'Declarate Longitude of Point "j" in Radians' 'Declarate Latitude of Point "i" in Radians' 'Declarate Latitude of Point "j" in Radians' 'Declarate Latitude of Point "i" in Degrees' 'Declarate Longitude of Point "i" in Degrees' 'Declarate Latitude of Point "j" in Degrees' 'Declarate Longitude of Point "j" in Degrees' 'Declarate Longitude Correction' 'Declarate Reference Longitude' 'Declarate Cosine of Distance between Points "i" and "j" 'Declarate ArcCosine of Distance between Points "i" and "j" 'Declarate Cosine of Distance between Points "i" and "j"' 'Declarate travel time between points "i" and "j"

i = start_point 'Declarate the start point'
j = end_point 'Declarate the end point'

'Get variables'

- TZ = Worksheets("Input").Cells(2, 6).Value LY = Worksheets("Input").Cells(6, 4).Value D = Worksheets("Input").Cells(2, 8).Value hour = Worksheets("Input").Cells(3, 6).Value min = Worksheets("Input").Cells(3, 6).Value sec = Worksheets("Input").Cells(5, 6).Value day = Worksheets("Input").Cells(3, 4).Value month = Worksheets("Input").Cells(3, 4).Value year = Worksheets("Input").Cells(5, 4).Value boat_width = Worksheets("Input").Cells(7, 4).Value boat_speed = Worksheets("Input").Cells(8, 4).Value ratio_earth = Worksheets("Input").Cells(9, 4).Value
- 'Get Time-Zone' 'Get Leap Year' 'Get Daylight Savings' 'Get Hour' 'Get Minute' 'Get Second' 'Get Day' 'Get Day' 'Get Month' 'Get Year' 'Get Boat width' 'Get Boat Speed' 'Get the Ratio of Earth'


'Calculate Geocentric Latitude and Longitude of Start Point in Radians'

point(i, 1) = Worksheets("Input").Cells(12 + i, 4).Value 'Get Degrees of Latitude of Point "i"' lat_d = point(i, 1) point(i, 2) = Worksheets("Input").Cells(12 + i, 5).Value 'Get Minutes of Latitude of Point "i"' lat_m = point(i, 2) point(i, 3) = Worksheets("Input").Cells(12 + i, 6).Value 'Get Seconds of Latitude of Point "i"' lat_s = point(i, 3) point(i, 4) = Worksheets("Input").Cells(12 + i, 7).Value 'Get Degrees of Longitude of Point "i"' lon_d = point(i, 4) point(i, 5) = Worksheets("Input").Cells(12 + i, 8).Value 'Get Minutes of Longitude of Point "i"' lon_m = point(i, 5) point(i, 6) = Worksheets("Input").Cells(12 + i, 9).Value 'Get Seconds of Longitude of Point "i"' lon_s = point(i, 6)

'Calculate Latitude of Start Point in Degrees' DD_lat_i = lat_d + lat_m / 60 + lat_s / 3600

'Calculate Latitude of Start Point in Radians' Rad_lat_i = WorksheetFunction.Radians(DD_lat_i)

'Calculate Longitude of Start Point in Degrees' DD_lon_i = lon_d + lon_m / 60 + lon_s / 3600

'Calculate Longitude of Start Point in Radians' Rad_lon_i = WorksheetFunction.Radians(DD_lon_i) point(i, 10) = Rad_lon_i

'Calculate Geocentric Latitude of Start Point in Radians' lat = Atn((1 - (1 / 2983) ^ 2) * Tan(Rad_lat_i)) point(i, 9) = lat

'Calculate Geocentric Latitude and Longitude of End Point in Radians' point(j, 1) = Worksheets("Input").Cells(12 + j, 4).Value 'Get Degrees of Latitude of Point "i"' lat_d = point(j, 1) point(j, 2) = Worksheets("Input").Cells(12 + j, 5).Value 'Get Minutes of Latitude of Point "i"' lat_m = point(j, 2) point(j, 3) = Worksheets("Input").Cells(12 + j, 6).Value 'Get Seconds of Latitude of Point "i"' lat_s = point(j, 3) point(j, 4) = Worksheets("Input").Cells(12 + j, 7).Value 'Get Degrees of Longitude of Point "i"' lon_d = point(j, 4) point(j, 5) = Worksheets("Input").Cells(12 + j, 8).Value 'Get Minutes of Longitude of Point "i"' lon_m = point(j, 5) point(j, 6) = Worksheets("Input").Cells(12 + j, 9).Value 'Get Seconds of Longitude of Point "i"' lon_s = point(j, 6)



'Calculate Latitude of End Point in Degrees' $DD_lat_j = lat_d + lat_m / 60 + lat_s / 3600$

'Calculate Latitude of End Point in Radians' Rad_lat_j = WorksheetFunction.Radians(DD_lat_j)

'Calculate Longitute of End Point in Degrees' DD_lon_j = $lon_d + lon_m / 60 + lon_s / 3600$

'Calculate Longitude of End Point in Radians' Rad_lon_j = WorksheetFunction.Radians(DD_lon_j) point(j, 10) = Rad_lon_j

'Calculate Geocentric Latitude of End Point in Radians' lat = Atn((1 - (1 / 2983) ^ 2) * Tan(Rad_lat_j)) point(j, 9) = lat

'Calculate Cosine of Distance between Points i and j' COSS = Sin(point(j, 9)) * Sin(point(i, 9)) + Cos(point(j, 9)) * Cos(point(i, 9)) * Cos(point(j, 10)) + Point(i, 10))

'Calculate Distance between Points i and j' ACOSS = Application.WorksheetFunction.Acos(COSS)

'Calculate Distance between Points i and j in miles' DISTS = ACOSS * ratio_earth

'Calculate Path Azimuth (between Points i and j)'
AZij = Application.WorksheetFunction.Asin(Sin(pi / 2 - point(j, 9)) * Sin(point(j, 10) - point(i,
10)) / Sin(ACOSS))
If AZij < 0 Then AZij = AZij + 2 * pi</pre>

'Calculate Path Azimuth in Degrees' Dim AZij_d As Double AZij_d = AZij * 180 / pi

'Get information about hight riverine forest' tree = Worksheets("Input").Cells(12 + i, 12 + j).Value 'Get Riverine Forest Height'

'Calculate Average Latitude between Points i and j' avg_lat = (Rad_lat_i + Rad_lat_j) / 2

'Calculate Solar Azimuth' SolAz_d = solarazimuth(DD_lat_j, DD_lon_j, year, month, day, hour, min, sec, TZ, D) SolAz = SolAz_d * pi / 180

'Calculate Solar Altitude' Dim Sol_alt_d As Double Sol_alt_d = solarelevation(DD_lat_j, DD_lon_j, year, month, day, hour, min, sec, TZ, D)



 $Sol_alt = Sol_alt_d * pi / 180$

'Calculate the Difference between Solar Azimuth and Path Azimuth'

```
'Both Solar and Path Azimuths are in first quadrant'
If AZij <= pi / 2 And SolAz <= pi / 2 Then
If SolAz > AZij Then
diff_AZij_solAZ = SolAz - AZij
Else: diff_AZij_solAZ = AZij - SolAz
End If
End If
```

Path Azimuth is in the first quadrant and Solar Azimuth is in the second one' If AZij <= pi / 2 And SolAz >= pi / 2 And SolAz <= pi Then If (SolAz - pi / 2) < AZij Then diff_AZij_solAZ = SolAz - AZij Else: diff_AZij_solAZ = pi - SolAz + AZij End If End If

'Path Azimuth is in the first quadrant and Solar Azimuth is in the third one'

If AZij <= pi / 2 And SolAz >= pi And SolAz <= pi Then If (SolAz - pi) > AZij Then diff_AZij_solAZ = SolAz - pi - AZij Else: diff_AZij_solAZ = AZij - (SolAz - pi) End If End If

Path Azimuth is in the first quadrant and Solar Azimuth is in the fourth one' If AZij <= pi / 2 And SolAz >= 3 * pi / 2 Then If (SolAz - 3 * pi / 2) < AZij Then diff_AZij_solAZ = SolAz - AZij - pi Else: diff_AZij_solAZ = 2 * pi - SolAz + AZij End If End If

```
'Solar Azimuth is in the first quadrant and Path Azimuth is in the second one'
If AZij >= pi / 2 And AZij <= pi And SolAz <= pi / 2 Then
If (AZij - pi / 2) < SolAz Then
diff_AZij_solAZ = pi - AZij + SolAz
Else: diff_AZij_solAZ = AZij - SolAz
End If
End If
```

'Solar Azimuth is in the first quadrant and Path Azimuth is in the third one' If AZij >= pi And AZij <= 3 * pi / 2 And SolAz <= pi / 2 Then If (AZij - pi) < SolAz Then diff_AZij_solAZ = AZij - pi - SolAz Else: diff_AZij_solAZ = SolAz - (AZij - pi)

End If End If

'Both Solar Azimuth and Path Azimuth are in the second quadrant' If AZij >= pi / 2 And AZij <= pi And SolAz >= pi / 2 And SolAz <= pi Then If AZij < SolAz Then diff_AZij_solAZ = SolAz - AZij Else: diff_AZij_solAZ = AZij - SolAz End If End If

'Solar Azimuth is in second quadrant and Path Azimuth is in the third one'

If AZij >= pi And AZij <= 3 * pi / 2 And SolAz >= pi / 2 And SolAz <= pi Then If AZij > SolAz Then diff_AZij_solAZ = AZij - SolAz Else: diff_AZij_solAZ = SolAz - (AZij - pi) End If End If

'Both Solar and Path Azimuths are in the third quadrant'

If AZij >= pi And AZij <= 3 * pi / 2 And SolAz >= pi And SolAz <= 3 * pi / 2 Then If SolAz > AZij Then diff_AZij_solAZ = SolAz - AZij Else: diff_AZij_solAZ = AZij - SolAz End If End If

'Path Azimuths is in the third quadrant and Solar Azimuth is in the fourth one' If AZij <= 3 * pi / 2 And AZij >= pi And SolAz >= 3 * pi / 2 Then If SolAz > AZij Then diff_AZij_solAZ = SolAz - AZij Else: diff_AZij_solAZ = (2 * pi - SolAz) + (AZij - pi) End If End If

Both Path and Solar Azimuths are in the fourth quadrant' If AZij >= 3 * pi / 2 And SolAz >= 3 * pi / 2 Then If SolAz > AZij Then diff_AZij_solAZ = SolAz - AZij Else: diff_AZij_solAZ = AZij - SolAz End If End If

'Calculate Risk between Points i and j'

'Calculate Shadow length' If Sol_alt < pi / 2 Or Sol_alt > pi / 2 Then shadow_proj = tree / Tan(Sol_alt) If Sol_alt = pi / 2 Then shadow_proj = 0



End If

```
'Calculate Virtual Shadow Lenght'
virtual_shadow = shadow_proj * Sin(diff_AZij_solAZ)
```

```
'Calculate Real Shadow Lenght'
```

Real_shadow = Application.WorksheetFunction.Max(0, virtual_shadow)

If Real_shadow / boat_width > 1 Then travel_risk = 0 ElseIf Real_shadow / boat_width > 0 Then travel_risk = Real_shadow / boat_width ElseIf Real_shadow / boat_width = 0 Then travel_risk = 1 End If

'Current time' Dim cur_time As Double Dim DS As Double

DS = Sheets("input").Cells(2, 8) TZ = Sheets("input").Cells(2, 6)

cur_time = (JD - Int(JD)) * 24 + 12 - DS + TZ If cur_time > 24 Then cur_time = cur_time - 24

If cur_time < Sheets("input").Cells(2, 10) Then travel_risk = 0 ElseIf cur_time > Sheets("input").Cells(4, 10) Then travel_risk = 0 End If

End Function

Sub Dijkstra_time()

Dim Rad_lat_i As Double Dim Rad_lat_j As Double Dim Rad_lon_i As Double Dim Rad_lon_j As Double Dim DD_lat_i As Double Dim DD_lon_i As Double Dim DD_lon_j As Double Dim COSS As Double Dim ACOSS As Double Dim DISTS As Double Dim lat_d As Double Dim lat_m As Double 'Declarate Latitude of Point "i" in Radians'
'Declarate Latitude of Point "j" in Radians'
'Declarate Longitude of Point "i" in Radians'
'Declarate Longitude of Point "j" in Radians'
'Declarate Latitude of Point "i" in degrees'
'Declarate Longitude of Point "i" in Degrees'
'Declarate Latitude of Point "j" in Degrees'
'Declarate Longitude of Point "j" in Degrees'
'Declarate Longitude of Point "j" in Degrees'
'Declarate Cosine of Distance between Points "i" and "j"'
'Declarate Cosine of Distance between Points "i" and "j"'
'Declarate Degrees of Latitude of Point "i"'



Dim lat_s As Double Dim lat As Double Dim lon_d As Double Dim lon_m As Double Dim lon_s As Double Dim lon As Double Dim point() As Double

Dim boat speed As Double Dim boat_width As Double Dim river_speed As Double Dim ratio_earth As Double Dim pi As Double Dim hour As Double Dim min As Double Dim sec As Double Dim day As Double Dim month As Double Dim year As Double Dim JD As Double Dim start_time As Double Dim UT As Double Dim DS As Integer Dim t As Double Dim numnodes As Long Dim Q() As Double Dim adj() As Integer Dim adj_risk() As Double Dim adj_time() As Double Dim previous() As Long Dim risk() As Double Dim time() As Double Dim old_time() As Double Dim gap As Integer Dim k As Integer Dim m As Integer Dim i As Integer Dim j As Integer Dim infty As Double Dim count As Double

'Declarate Seconds of Latitude of Point "i" 'Declarate Latitude of Point "i" in Radians' 'Declarate Degrees of Latitude of Point "i"' 'Declarate Minutes of Latitude of Point "i"' 'Declarate Seconds of Latitude of Point "i" 'Declarate Longitude of Point "i"in Radians' 'Point[i][1] Latitute degrees at point "i"' 'Point[i][2] Latitute minutes at point "i"' 'Point[i][3] Latitute seconds at point "i"' 'Point[i][4] Longitude degrees at point "i"' 'Point[i][5] Longitude minutes at point "i"' 'Point[i][6] Longitude seconds at point "i"' 'Point[i][7] Solar Azimuth at point "i"' 'Point[i][8] Solar Altitude at point i' 'Point[i][9] Geocentric Latitude of point i' 'Point[i][10] Longitude of point i'

'Declarate the Boat Speed' 'Declarate the Boat Width' 'Declarate the River Speed' 'Declarate the Ratio Earth' 'Declarate the Mathematical Constant Pi' 'Declarate Hours' 'Declarate Minutes' 'Declarate Seconds' 'Declatate Day' 'Declarate Month' 'Declarate Year' 'Declarate the Julian Date' 'Declarate Start Time' 'Declarate Universal Time' 'Declarate Daylight Saving' 'Declarate Auxiliar Variable "t" 'Declarate the Total Number of Nodes' 'Declarate the Set O' 'Declarate the Adjacent Node' 'Declarate the Risk of Adjacent Node' 'Declarate the Time between Adjacent Nodes' 'Declarate the Previous Node' 'Declarate the Risk' 'Declarate the Time' 'Declarate the Old Time' 'Declarate the Gap' 'Declarate the Auxiliar Variable "k"' 'Declarate the Auxiliar Variable "m" 'Declarate the Node "i"' 'Declarate the Node "j" 'Declarate the Infinity value' 'Declarate the Counter'



Dim TZ As Double	'Declarate the Time-Zone'
Dim Source As Integer	'Declarate the Source Node'
Dim temp1 As Double	'Declarate the Auxiliar Variable "temp 1"
Dim temp2 As Double	'Declarate the Auxiliar Variable "temp 2"
Dim temptime As Double	'Declarate the Auxiliar Variable "temptime"
Dim alt_risk As Double	'Declarate the Auxiliar Variable "Alt Risk"
Dim sink As Integer	'Declarate the Auxiliar Variable "sink"
Dim rownum As Integer	'Declarate Row Number'
Dim firstnode As Integer	'Declarate the First Node to be Visited'
Dim secondnode As Integer	'Declarate the Second Node to be Visited'
Dim temp As Integer	'Declarate Auxiliar Variable "temp"

'Count Number of Nodes'

numnodes = 13
While Sheets("Input").Cells(numnodes, 2) <> ""
numnodes = numnodes + 1
Wend
numnodes = numnodes - 13
Sheets("output").Range("A1:E65000").ClearContents

Sheets("output").Range("J2:n5000").ClearContents

'Redimension variables' ReDim Q(numnodes, 2) As Double ReDim adj(numnodes, numnodes) As Integer ReDim adj_risk(numnodes, numnodes) As Double

ReDim adj_time(numnodes, numnodes) As Double

ReDim previous(numnodes) As Long ReDim risk(numnodes) As Double ReDim time(numnodes) As Double ReDim old_time(numnodes) As Double ReDim point(numnodes, 10)

'Get variables'

TZ = Worksheets("Input").Cells(2, 6).Value DS = Worksheets("Input").Cells(2, 8).Value hour = Worksheets("Input").Cells(3, 6).Value min = Worksheets("Input").Cells(4, 6).Value sec = Worksheets("Input").Cells(5, 6).Value day = Worksheets("Input").Cells(3, 4).Value month = Worksheets("Input").Cells(4, 4).Value year = Worksheets("Input").Cells(5, 4).Value boat_width = Worksheets("Input").Cells(7, 4).Value boat_speed = Worksheets("Input").Cells(8, 4).Value ratio_earth = Worksheets("Input").Cells(9, 4).Value pi = Application.WorksheetFunction.pi() 'Redimension of number of nodes' 'Redimension of the Adjacent Node' 'Redimension of the Risk of Adjacent Node' 'Redimension of the Time related to the Adjacent Node' 'Redimension of the Previous Node' 'Redimension of the Risk' 'Redimension of the Time' 'Redimension of the Old Time' 'Redimension of the Point Number'

> 'Get Time Zone' 'Get Daylight Savings' 'Get Hour' 'Get Minute' 'Get Second' 'Get Day' 'Get Month' 'Get Month' 'Get Year' 'Get the Boat Width' 'Get the Boat Speed' 'Get the Ratio of the Earth' 'Get the pi value'



For i = 1 To numnodes

'Calculate Geocentric Latitude and Longitude of Start Point in Radians' point(i, 1) = Worksheets("Input").Cells(12 + i, 4).Value 'Get Degrees of Latitude of Point "i"' lat_d = point(i, 1) point(i, 2) = Worksheets("Input").Cells(12 + i, 5).Value 'Get Minutes of Latitude of Point "i"' lat_m = point(i, 2) point(i, 3) = Worksheets("Input").Cells(12 + i, 6).Value 'Get Seconds of Latitude of Point "i"' lat_s = point(i, 3) point(i, 4) = Worksheets("Input").Cells(12 + i, 7).Value 'Get Degrees of Longitude of Point "i"' lon_d = point(i, 4) point(i, 5) = Worksheets("Input").Cells(12 + i, 8).Value 'Get Minutes of Longitude of Point "i"' lon_m = point(i, 5) point(i, 6) = Worksheets("Input").Cells(12 + i, 9).Value 'Get Seconds of Longitude of Point "i"' lon_s = point(i, 6)

'Calculate Latitude of Start Point in Degrees' DD_lat_i = lat_d + lat_m / 60 + lat_s / 3600

'Calculate Latitude of Start Point in Radians' Rad_lat_i = WorksheetFunction.Radians(DD_lat_i)

'Calculate Longitude of Start Point in Degrees' DD_lon_i = lon_d + lon_m / 60 + lon_s / 3600

'Calculate Longitude of Start Point in Radians' Rad_lon_i = WorksheetFunction.Radians(DD_lon_i) point(i, 10) = Rad_lon_i

'Calculate Geocentric Latitude of Start Point in Radians' lat = Atn((1 - (1 / 2983) ^ 2) * Tan(Rad_lat_i)) point(i, 9) = lat Next i

infty = 9999999

'Get adjacency matrix and put in adj(I,j) count = 81 While Sheets("Input").Cells(count, 2) <> "" adj(Sheets("Input").Cells(count, 2), Sheets("Input").Cells(count, 3)) = 1 adj(Sheets("Input").Cells(count, 3), Sheets("Input").Cells(count, 2)) = 1 count = count + 1 Wend

'Initionalize Variables'

'Calculate Universal Time'

If (hour + min / 60 + sec / 3600 + DS - TZ) < 0 Then UT = (hour + min / 60 + sec / 3600 + DS - TZ) + 24 ElseIf (hour + min / 60 + sec / 3600 + DS - TZ) > 24 Then



UT = (hour + min / 60 + sec / 3600 + DS - TZ) - 24 Else UT = (hour + min / 60 + sec / 3600 + DS - TZ) End If

'Calculate the Julian Date'

JD = 367 * year - Int(7 * (year + Int((month + 9) / 12)) / 4) - Int(3 * (Int((year + (month - 9) / 7) / 100) + 1) / 4) + Int(275 * month / 9) + day + 1721028.5 + UT / 24

start_time = JD
Source = InputBox("Enter number of node to start at", "Start Node", 1) 'Get start node

Sheets("input").Cells(2, 10) = (sunrise(radToDeg(point(Source, 9)), radToDeg(point(Source, 10)), year, month, day, TZ, DS)) * 24 Sheets("input").Cells(3, 10) = (solarnoon(radToDeg(point(Source, 9)), radToDeg(point(Source, 10)), year, month, day, TZ, DS)) * 24 Sheets("input").Cells(4, 10) = (sunset(radToDeg(point(Source, 9)), radToDeg(point(Source, 10)), year, month, day, TZ, DS)) * 24

For $i = 0$ To numnodes	'Initialization Procedures'
Q(i, 1) = i	'Put all nodes in Q'
Q(i, 2) = infty	'Unknown distance function from source to vertice "v"'
risk(i) = infty	'Total risk of shortest path to node "i"
previous(i) = infty	'Node from which traveled to node "i" in optimal path from source'
time(i) = infty	'Travel time to node "i"
old_time(i) = start_time	'Travel time to node "i"
time(Source) = start_time	'Set source start time to begingin time'
$time(0) = start_time$	'Set time at begining to begin time'
Next i	

'Start the Algorithm' risk(Source) = 0 'Distance from source to source' Q(Source, 2) = 0 Q(0, 2) = -1 * inftyprevious(Source) = 0

Do

'The main loop'

'Sort Q by risk' gap = (numnodes - 1) / 2 While (gap > 0) For k = gap To numnodes For m = k - gap To 0 Step -gap If (Q(m, 2) > Q(m + gap, 2)) Then temp2 = Q(m, 2) temp1 = Q(m, 1) Q(m, 2) = Q(m + gap, 2) Q(m + gap, 2) = temp2 Q(m, 1) = Q(m + gap, 1)



```
Q(m + gap, 1) = temp1
                        End If
                   Next m
               Next k
             gap = gap / 2
            Wend
            If Q(1, 2) = infty Then
     Exit Do
                                                                                    'All remaining vertices are inaccessible from source'
           End If
            Q(1, 2) = infty
                                                                                   'Remove "u" from Q sets dist to infinfity so wont appear in sort'
         'Removes "u" from adjacency matrix for next operation
           For i = 1 To numnodes
                  adj(Q(1, 1), i) = 0
           Next i
         'For each neighbor "v" of "u": where "v" has not yet been removed from Q.'
           For i = 1 To numnodes
           If adj(i, Q(1, 1)) = 1 Then
         'Compute risk for time(q(1,1)) based on coming from node Q(1,1) to node "i".
                 'Calculate Cosine of Distance between Points "i" and "j"'
                  COSS = Sin(point(i, 9)) * Sin(point(Q(1, 1), 9)) + Cos(point(i, 9)) * Cos(point(Q(1, 1), 9)) *
9)) * Cos(point(i, 10) - point(Q(1, 1), 10))
                 'Calculate Distance between Points "i" and "j"'
                  ACOSS = Application.WorksheetFunction.Acos(COSS)
                 'Calculate Distance between Points "i" and "j" in miles'
                  DISTS = ACOSS * ratio_earth
                  temptime = time(Q(1, 1)) + (DISTS / boat_speed) / 24
                  alt_risk = risk(Q(1, 1)) + travel_risk(Q(1, 1), i, temptime)
                  If temptime < time(i) Then
                                                                                                       'Relax (u,v,a)'
                       old time(i) = temptime
                       time(i) = temptime
                       previous(i) = Q(1, 1)
                       For j = 1 To numnodes
                              If Q(j, 1) = i Then Q(j, 2) = time(i)
                       Next j
                       risk(i) = alt_risk
                  End If
            End If
      Next i
     Loop Until numnodes < 0 'loop until all nodes have been evaluated
```



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'Get apth risk and time traveled'

Sheets("output").Cells(1, 1) = "Fastest Path" Sheets("output").Cells(1, 2) = "Risk" Sheets("output").Cells(1, 3) = "Time" Sheets("output").Cells(1, 4) = "Survivability" Sheets("output").Cells(1, 5) = "Weighted Survivability"

sink = InputBox("Enter node number for drop off of supplies", "Supply Drop Off Node", numnodes)

```
rownum = 2
  Sheets("output").Cells(rownum, 1) = sink
  Sheets("output").Cells(rownum, 2) = risk(sink) - risk(previous(sink))
  Sheets("output").Cells(rownum, 3) = (time(sink) - time(previous(sink))) * 24
  Sheets("output").Cells(rownum, 4) = 1 - Sheets("output").Cells(rownum, 2)
  Sheets("output").Cells(rownum, 5) = Sheets("output").Cells(rownum, 3) *
Sheets("output").Cells(rownum, 4)
  Sheets("output").Cells(rownum, 5) = Sheets("output").Cells(rownum, 3) *
Sheets("output").Cells(rownum, 4)
  rownum = rownum + 1
  count = previous(sink)
  While count > 0
    Sheets("output").Cells(rownum, 1) = count
    Sheets("output").Cells(rownum, 2) = risk(count) - risk(previous(count))
    Sheets("output").Cells(rownum, 3) = (time(count) - time(previous(count))) * 24
    Sheets("output").Cells(rownum, 4) = 1 - Sheets("output").Cells(rownum, 2)
    Sheets("output").Cells(rownum, 5) = Sheets("output").Cells(rownum, 3) *
Sheets("output").Cells(rownum, 4)
    rownum = rownum + 1
    count = previous(count)
  Wend
  Sheets("output").Cells(rownum - 1, 2) = 0
  Sheets("output").Cells(rownum - 1, 4) = 1
  rownum = rownum + 1
  Sheets("output").Cells(rownum, 2) = "=sum(b2:" & "b" & rownum - 1 & ")"
  Sheets("output").Cells(rownum, 3) = "=sum(c2:" & "c" & rownum - 1 & ")"
  Sheets("output").Cells(rownum, 4) = "=product(d2:" & "d" & rownum - 1 & ")"
  Sheets("output").Cells(rownum, 5) = "=sum(e2:" & "e" & rownum - 3 & ")/sum(c2:" & "c" &
rownum - 3 & ")"
  rownum = rownum + 2
  'Get shortest risk paths'
  Call Dijkstra(Source, sink, rownum)
```



End Sub

Call getalldata

Sub Dijkstra(start_node As Integer, end_node As Integer, rownum2 As Integer)

Dim Rad_lat_i As Double Dim Rad lat j As Double Dim Rad_lon_i As Double Dim Rad_lon_j As Double Dim DD_lat_i As Double Dim DD_lon_i As Double Dim DD_lat_j As Double Dim DD_lon_j As Double **Dim COSS As Double** Dim ACOSS As Double **Dim DISTS As Double** Dim lat_d As Double Dim lat m As Double Dim lat s As Double Dim lat As Double Dim lon d As Double Dim lon_m As Double Dim lon_s As Double Dim lon As Double Dim point() As Double

Dim boat_speed As Double Dim boat_width As Double Dim river_speed As Double Dim ratio_earth As Double Dim pi As Double Dim hour As Double Dim min As Double Dim sec As Double Dim day As Double Dim month As Double Dim year As Double Dim JD As Double Dim start time As Double Dim UT As Double Dim DS As Integer Dim t As Double Dim numnodes As Long

'Declarate Latitude of Point "i" in Radians' 'Declarate Latitude of Point "j" in Radians' 'Declarate Longitude of Point "i" in Radians' 'Declarate Longitude of Point "j" in Radians' 'Declarate Latitude of Point "i" in degrees' 'Declarate Longitude of Point "i" in Degrees' 'Declarate Latitude of Point "j" in Degrees' 'Declarate Longitude of Point "j" in Degrees' 'Declarate Cosine of Distance between Points "i" and "j" 'Declarate ArcCosine of Distance between Points "i" and "j" 'Declarate Cosine of Distance between Points "i" and "j" 'Declarate Degrees of Latitude of Point "i"' 'Declarate Minutes of Latitude of Point "i"' 'Declarate Seconds of Latitude of Point "i"' 'Declarate Latitude of Point "i" in Radians' 'Declarate Degrees of Latitude of Point "i"' 'Declarate Minutes of Latitude of Point "i"' 'Declarate Seconds of Latitude of Point "i"' 'Declarate Longitude of Point "i" in Radians' 'Point[i][1] Latitute degrees at point "i"' 'Point[i][2] Latitute minutes at point "i"' 'Point[i][3] Latitute seconds at point "i"' 'Point[i][4] Longitude degrees at point "i"' 'Point[i][5] Longitude minutes at point "i"' 'Point[i][6] Longitude seconds at point "i"' 'Point[i][7] Solar Azimuth at point "i"' 'Point[i][8] Solar Altitude at point "i"' 'Point[i][9] Geocentric Latitude of point "i"' 'Point[i][10] Longitude of point "i"'

'Declarate Boat Speed' 'Declarate Boat Width' 'Declarate River Speed' 'Declarate Ratio Earth' 'Declarate the Mathematical Constant Pi' 'Declarate Hours' 'Declarate Minutes' 'Declarate Seconds' 'Declatate Day' 'Declarate Month' 'Declarate Year' 'Declarate Julian Date' 'Declarate Start Time' 'Declarate Universal Time 'Declarate Daylight Saving' 'Declarate the Auxiliar Variable "t" 'Declarate the Total Number of Nodes'



ne Adjacent Node'
e Risk of Adjacent Node'
e Time between Adjacent Nodes'
ne Previous node'
ne Risk'
ne time'
he Gap'
he Auxiliar Variable "k"
he Auxiliar Variable "m"
he node "i"
he node "j"'
the infinity number'
he counter'
he Time-Zone'
the Source Node'
the Auxiliar Variable "temp 1"
the Auxiliar Variable "temp 2"
the Auxiliar Variable "temp"
the Auxiliar Variable "alt_risk"
the Auxiliar Variable "sink"
the Row Number'
the First Node to be visited'
the Second Node to be visited'
the Auxiliar Variable "temp"
the Auxiliar Variable "timestep"
the Auxiliar Variable "startsum"

minutes_between = CInt(InputBox("Enter the number of minutes between each test path",
"Time between Paths", 15))
'Count Number of Nodes'
numnodes = 13
While Sheets("Input").Cells(numnodes, 2) <> ""
numnodes = numnodes + 1
Wend
numnodes = numnodes - 13

'Redimension variables'

ReDim Q(numnodes, 2) As Double	'Redimension of the number of Nodes'		
ReDim adj(numnodes, numnodes) As Integer	'Redimension of the Adjacent Node'		
ReDim adj_risk(numnodes, numnodes) As Double	'Redimension of the Risk of the		
	Adjancent Nodes'		
ReDim adj_time(numnodes, numnodes) As Double	'Redimension of the Time between		
	Adjacent Nodes'		
ReDim previous(numnodes) As Long	'Redimension of the Previous Node'		
ReDim risk(numnodes) As Double	'Redimension of the Risk'		
ReDim time(numnodes) As Double	'Redimension of the Time'		
ReDim point(numnodes, 10)	'Redimension of the Node'		
-			



rownum = rownum2

While (Sheets("Input").Cells(3, 6) + (Sheets("Input").Cells(4, 6) / 60)) <= Sheets("INput").Cells(5, 8)

'Get variables'

TZ = Worksheets("Input").Cells(2, 6).Value	'Get Time Zone'
DS = Worksheets("Input").Cells(2, 8).Value	'Get Daylight Savings'
hour = Worksheets("Input").Cells(3, 6).Value	'Get Hours'
min = Worksheets("Input").Cells(4, 6).Value	'Get Minutes'
<pre>sec = Worksheets("Input").Cells(5, 6).Value</pre>	'Get Seconds'
day = Worksheets("Input").Cells(3, 4).Value	'Get Days'
month = Worksheets("Input").Cells(4, 4).Value	'Get Months'
<pre>year = Worksheets("Input").Cells(5, 4).Value</pre>	'Get Years'
<pre>boat_width = Worksheets("Input").Cells(7, 4).Value</pre>	'Get the Boath Width'
<pre>boat_speed = Worksheets("Input").Cells(8, 4).Value</pre>	'Get the Boat Speed'
ratio_earth = Worksheets("Input").Cells(9, 4).Value	'Get the Ratio of the Earth'
pi = Application.WorksheetFunction.pi()	'Get the the Mathematical constant Pi '

For i = 1 To numnodes

'Calculate Geocentric Latitude and Longitude of Start Point in Radians' point(i, 1) = Worksheets("Input").Cells(12 + i, 4).Value 'Get Degrees of Latitude of Point "i"' lat_d = point(i, 1) point(i, 2) = Worksheets("Input").Cells(12 + i, 5).Value 'Get Minutes of Latitude of Point "i"' lat_m = point(i, 2) point(i, 3) = Worksheets("Input").Cells(12 + i, 6).Value 'Get Seconds of Latitude of Point "i"' lat_s = point(i, 3) point(i, 4) = Worksheets("Input").Cells(12 + i, 7).Value 'Get Degrees of Longitude of Point "i"' lon_d = point(i, 4) point(i, 5) = Worksheets("Input").Cells(12 + i, 8).Value 'Get Minutes of Longitude of Point "i"' lon_m = point(i, 5) point(i, 6) = Worksheets("Input").Cells(12 + i, 9).Value 'Get Seconds of Longitude of Point "i"' lon_s = point(i, 6)

'Calculate Latitude of Start Point in Degrees' DD_lat_i = lat_d + lat_m / 60 + lat_s / 3600

'Calculate Latitude of Start Point in Radians' Rad_lat_i = WorksheetFunction.Radians(DD_lat_i)

'Calculate Longitude of Start Point in Degrees' DD_lon_i = lon_d + lon_m / 60 + lon_s / 3600

'Calculate Longitude of Start Point in Radians' Rad_lon_i = WorksheetFunction.Radians(DD_lon_i) point(i, 10) = Rad_lon_i



'Calculate Geocentric Latitude of Start Point in Radians' $lat = Atn((1 - (1 / 2983) ^ 2) * Tan(Rad_lat_i))$ point(i, 9) = latNext i infty = 9999999 'Get adjacency matrix and put in adj(I,j) ' count = 81While Sheets("Input").Cells(count, 2) <> "" adj(Sheets("Input").Cells(count, 2), Sheets("Input").Cells(count, 3)) = 1 adj(Sheets("Input").Cells(count, 3), Sheets("Input").Cells(count, 2)) = 1 count = count + 1Wend 'Initionalize Variables' 'Calculate Universal Time (UT)' If (hour + min / 60 + sec / 3600 + DS - TZ) < 0 Then UT = (hour + min / 60 + sec / 3600 + DS - TZ) + 24ElseIf (hour + min / $60 + \sec / 3600 + DS - TZ$) > 24 Then UT = (hour + min / 60 + sec / 3600 + DS - TZ) - 24Else UT = (hour + min / 60 + sec / 3600 + DS - TZ)End If 'Calculate the Julian Date' JD = 367 * year - Int(7 * (year + Int((month + 9) / 12)) / 4) - Int(3 * (Int((year + (month - 9) / 12)) / 4)) - Int(3 * (noth - 9) / 12)) / 4) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12) - Int(3 * (noth - 9)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth - 9) / 12)) / 12) - Int(3 * (noth7) / 100) + 1) / 4) + Int(275 * month / 9) + day + 1721028.5 + UT / 24 start time = JD Source = start_node 'get start node For i = 0 To numnodes 'Initialization Procedures' O(i, 1) = i'Put all nodes in Q' Q(i, 2) = infty'Unknown distance function from source to "v"' risk(i) = infty'Total risk of shortest path to node "i" 'Node from which traveled to node "i" in optimal path from previous(i) = inftysource' 'Travel time to node "i"' time(i) = start_time Next i 'Start the Algorithm risk(Source) = 0'Distance from source to source' Q(Source, 2) = 0Q(0, 2) = -1 * infty

Do

previous(Source) = 0

'The main loop'



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```
'Sort O by risk'
   gap = (numnodes - 1) / 2
   While (gap > 0)
    For k = gap To numnodes
      For m = k - gap To 0 Step -gap
        If (Q(m, 2) > Q(m + gap, 2)) Then
         temp2 = Q(m, 2)
         temp1 = Q(m, 1)
         Q(m, 2) = Q(m + gap, 2)
         Q(m + gap, 2) = temp2
         Q(m, 1) = Q(m + gap, 1)
         Q(m + gap, 1) = temp1
        End If
      Next m
    Next k
    gap = gap / 2
   Wend
  If Q(1, 2) = infty Then
     Exit Do
                              'All remaining vertices are inaccessible from source'
  End If
   Q(1, 2) = infty
                             'Remove u from Q sets dist to infinity so wont appear in sort'
  'Removes "u" from adjacency matrix for next operation'
  For i = 1 To numnodes
```

adj(Q(1, 1), i) = 0Next i

'For each neighbor "v" of "u": where "v" has not yet been removed from Q'
For i = 1 To numnodes
If adj(i, Q(1, 1)) = 1 Then

'Compute risk for time(q(1,1)) based on coming from node Q(1,1) to node "i"

'Calculate Cosine of Distance between Points "i" and "j"' COSS = Sin(point(i, 9)) * Sin(point(Q(1, 1), 9)) + Cos(point(i, 9)) * Cos(point(Q(1, 1), 9)) * Cos(point(i, 10) - point(Q(1, 1), 10))

'Calculate Distance between Points "i" and "j"' ACOSS = Application.WorksheetFunction.Acos(COSS)

'Calculate Distance between Points "i" and "j" in miles' DISTS = ACOSS * ratio_earth

temptime = time(Q(1, 1)) + (DISTS / boat_speed) / 24

 $alt_risk = risk(Q(1, 1)) + travel_risk(Q(1, 1), i, temptime)$

If $alt_risk < risk(i)$ Then 'Relax (u,v,a)'



```
risk(i) = alt risk
    previous(i) = Q(1, 1)
    For j = 1 To numnodes
       If Q(i, 1) = i Then Q(i, 2) = risk(i)
       Next j
       time(i) = temptime
    ElseIf alt_risk = risk(i) And temptime < time(i) Then
       risk(i) = alt risk
       previous(i) = Q(1, 1)
       For j = 1 To numnodes
         If Q(j, 1) = i Then Q(j, 2) = risk(i)
       Next j
              time(i) = temptime
     End If
  End If
    Next i
  Loop Until numnodes < 0
                                             'Loop until all nodes have been evaluated'
  'Get apth risk and time traveled'
  Sheets("output").Cells(rownum, 1) = "Path " & Sheets("Input").Cells(3, 6) & ":" &
Format(Sheets("Input").Cells(4, 6), "00")
  Sheets("output").Cells(rownum, 2) = "Risk"
  Sheets("output").Cells(rownum, 3) = "Time"
  Sheets("output").Cells(rownum, 4) = "Survivability"
  Sheets("output").Cells(rownum, 5) = "Weighted Survivability"
  Sheets("output").Cells(rownum, 5) = "Weighted Survivability"
  sink = end node
  rownum = rownum + 1
  startsum = rownum
  Sheets("output").Cells(rownum, 1) = sink
  Sheets("output").Cells(rownum, 2) = risk(sink) - risk(previous(sink))
  Sheets("output").Cells(rownum, 3) = (time(sink) - time(previous(sink))) * 24
  Sheets("output").Cells(rownum, 4) = 1 - Sheets("output").Cells(rownum, 2)
  Sheets("output").Cells(rownum, 5) = Sheets("output").Cells(rownum, 3) *
Sheets("output").Cells(rownum, 4)
  rownum = rownum + 1
  count = previous(sink)
  While count > 0
     Sheets("output").Cells(rownum, 1) = count
     Sheets("output").Cells(rownum, 2) = risk(count) - risk(previous(count))
     Sheets("output").Cells(rownum, 3) = (time(count) - time(previous(count))) * 24
     Sheets("output").Cells(rownum, 4) = 1 - Sheets("output").Cells(rownum, 2)
     Sheets("output").Cells(rownum, 5) = Sheets("output").Cells(rownum, 3) *
Sheets("output").Cells(rownum, 4)
    rownum = rownum + 1
     count = previous(count)
```



Wend Sheets("output").Cells(rownum - 1, 2) = 0 Sheets("output").Cells(rownum - 1, 4) = 1 rownum = rownum + 1Sheets("output").Cells(rownum, 2) = "=sum(b" & startsum & ":" & "b" & rownum - 1 & ")" Sheets("output").Cells(rownum, 3) = "=sum(c" & startsum & ":" & "c" & rownum - 1 & ")" Sheets("output").Cells(rownum, 4) = "=product(d" & startsum & ":" & "d" & rownum - 1 & ")" Sheets("output").Cells(rownum, 5) = "=sum(e" & startsum & ":" & "e" & rownum - 3 & ")/sum(c" & startsum & ":" & "c" & rownum - 3 & ")" rownum = rownum + 2If Sheets("Input").Cells(4, 6) = 60 - minutes_between Then Sheets("Input").Cells(4, 6) = 0Sheets("Input").Cells(3, 6) = Sheets("Input").Cells(3, 6) + 1 Else Sheets("Input").Cells(4, 6) = Sheets("Input").Cells(4, 6) + minutes_between End If Wend End Sub

```
Sub getalldata()
```

'Create coluns on the "Output Spreadsheet" with the Total Calculated Outcomes'

```
On Error GoTo 100
Dim count As Integer
Dim rownum As Integer
count = 2
rownum = 2
While count < 50000
  While Left(Sheets("Output").Cells(count, 1), 4) <> "Path"
  count = count + 1
  Wend
  Sheets("output").Cells(rownum, 10) = LTrim(Right(Sheets("output").Cells(count, 1), 5))
  While Sheets("output").Cells(count, 1) <> ""
  count = count + 1
  Wend
  Sheets("output").Cells(rownum, 11) = Sheets("output").Cells(count + 1, 2)
  Sheets("output").Cells(rownum, 12) = Sheets("output").Cells(count + 1, 3)
  Sheets("output").Cells(rownum, 13) = Sheets("output").Cells(count + 1, 4)
  Sheets("output").Cells(rownum, 14) = Sheets("output").Cells(count + 1, 5)
  rownum = rownum + 1
  count = count + 1
  Wend
100
End Sub
```



Appendix C: Blue Dart

Fabio Ayres Cardoso, Captain, Brazilian Air Force (55-21) 2453-0604, <u>cardosoaf@yahoo.com.br</u> word count:

Stealthy River Navigation in Jungle Combat Conditions

It's common sense that logistics is fundamental for conducting war at the operational level. To keep fighting in the inherently chaotic and frictional environment, combat units need to be constantly supported and resupplied of items that are consumed during the battle. In certain places, like the jungle and tropical rainforests, terrain conditions and climate offer an extra dimension to military operations which needs to be carefully considered in addition to enemy actions. However, if local features are exploited they can become a notable ally to sustain and prolong military campaigns.

For example, under a logistic perspective, jungle surroundings provide excellent camouflage for stationary entities like storage depots, airfields, and camps. The jungle camouflage also provides a means to effectively hide and cover mobile units such as trucks, airplanes, and boats. These deny and deceive strategies are especially important to protect the supply chains set up between depots and combat forces which opposing forces are constantly trying to disrupt. A key aspect of military logistics is to preserve lines of communication and supply between suppliers and deployed troops under enemy threat.

The above mentioned covert conduct of logistics, also called stealthy navigation, uses local attributes to conceal movement. In jungle areas, the most obvious method to avoid enemy detection is to take advantage of shadows or dark areas provided by large and dense vegetation. However, it requires both good knowledge of the actual



environment as well as skills and judgment to maximize benefits. Nowadays, this kind of discernment can be obtained using computational models which combine local characteristics with optimization tools. This research combines a solar position calculator to estimate shade areas along a river and a graph algorithms to compute combinations of available paths. When combined, it's possible to schedule sorties over a river network in a jungle context reducing the likelihood of detection by enemy forces and the confiscation or destruction of supplies.

That approach offers different and complementary advantages:

- a) It presents a way to save military assets in combat zones by reducing the demand for armed escort across watercourses. These forces are now available for offensive actions.
- b) It matches the strategy employed by jungle warriors in terms of furtive actions, covert movements, and denied existence.
- c) It provides a means to greatly reduce supply chain costs. By using the local environment to conceal movement, boats do not have to be made of technologically advanced materials that provide very weak radar returns.

Key words: jungle warfare, travel risk minimization, river network, stealthy navigation.

"Captain Fabio Ayres Cardoso is Master's degree student from the Air Force Institute of Technology."



Appendix D: Quad Chart





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Vita

Captain Fabio Ayres Cardoso graduated from the Brazilian Air Force Academy in December 1999. His first assignment was at Afonsos Air Force Base, Rio de Janeiro, as Supply and Campaign Planning Officer in February 2000. In February 2004, he was assigned to the Intendance Department, where he served in the Operational Intendance Division as both chief of Control, Doctrine and Operational Supervision Section, as well as Chief of Field Materiel Section. While stationed at the Intendance Department, he represented the Intendancy Department in the Defense Ministry's Classifying of Items and Defense Enterprises project called Enterprises Directly Related to National Security (EDRNS) System. During the period 2004-2008, he was an instructor at the Brazilian Air Force Academy (Support Logistics in Battlefield) and Brazilian Air Force School of Officer's Specialization. In August 2008, he entered the Graduate School of Engineering and Management, Air Force Institute of Technology. Upon graduation, he will be assigned to the Intendance Department, Rio de Janeiro, Brazil.



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